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Virtual Machine Introspection

Bhushan Jain

Computer Science Department
Stony Brook University

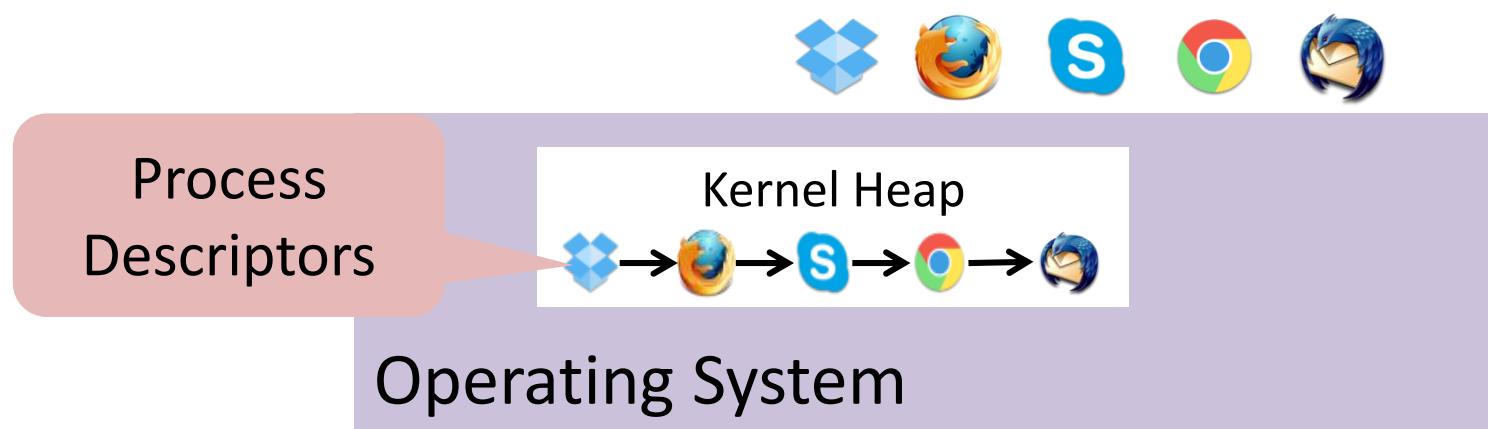
Traditional Environment



