

C2E2: A Verification Tool For Stateflow Models

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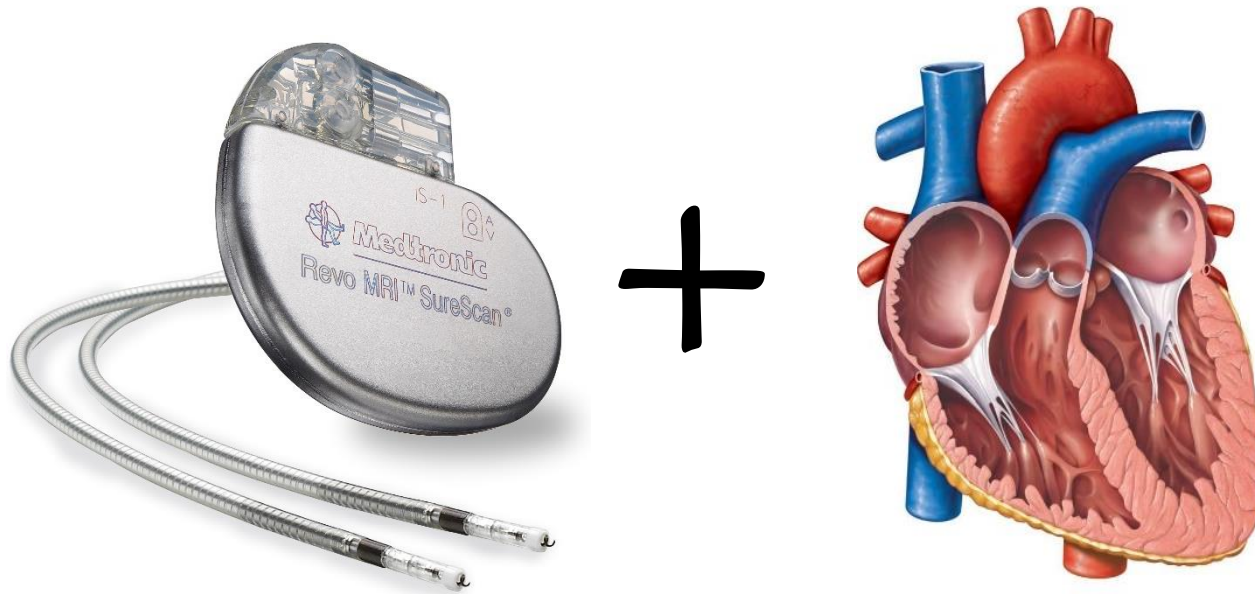
Matthew Potok



