<u>Pledge</u>: I have neither given nor received unauthorized assistance in this exam.

(Sign here)

[Qn 1 a] Below, draw the binary search tree (BST) that results from inserting the numbers 50, 10, 20, 15, 12, 5

into an initially empty BST.

[Qn 1 b] Below, draw the BST that results from deleting the number <u>50</u> from the BST obtained above.

[Qn 2 a] Below, draw the AVL binary search tree (AVLtree) that results from inserting the numbers

50, 10, 20, 15, 12, 5

into an initially empty AVLtree.

[Qn 2 b] Below, draw the AVLtree that results from deleting the number 50 from the AVLtree obtained above.

[Qn 3] Give an analysis of the run-time of each of the following program fragments in terms of the parameter n (Big-Oh will do).

for (i=1; i<=n; i++) for (j=1; j <= n ; j=j+2) sum++;

for (i=1; i<=n; i++) for (j=1; j <= n ; j=j*2) sum++; [Qn 4]. A vertex in a directed graph G that consists of n vertices is said to be <u>flumbox</u> if it has indegree (n-1) and outdegree 0.

- At most how many flumbox vertices may graph G have?
- Briefly describe *efficient* algorithms for identifying flumbox vertices in G if G is represented as
 - o an adjacency matrix

o an adjacency list