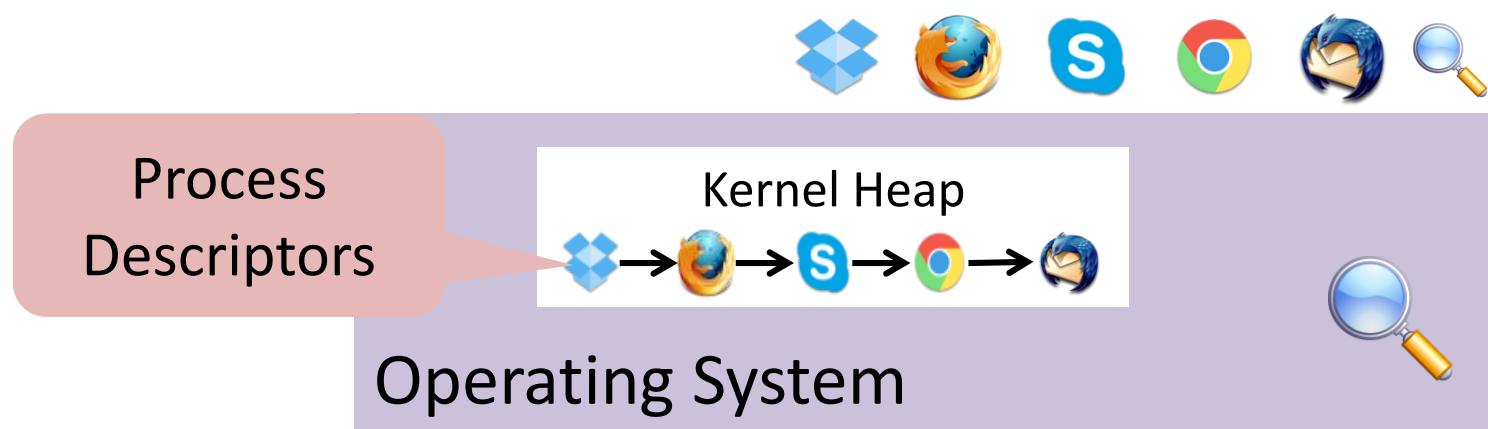
Operating System



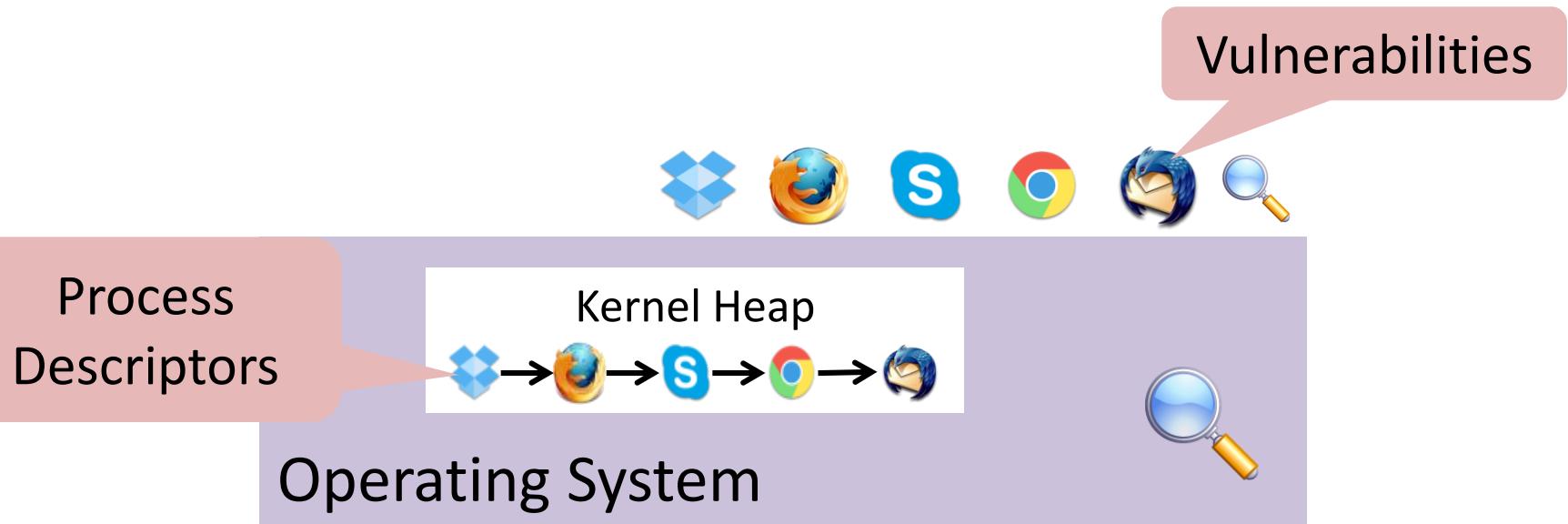
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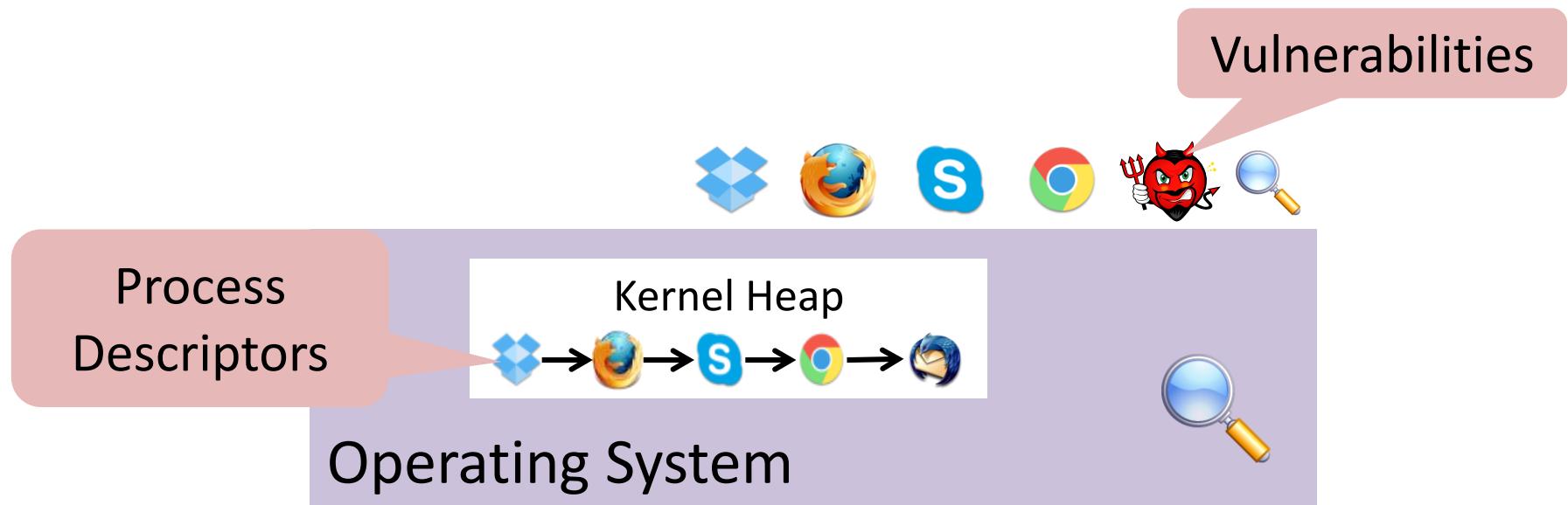