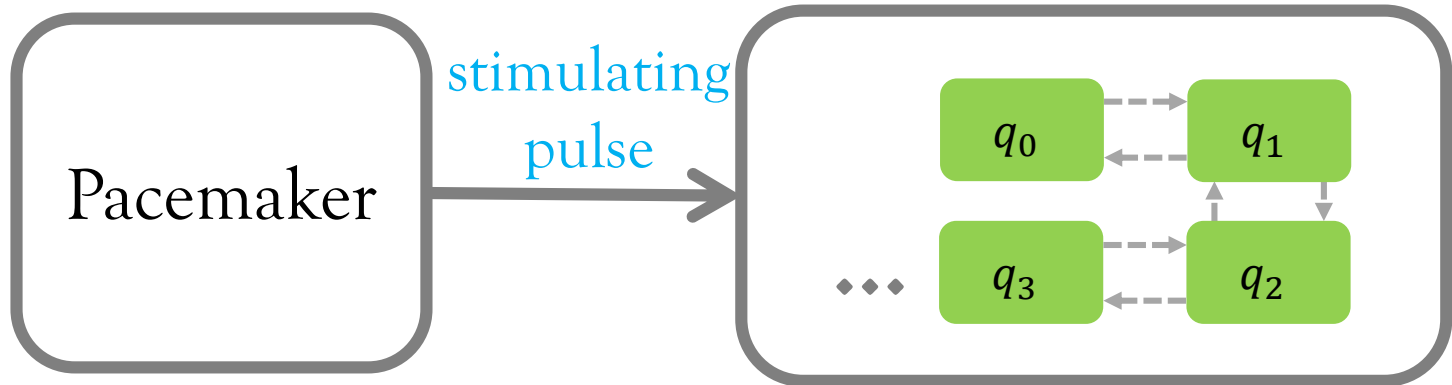
I L L I N O I S

UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN

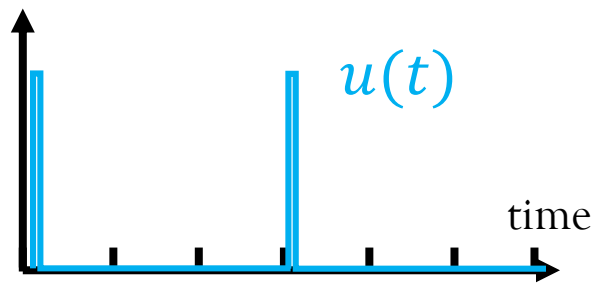
Pacemaker – Cardiac Cell System



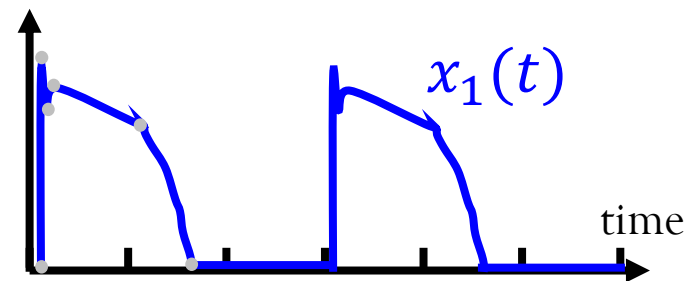
Pacemaker – Cardiac Cell System



HA = Finite State Machine + Differential Equation



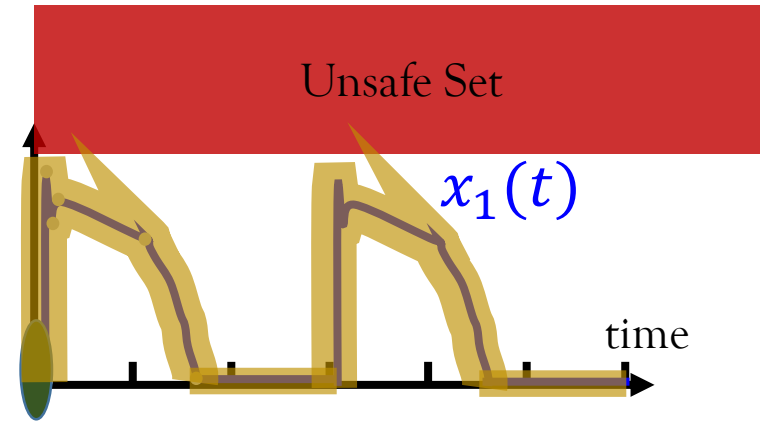
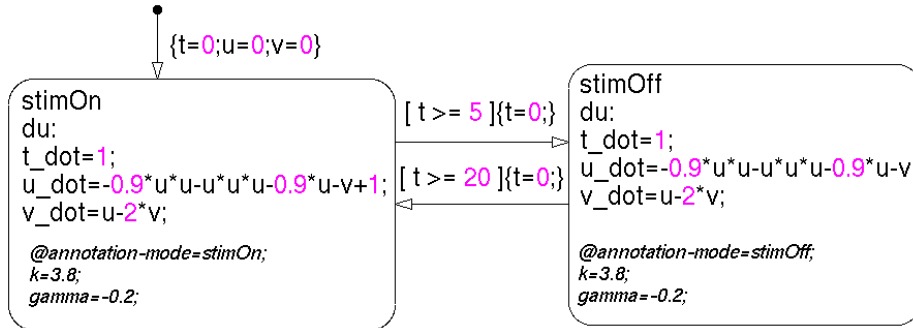
Stimulus from pacemaker



Behavior of a cardiac cell



FSafety Verification Model



Stateflow Model of Pacemaker – Cardiac Cell system

Features: **Invariants**, **Guards**, and **Resets**

- Inputs:
 1. Model of the system A ,
 2. Initial States Θ , and
 3. Unsafe States U
- Output: If the system is safe or unsafe
 $\forall x \in \Theta, \xi(x, t) \notin U$

Solution
 Reachable Set Computation



Contributions

- Simulation based verification algorithm for Fully Hybrid Systems
- Theoretical guarantees – Soundness and Relative Completeness
- Tool Features
 - Stateflow Models, *hyxml* intermediate format
 - Graphical User Interface
 - Visualizing the reachable set

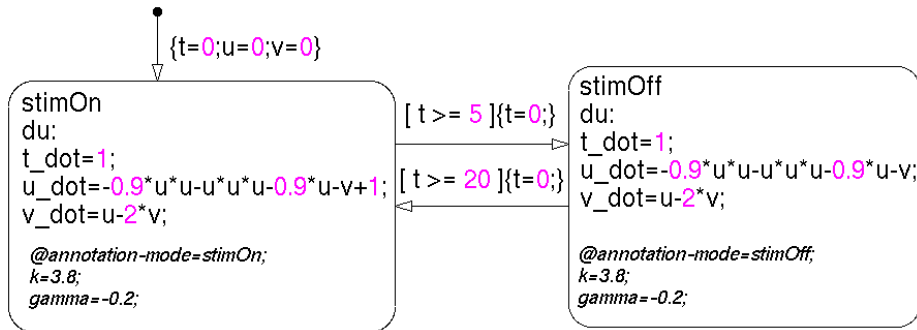


Overview

- ✓ Motivation and Problem Statement
 - Challenges in Verification
 - Building Blocks and Algorithm
 - Soundness and Relative Completeness Guarantees
 - Tool Features
 - Annotations
 - Future Work



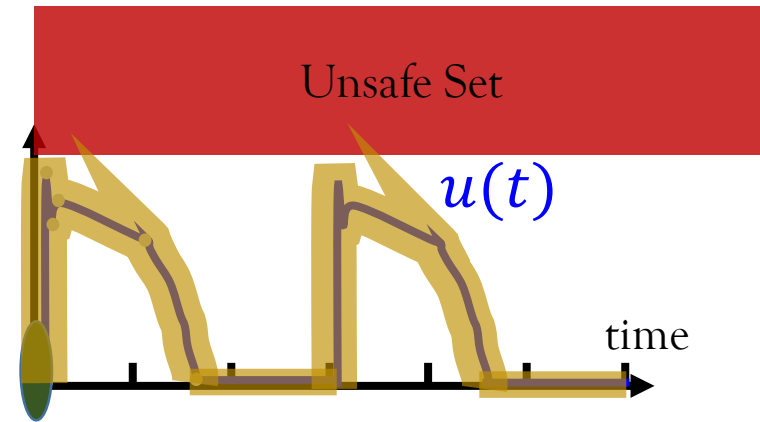
Safety Verification



Stateflow Model of Pacemaker – Cardiac Cell system

Features: Invariants, Guards, and Resets

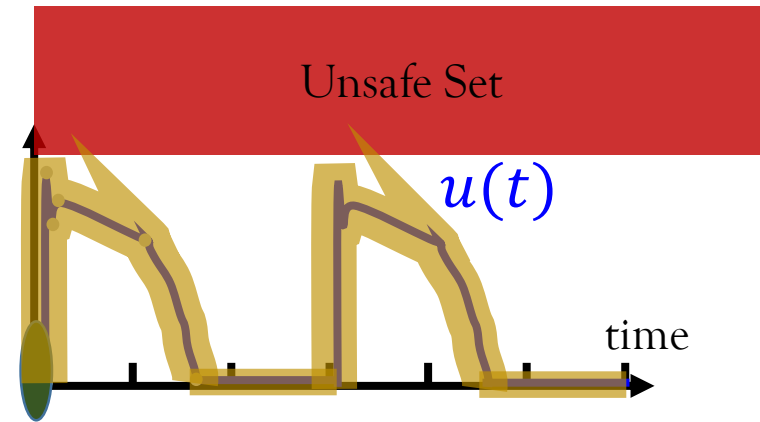
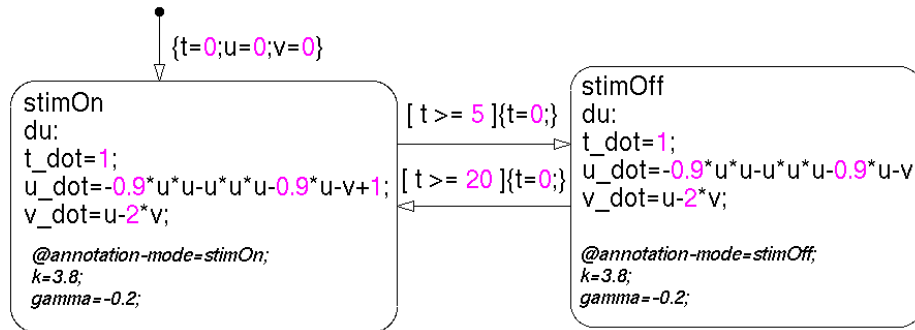
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Challenges In Reachable Set Computation



