Comp 121: Data Structures (Spring 2002) Programming Assignment 2 (Due: 2002/04/02)

**Objective**: To gain experience in implementing abstract data types (ADT's). **Goal**. To implement the *dynamic dictionary* ADT as an object template in C++. To gain experience in programming *binary trees*.

The (*dynamic dictionary*) abstract data type is **specified** as follows:

## AbstractDataType dynamicDictionary{

<u>Instances</u>: finite collections of zero or more ordered pairs of type (*keyType, dataType*) <u>Operations</u>:

Create():	Create an empty dynamic dictionary
Destroy():	Erase a dynamic dictionary
Size():	Return the number of ordered pairs stored in the dynamic dictionary
IsEmpty():	Return true if the dynamic dictionary is empty; false otherwise
Insert( <i>k</i> , <i>d</i> ):	Insert the ordered pair $(k,d)$ into the dynamic dictionary
Remove(k):	Delete all ordered pairs $(k,d)$ in the dynamic dictionary
find( <i>k</i> ):	Return the data value $d$ if the ordered pair $(k, d)$ is in the dynamic dictionary
}	

You are to **implement** this ADT in the C++ programming language using the <u>binary search tree</u> as the underlying data structure. Credit will be awarded for efficient implementation. Extensively **test** your ADT, using the **black-box** testing technique. As with all programming assignments, *you must submit a cover sheet, design plan, etc.*