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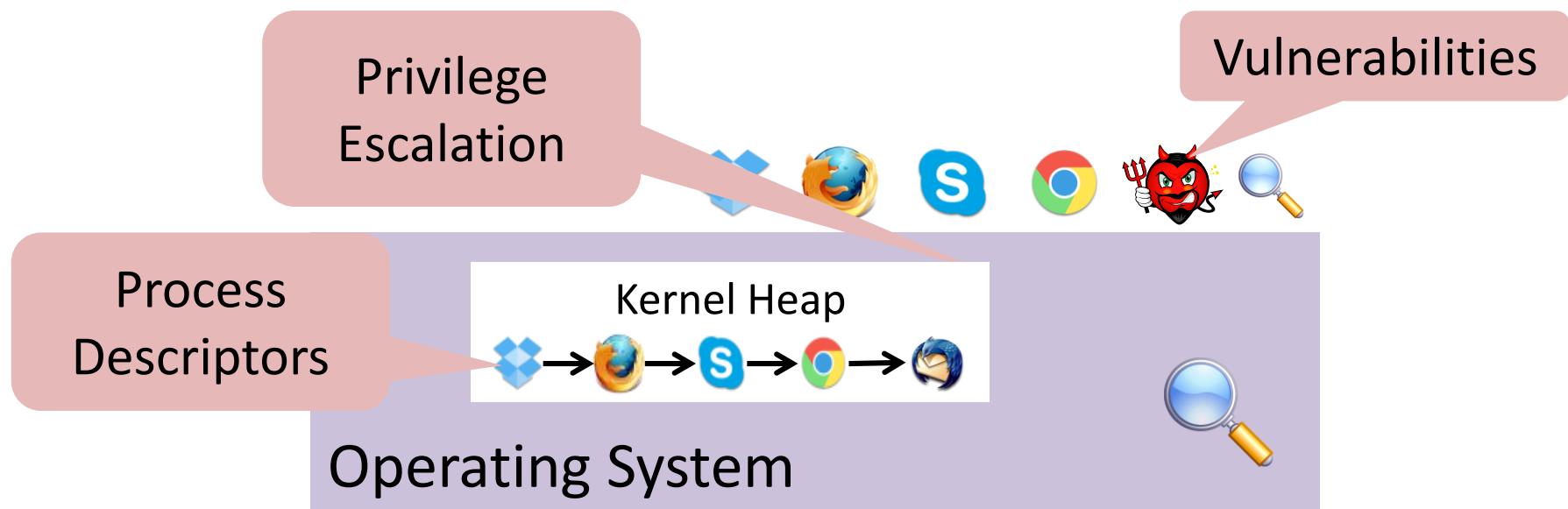
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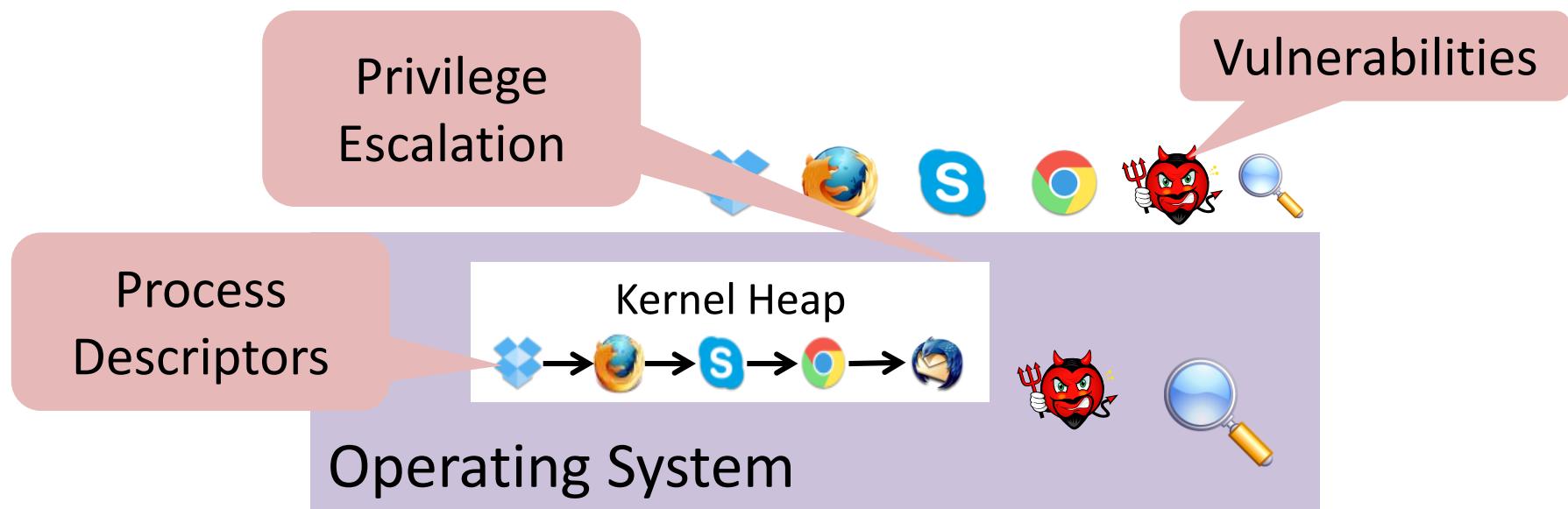
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