Stateflow Model of Pacemaker – Cardiac Cell system



Features: Invariants, Guards, and Resets

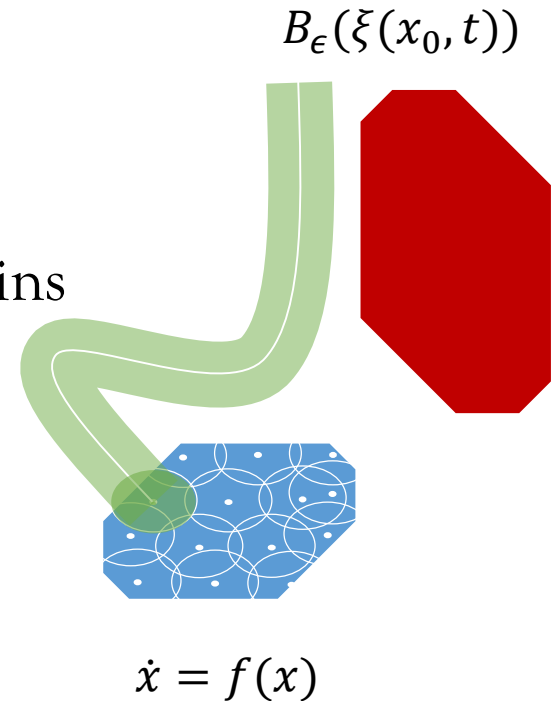
- Nonlinear ODEs – do not even have a closed form solution
- Switching conditions – predicates on variables (nondeterminism)

Our Technique: Use simulations for computing *Reachable Set*





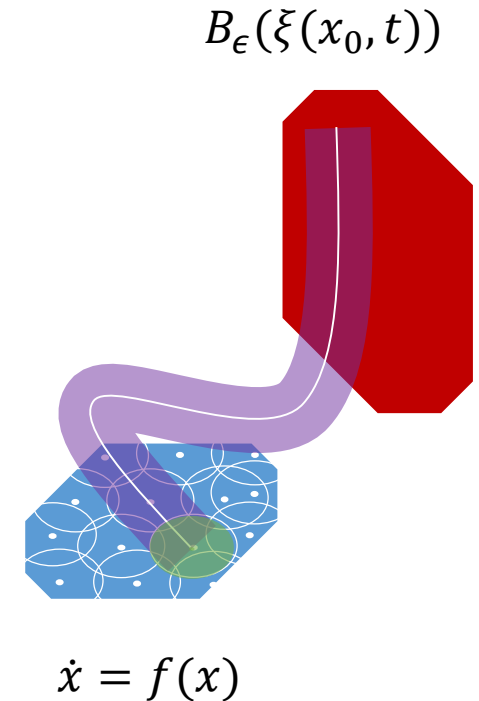
A Simple (Often The Only) Strategy

- Given start  and unsafe 
- Compute finite cover of initial set
- Simulate from the center x_0 of each cover
- **Bloat** simulation so that bloated tube contains trajectories from the cover
- Union = over-approximation of reach set





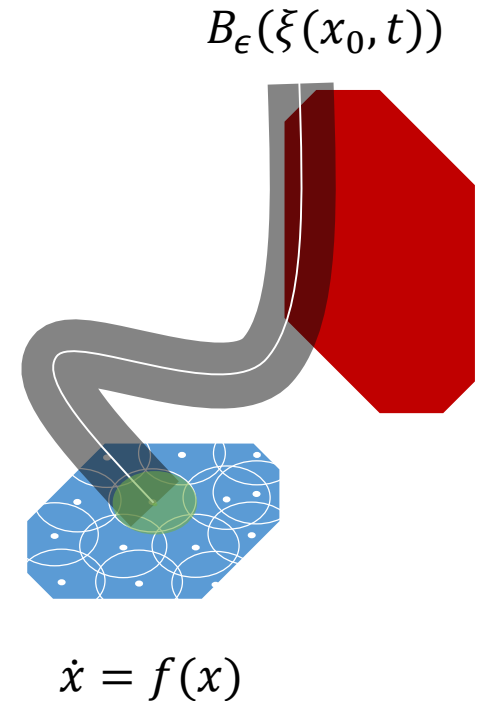
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- Refine





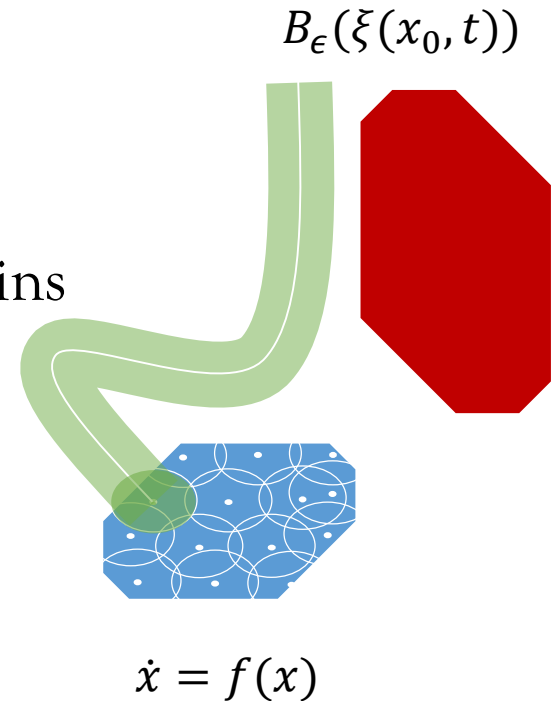
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1. How do we get the simulations?
2. How much to bloat?
3. How to handle mode switches?

