

# COMP 410 - Spring 2017

## Programming Assignment 1



### PROJECT DESCRIPTION

A **VipQueue** is a regular queue enhanced with an additional enqueue operation called an *vipEnqueue*, which allows an item to be added to the front of the queue. The following “main” class illustrates the use of a VipQueue of integers:

```
public class Tester {
    public static void main(String args[]){
        VipQueue<Integer> vq = new VipQueue<Integer>(10);
        for (int i=0; i<5; i++){
            if (!vq.isFull()) vq.enqueue(i);           //a "regular" enqueue
            if (!vq.isFull()) vq.vipEnqueue(i*i);     //a vip enqueue
        }
        while (!vq.isEmpty()) System.out.printf("->%d", vq.dequeue());
    }
}
```

Executing the code above should yield output that looks like this:

```
->16->9->4->1->0->0->0->1->2->3->4
```

For this assignment you are to implement a `VipQueue` class that supports the operations illustrated in the `Tester` class above. This is how you should proceed.

- 1) Implement a `Stack` class that supports the operations in Appendix A. This `Stack` should be implemented as a linked list.
- 2) Implement a `Queue` class that supports the operations in Appendix A. This `Queue` should be implemented as an array.
- 3) Implement your `VipQueue` class such that each `VipQueue` object is represented as a single `Stack` object and a single `Queue` object. That is, the *only* data members of your `VipQueue` class should be one `Stack`, one `Queue`, and perhaps some constant number of additional primitive variables (integers, booleans, etc.).
- 4) You may assume that the `enqueue` and `vipEnqueue` methods have the precondition that the `vipQueue` not be full, and that your `dequeue` operation has the precondition that the `vipQueue` not be empty.

### NOTE

Do *not* use any in-built Java implementation (e.g., `Stack`, `Queue`, `Lists`, `ArrayList`, etc) from the `java.util.*` API. You *must* implement the above from scratch.

### GRADING RUBRIC

- (15 points) `Stack` correctly implemented
- (15 points) `Queue` correctly implemented
- (10 points) Use of generics
- (15 points) `VipQueue` `enqueue` method implementation
- (15 points) `VipQueue` `vipEnqueue` method implementation
- (20 points) Other `VipQueue` methods
- (10 points) Clean code

### SUBMISSION INSTRUCTIONS

Upload all your source code in a `.zip` file to Sakai. You are responsible for ensuring that your program compiles and functions properly. Any non-functioning program will receive a zero.

## HONOR CODE

Please review the honor code description from the course syllabus. No collaboration (with anyone) is permitted in assignments. Collaboration in assignments, or the use of code not the students own, constitutes an honor code violation. Any violation will be reported to the Student Attorney General.

## APPENDIX A: REQUIRED METHODS

Your `Stack` class should support the following constructor and operations (T is a generic type):

```
public Stack(int capacity)
public boolean isEmpty()
public boolean isFull()
public T peek()
public T pop()
public void push(T element)
```

Your `Queue` class should support the following constructor and operations (T is a generic type):

```
public Queue(int capacity)
public boolean isEmpty()
public boolean isFull()
public T peek()
public T dequeue()
public void enqueue(T element)
```

Your `VipQueue` class should support the following constructor and operations (T is a generic type):

```
public VipQueue(int capacity)
public boolean isEmpty()
public boolean isFull()
public T peek()
public T dequeue()
public void enqueue(T element)
public void vipEnqueue(T element)
public int count() //returns the number of elements in you vipQueue
```