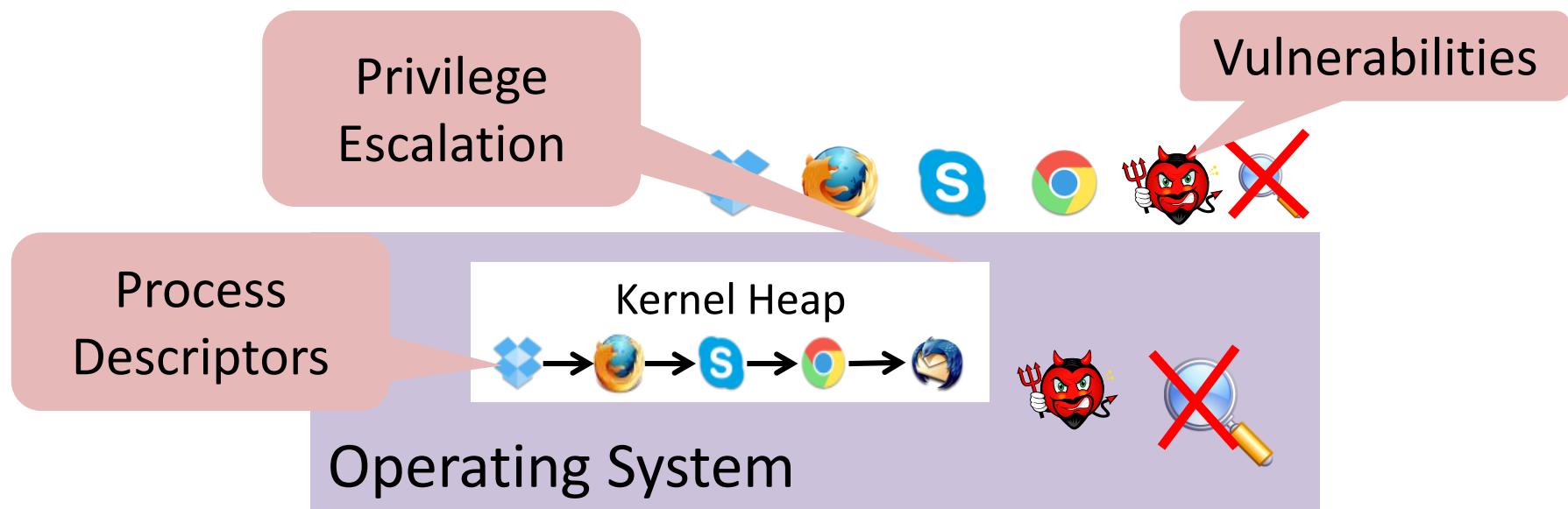
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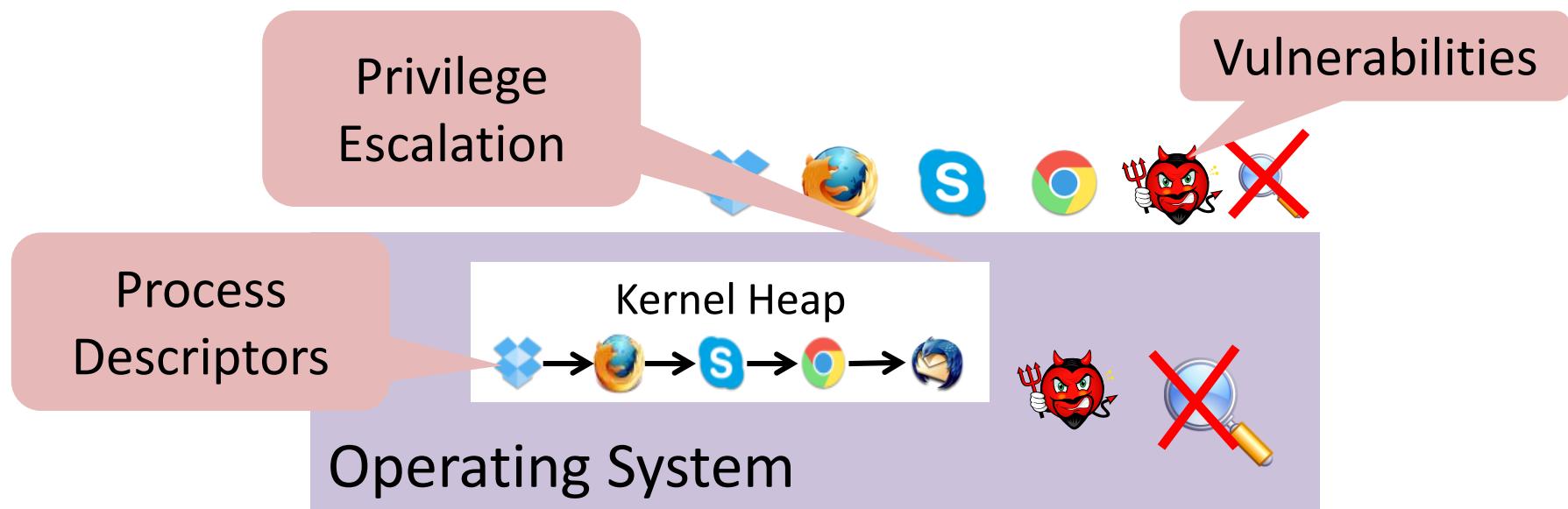
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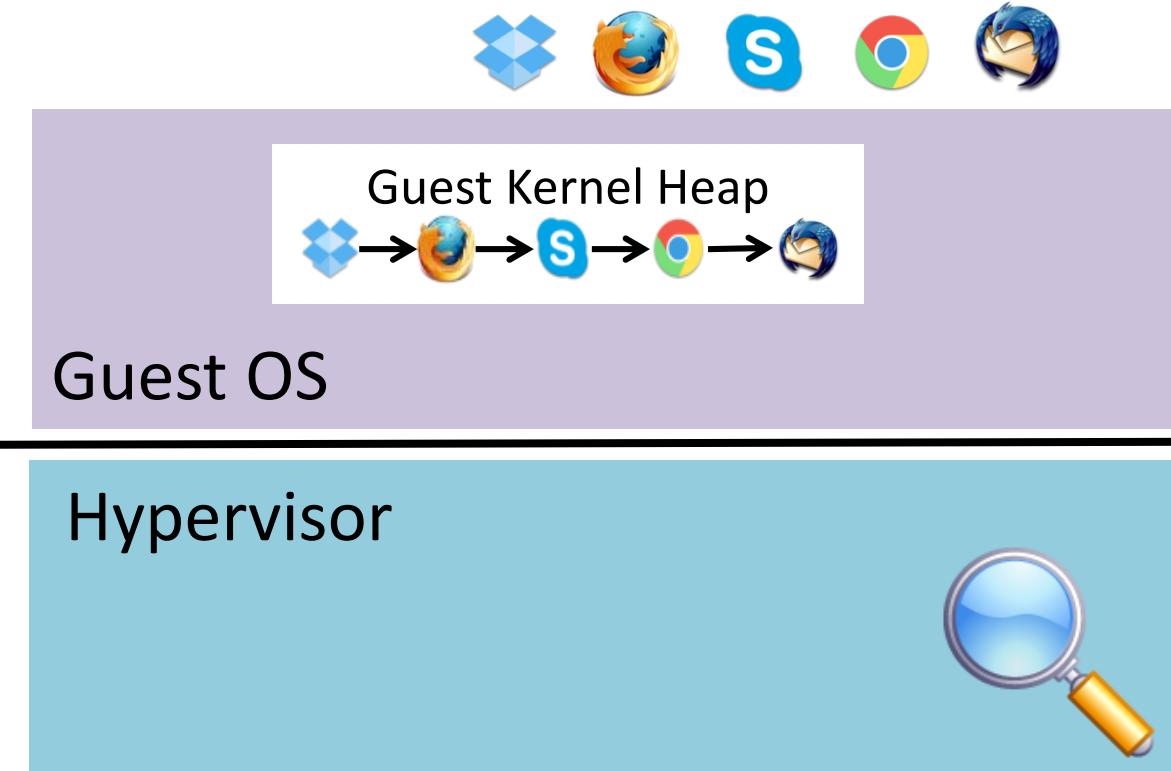