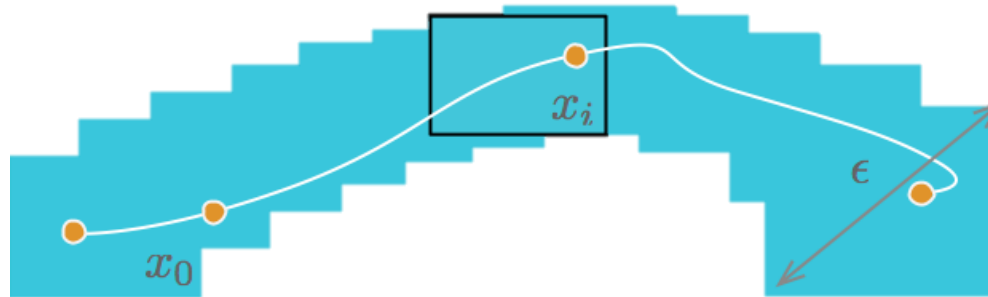


Building Blocks : Simulations

Simulation from x_0 given as $\xi(x_0, t)$ – no closed form!

simulation(x_0, h, ϵ, T) gives a sequence S_0, \dots, S_k :

1. at any time $t \in [ih, (i + 1)h]$, $\xi(x_0, t) \in S_i$
2. $\text{dia}(S_i) \leq \epsilon$



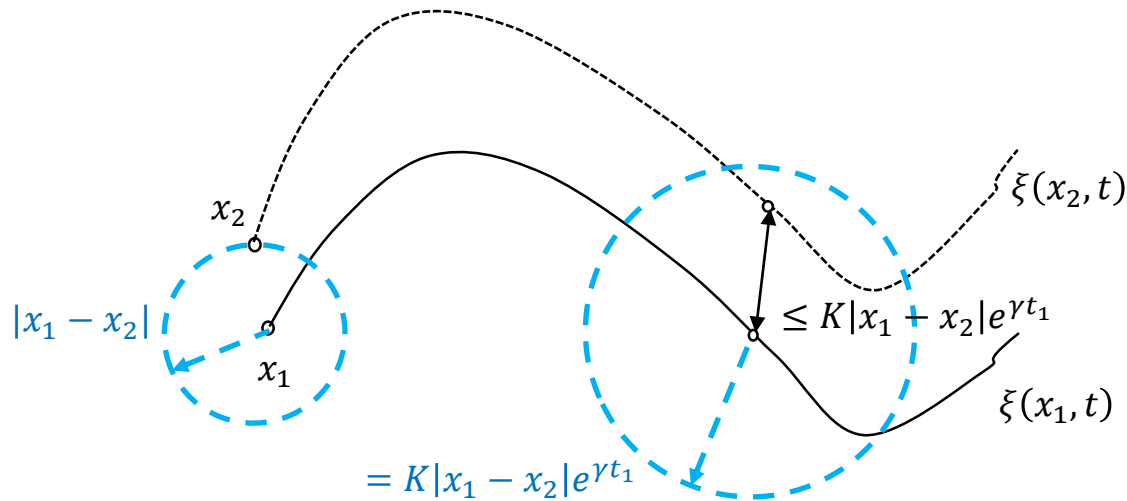
valSim(x_0, T, f) generates such simulations (CAPD)



Building Blocks : Discrepancy Function

Discrepancy Function: capturing the continuity of ODE solutions
executions that start close, stay close

$\langle K, \gamma \rangle$ is called an **exponential discrepancy function** of the system if for any two states x_1 and $x_2 \in X$, for any t $|\xi(x_1, t) - \xi(x_2, t)| \leq K|x_1 - x_2|e^{\gamma t}$



Discrepancy functions are given as model annotations, i.e. $\langle K, \gamma \rangle$ is given by the user

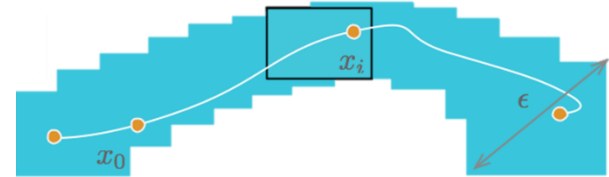


Simulations + Discrepancy Functions = ReachTubes

$\psi = \text{reachtube}(S, \epsilon, T)$ of $\dot{x} = f(x)$ is a sequence R_0, \dots, R_k such that $\text{dia}(R_i) \leq \epsilon$ and from any $x_0 \in S$, for each time $t \in [ih, (i+1)h]$, $\xi(x_0, t) \in R_i$.

How to compute a ReachTube from validated simulation and annotation?

$$\langle S_0, \dots, S_k, \epsilon_1 \rangle \leftarrow \text{valSim}(x_0, T, f)$$



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How to compute a ReachTube from validated simulation and annotation?

$\langle S_0, \dots, S_k, \epsilon_1 \rangle \leftarrow \text{valSim}(x_0, T, f)$

For each $i \in [k]$
 $\epsilon_2 \leftarrow \max_{t \in T_i} K e^{\gamma t} \delta;$
 $R_i \leftarrow B_{\epsilon_2}(S_i)$



$\langle R_0, \dots, R_k \rangle$ is a $\text{reachtube}(B_\delta(x_0), \epsilon_1 + \epsilon_2, T)$

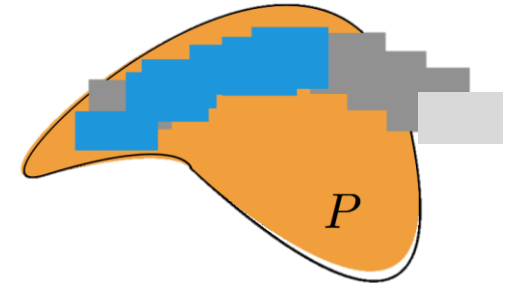
- ✓ How do we get the simulations?
 - ✓ How much to bloat?
 - How to handle mode switches?
- Invariants
→ Guards