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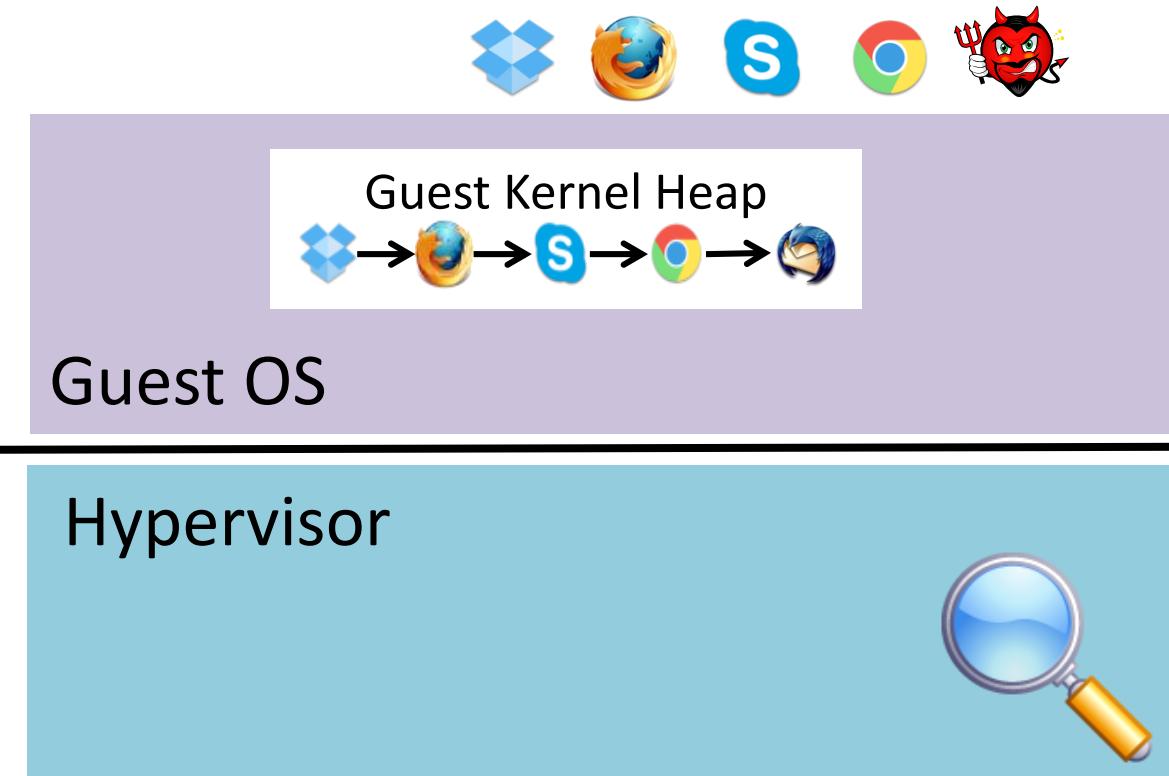
Security monitors can be easily subverted by rootkits



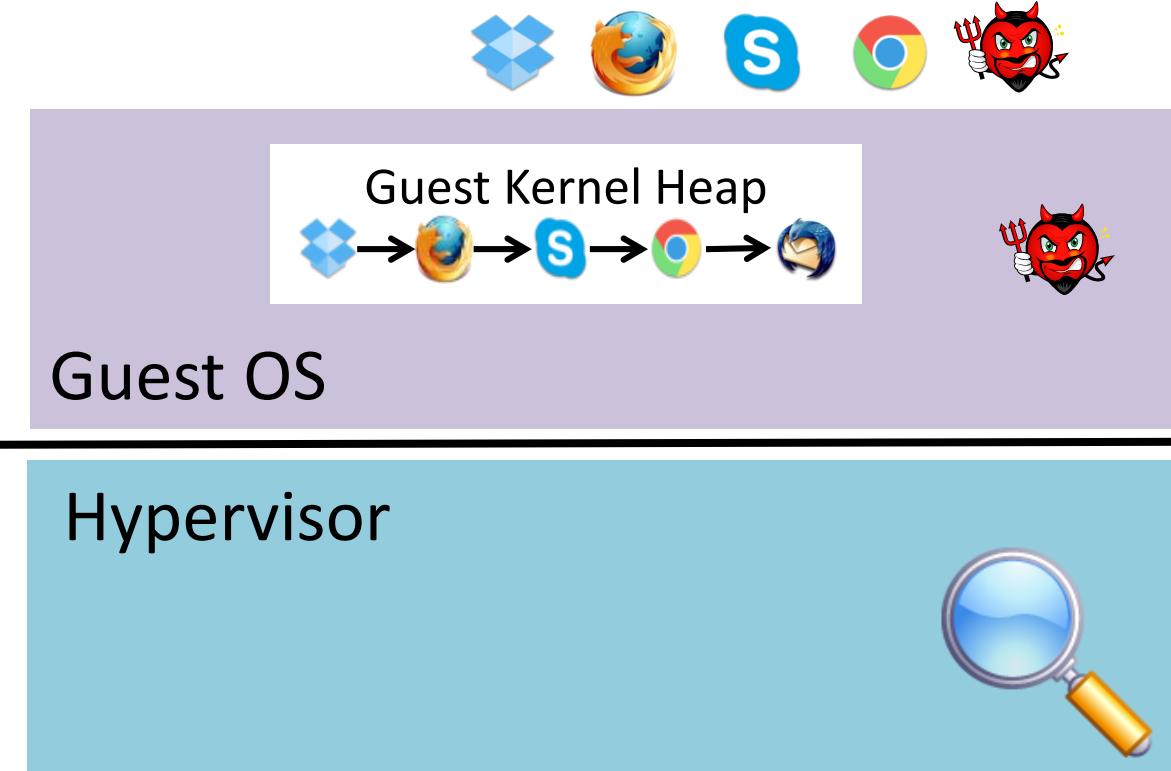
Layered Security



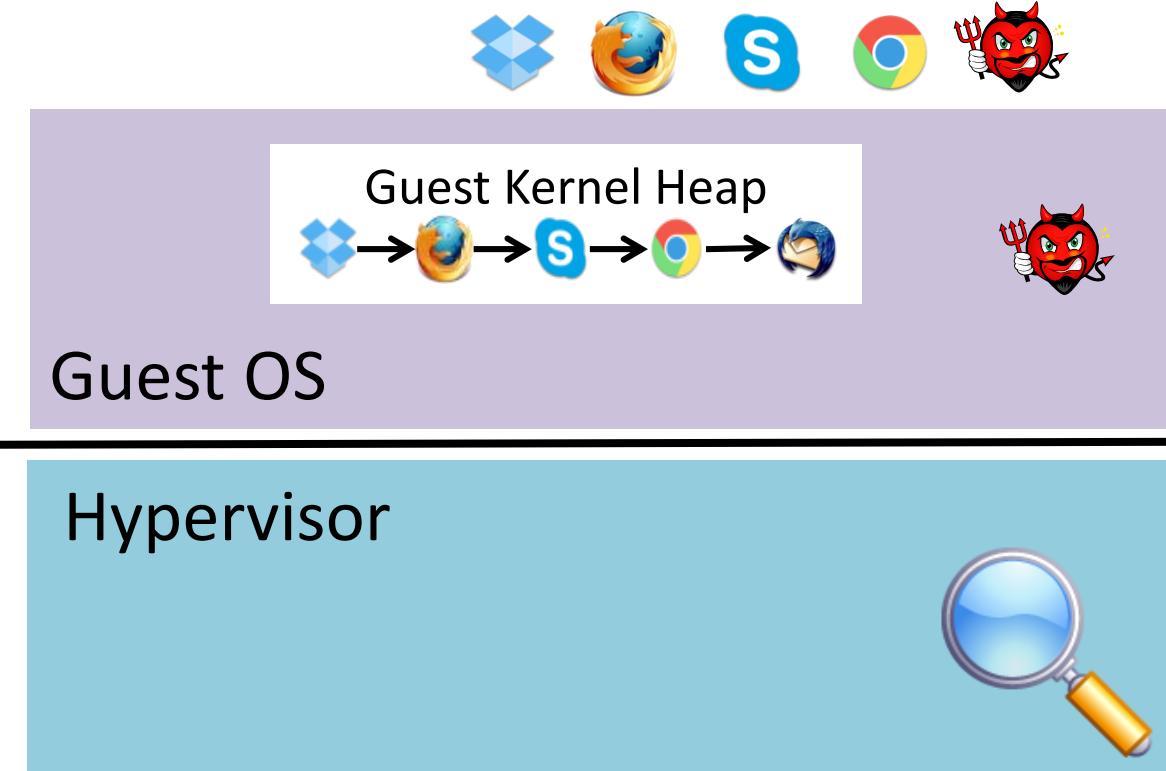
Layered Security



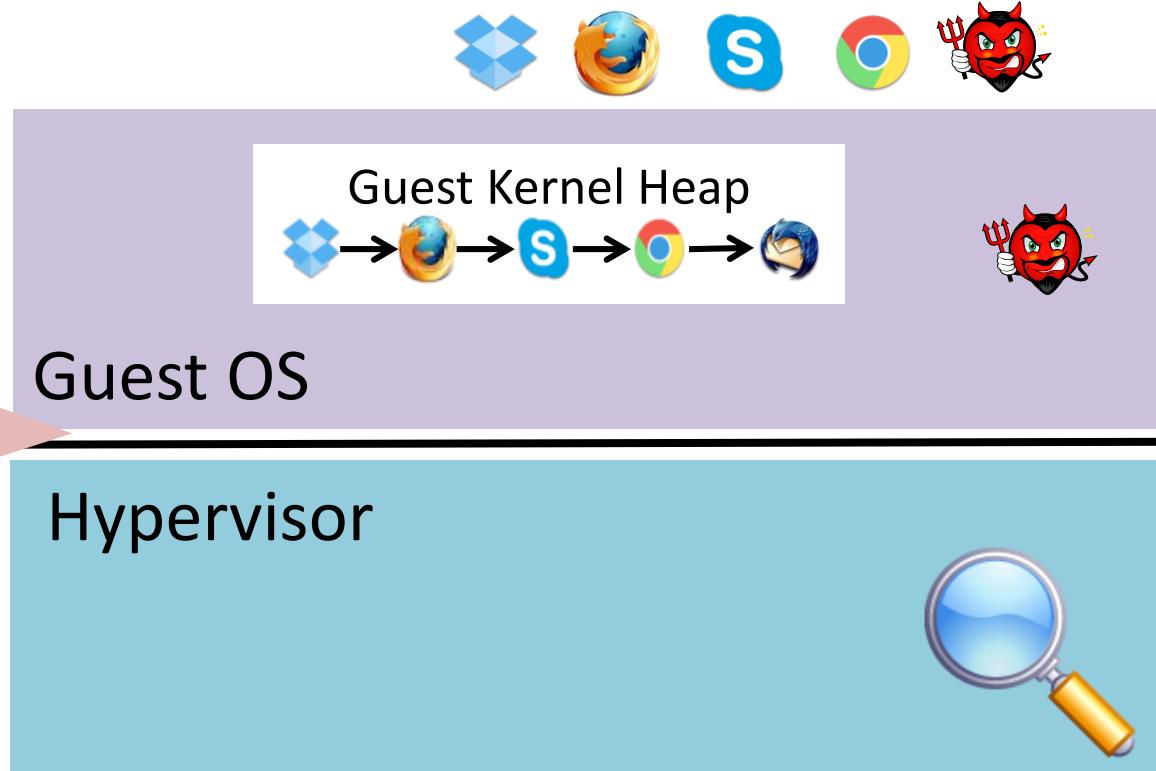
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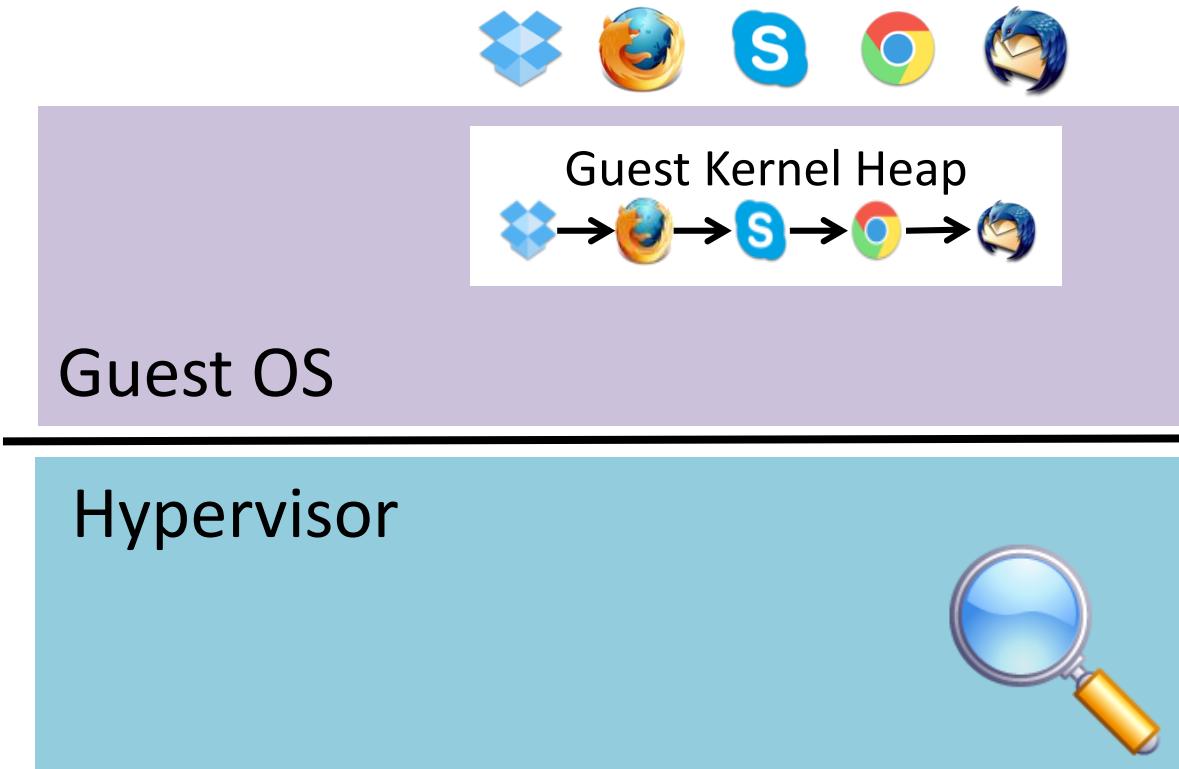