Handling Invariants

Tagging: track a region based on a predicate P

$$\text{tagRegion}(R, P) = \begin{cases} \text{must} & R \subseteq P \\ \text{may} & R \cap P \neq \emptyset, \bar{R} \cap P \neq \emptyset \\ \text{not} & R \cap P = \emptyset \end{cases}$$



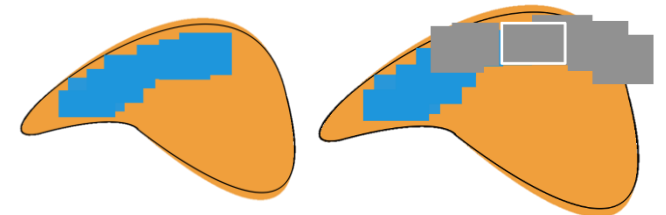
Goal: Reachtube that respects the invariant of the mode

$\phi = \text{invariantPrefix}(\psi, \text{Invariant})$ is

$\langle R_0, \text{tag}_0, \dots, R_m, \text{tag}_m \rangle$, such that either

$\text{tag}_i = \text{must}$ if all the R'_j s before it are must

$\text{tag}_i = \text{may}$ if all the R'_j s before it are tagged may or must and at least one of them is not must



Handling Guards & Resets

Goal: Compute set of states in Reachtube that change mode based on Guard

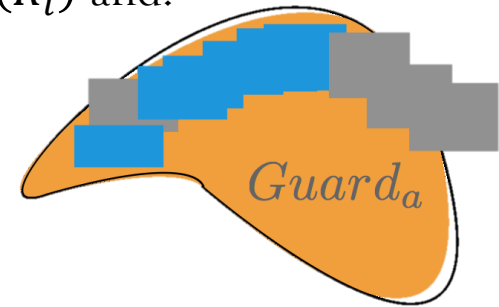
nextRegions(ϕ) returns a set of tagged regions N .

$\langle R', tag' \rangle \in N$ iff $\exists a \in A, \langle R_i, tag_i \rangle \in \phi$ such that $R' = Reset_a(R_i)$ and:

$R_i \subseteq Guard_a, tag_i = tag' = must$

$R_i \cap Guard_a \neq \emptyset, R_i \not\subseteq Guard_a, tag_i = must, tag' = may$

$R_i \cap Guard_a \neq \emptyset, tag_i = tag' = may$



Tagging is essentially **bookkeeping**

1. *invariantPrefix* discards the invalid trajectories (violating invariant)
2. *nextRegions* tags the regions based on the feasibility of discrete transition

Utility of tagging

1. Reachable set is contained in union of *may* and *must* regions – inferring safety
2. There exists at least one reachable state in every *must* region – inferring violation of safety



Algorithm for *Hybrid Systems*

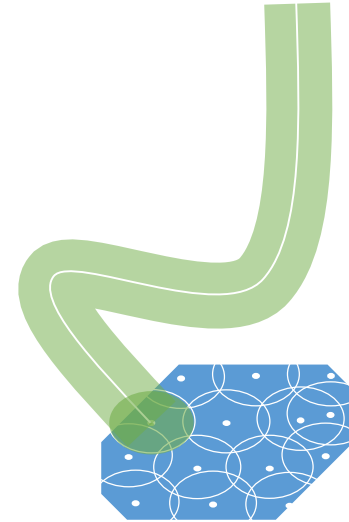
Input: Initial Set Θ , Unsafe set U , Time T , Number of Switches N

$partition \leftarrow taggedCover(\Theta)$

$\forall \langle S, tag \rangle \in partition$

$\psi \leftarrow reachTube(S, T)$

end;



Algorithm for *Hybrid Systems*

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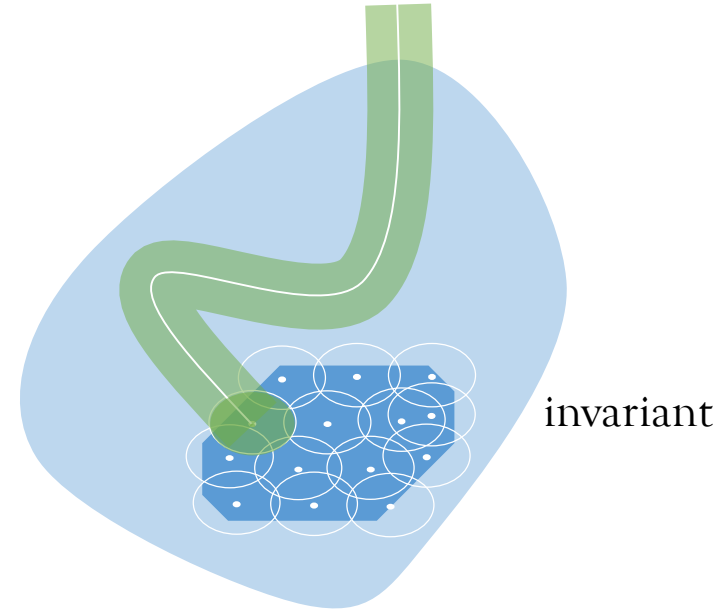
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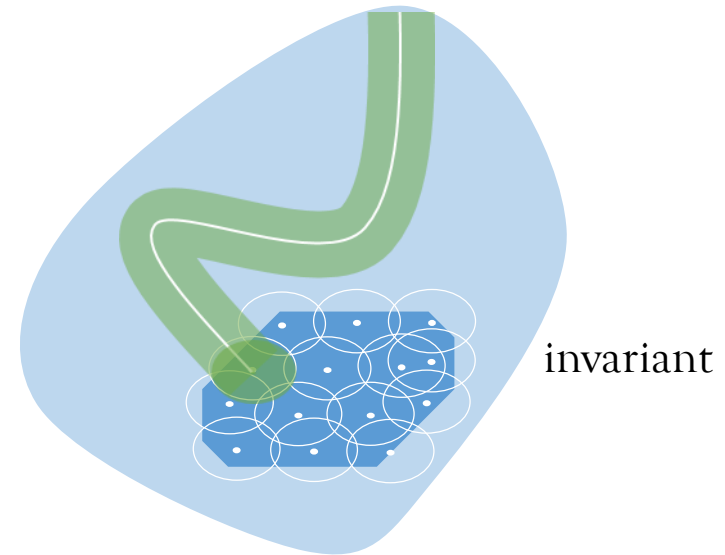
if (ϕ is **safe**) then continue;

if (ϕ is **unsafe** and tag is *must*) return **unsafe**;

else *refine* tagged cover;

end;

return **safe**;