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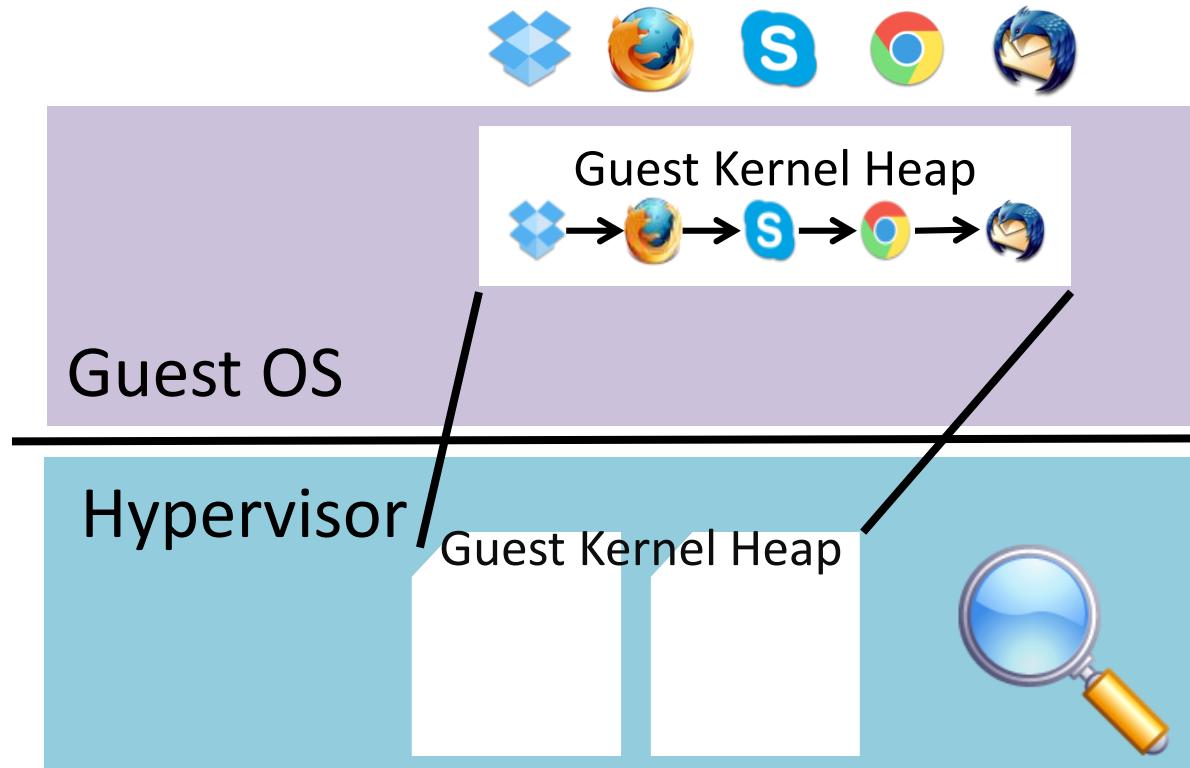
Narrower Interface = Fewer exploitable vulnerabilities



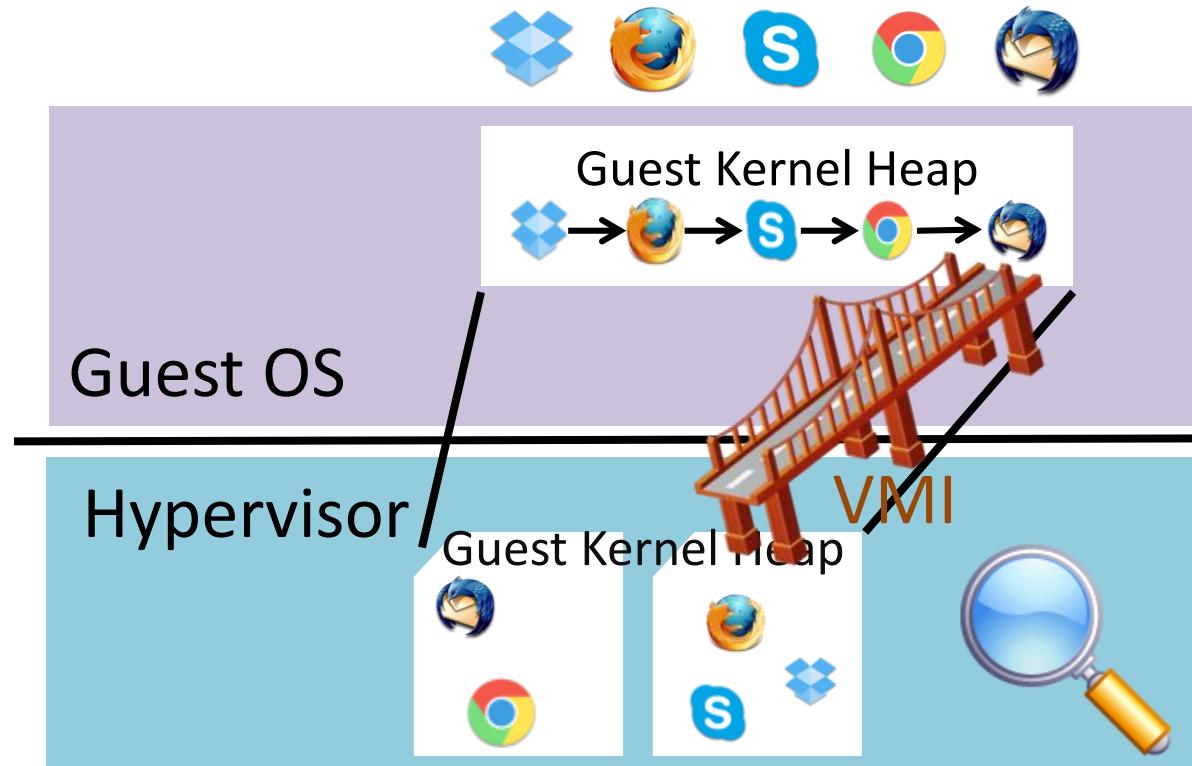
Virtual Machine Introspection