Algorithm for *Hybrid Systems*

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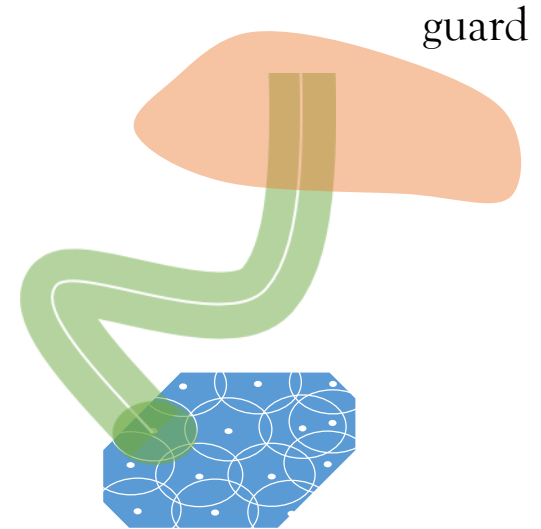
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$Next \leftarrow nextRegions(\phi)$

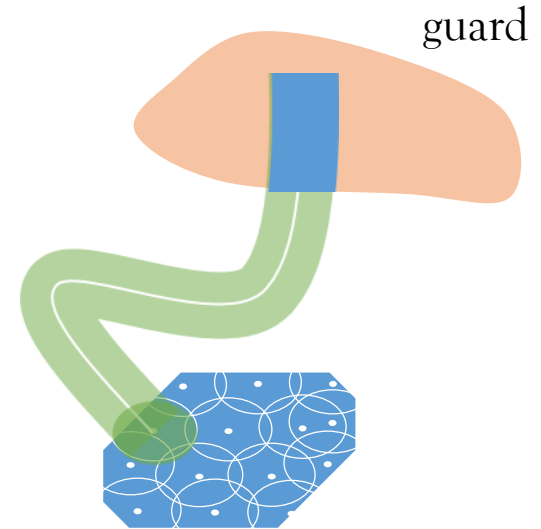
if (ϕ is **safe**) then check $Next$;

if (ϕ is **unsafe** and tag is *must*) return **unsafe**;

else *refine* tagged cover;

end;

return **safe**;



Algorithm for *Hybrid Systems*

Input: Initial Set Θ , Unsafe set U , Time T , Number of Switches N

$partition \leftarrow taggedCover(\Theta)$

$\forall \langle S, tag \rangle \in partition$

$queueRegions \leftarrow \{\langle S, tag \rangle\}$

$\forall \langle S, tag \rangle \in queueRegions$ until N steps and T time

$\psi \leftarrow reachTube(S, T)$

$\phi \leftarrow invariantPrefix(\psi)$

$Next \leftarrow nextRegions(\phi)$

 if (ϕ is **safe**) enqueue $Next$ to $queueRegions$;

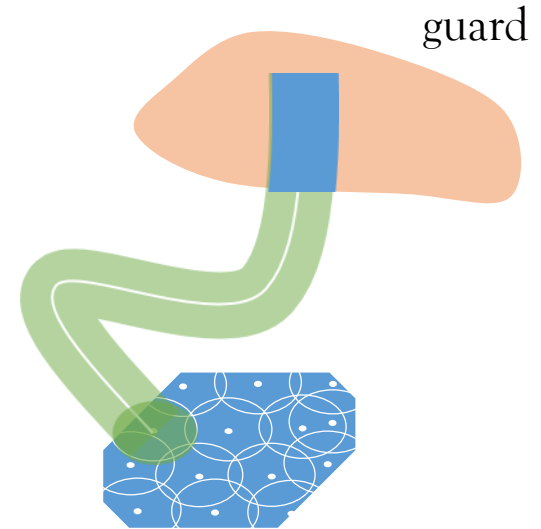
 if (ϕ is **unsafe** and tag is *must*) return **unsafe**;

 else refine tagged cover;

 end;

end;

return **safe**;



Soundness & Relative Completeness

[**Soundness**]: If the algorithm returns *safe*(or **unsafe**), then the system is indeed *safe*(or **unsafe**).

Proof sketch:

1. Union of *May* and *Must* regions contains the reachable set
2. Algorithm returns *safe* only when all the *May* and *Must* regions are *safe*
3. Algorithm returns **unsafe** only when a *Must* region is contained in the **unsafe set**



Soundness & Relative Completeness

[Relative Completeness]: If the system is *robustly safe* or *robustly unsafe*, then the algorithm will terminate with correct answer.

Definition

Robustly safe: If there is ϵ separation between reachable set and U

Robustly unsafe: If ϵ shrinkage of invariants, guards, and initial set Θ , is unsafe with respect to ϵ shrinkage of U

Proof sketch:

1. Refining the cover enough will ensure that overapproximation is less than ϵ , so if the system is robustly safe, the algorithm returns safe
2. If the ϵ shrinkage of invariants, guards, Θ , and U is unsafe, then $\exists R_i$ tagged *must* in the reachable that is unsafe



Overview

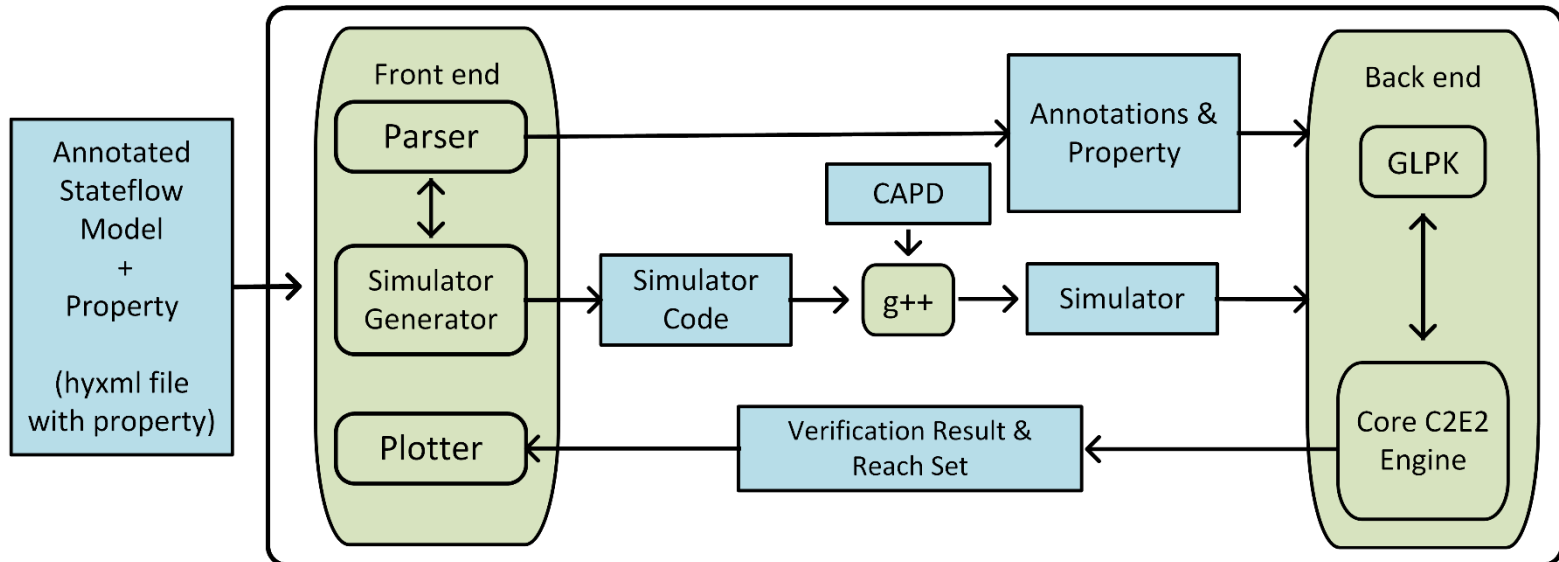
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C2E2 : Compare-Execute-Check-Engine

Features:

- Stateflow models
- Graphical User Interface
- Plotting



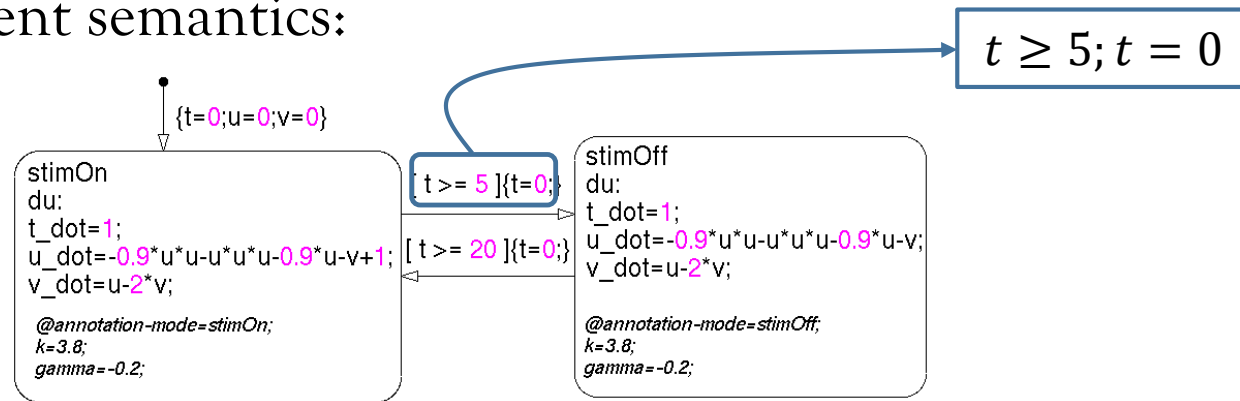
Architecture of C2E2



C2E2: Features, Architecture, & Usability

Stateflow models: No formal semantics from MATHWORKS,
Hybrid automata semantics by [Tiwari \['02\]](#), [Manamcheri et.al.\['10\]](#)

Urgent semantics:



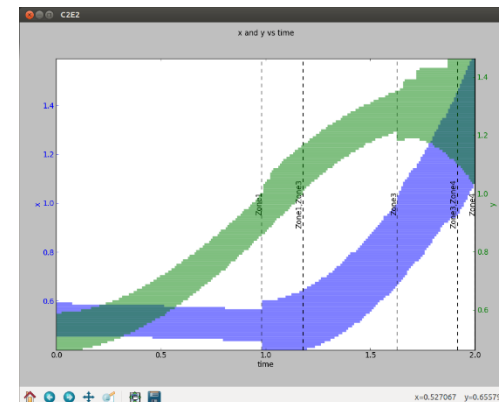
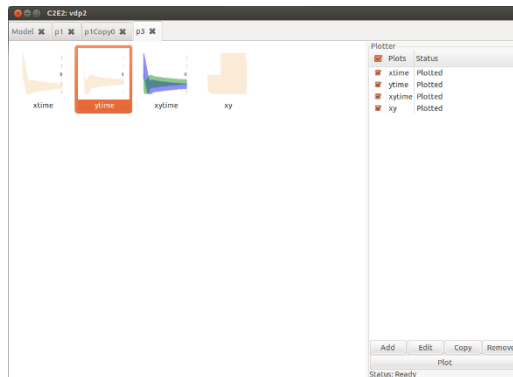
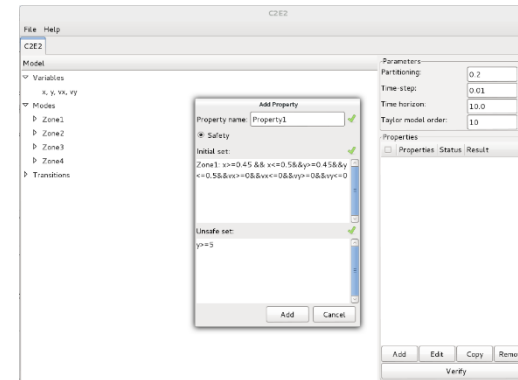
Bloating the guard set: for providing robust counterexamples

$$t \geq 5 \Rightarrow t \geq 5 - \epsilon, t \leq 5 + \epsilon$$



C2E2: Features, Architecture, & Usability

- GUI for viewing model, properties
- Saving model in *hyxml* format
- Interface for plotting reachable set

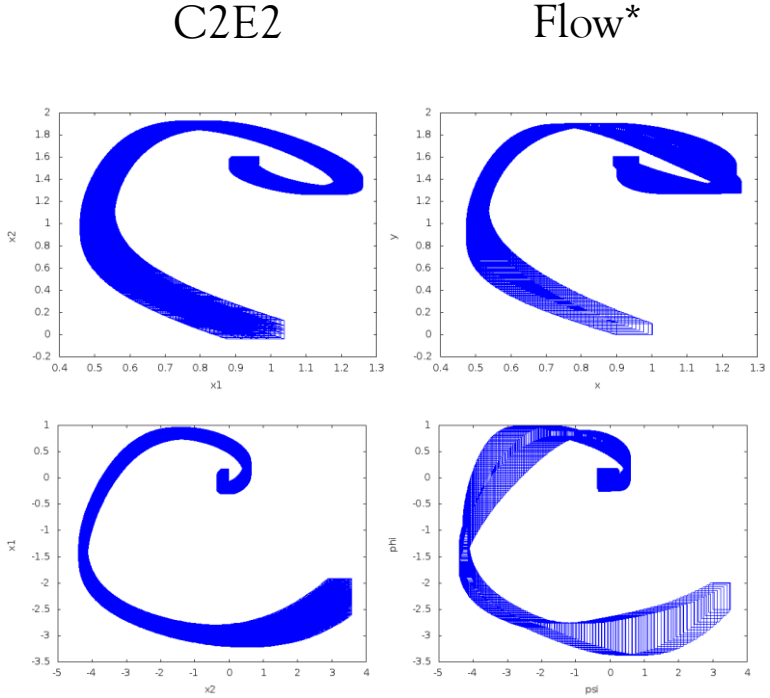


More in the Tool Demo Market

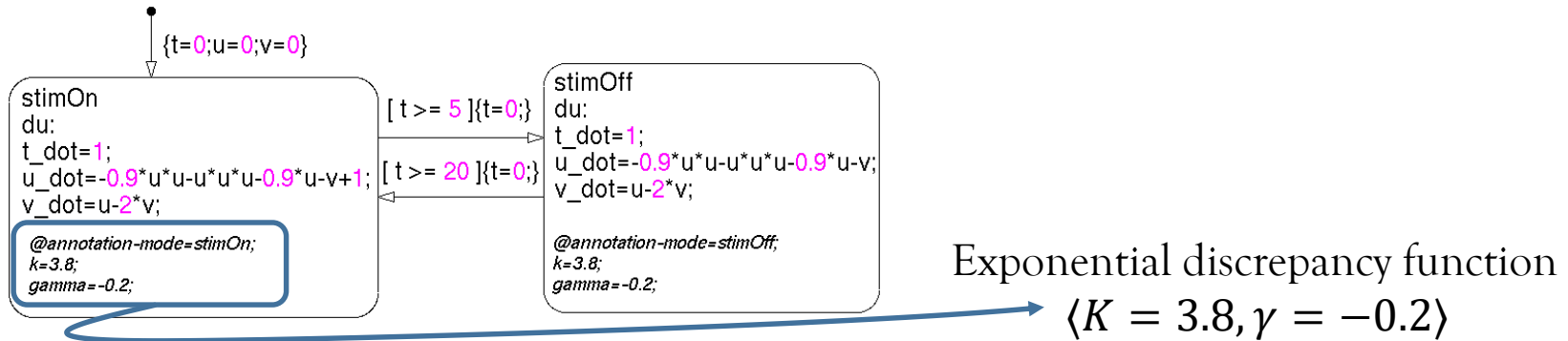


Comparison with Existing Approaches on Academic Benchmarks [DMV'13]

Benchmark	Variables	Sims.	C2E2 (time)	Flow* (time)	Ariadne (time)
Moore-G. Jet Engine	2	36	1.56	10.54	56.57
Brussellator System	2	115	5.26	16.77	72.75
VanDerPol Oscillator	2	17	0.75	8.93	98.36
Coupled VanDerPol	4	62	1.43	90.96	270.61
Sinusoidal Tracking	6	84	3.68	48.63	763.32
Linear Adaptive	3	16	0.47	NA	NA
Nonlinear Adaptive	2	32	1.23	NA	NA
Nonlinear Disturbance	3	48	1.52	NA	NA



Discrepancy Functions – Model Annotations



- Sufficient conditions for finding discrepancy functions (borrowed from Control Theory)
 - Lipschitz continuity: $\dot{x} = f(x)$ has Lipschitz constant L , then $|x_1(t) - x_2(t)| \leq |x_1 - x_2|e^{Lt}$
 - Contraction Metric: If $J^T M + M J + b_M M \preceq 0$, then $\exists k, \delta > 0, |x_1(t) - x_2(t)|^2 \leq k|x_1 - x_2|^2 e^{-\delta t}$
 - Incremental Lyapunov Function: With function V , then $|x_1(t) - x_2(t)| \leq k|x_1 - x_2|; k = F(V)$
- Finding such discrepancy function automatically
 - Nonlinear optimization for Lipschitz continuity
 - For $\dot{v} = Av$ that are exponentially stable, compute Lyapunov function
 - Solving LMIs using Sum-Of-Squares tools to compute contraction metric
 - Manual proof methods using coordinate transformation and eigen values of Jacobian



Summary & Future Work

- Simulation based verification algorithm for *Fully Hybrid Systems*
- Soundness and Relative completeness guarantees
- Tool features:
 - Stateflow models
 - GUI and usability enhancements
 - Plotting for visualizing reachable set

Future Work

- Automatically finding discrepancy functions
- Theoretical Result: Minimum number of simulations to verify a given system

Thank You, Questions?