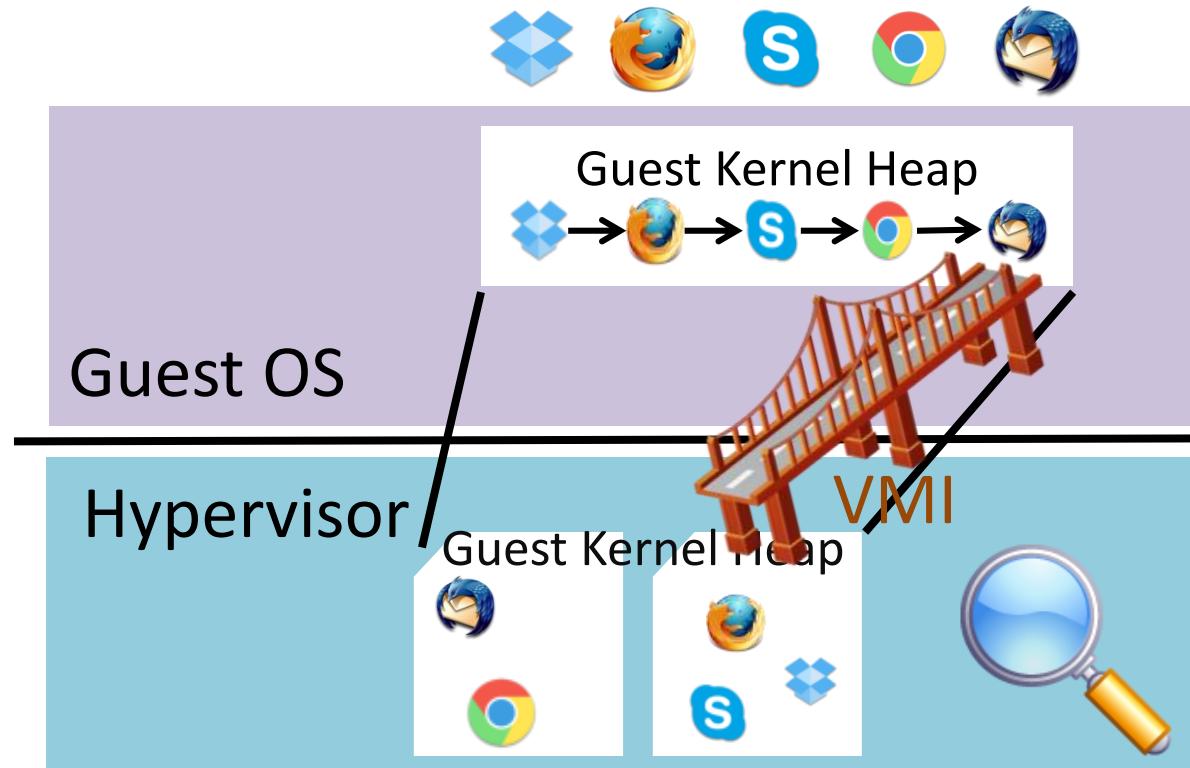
Virtual Machine Introspection



Virtual Machine Introspection



Virtual Machine Introspection



VMI: A technique to monitor the guest activities from VMM

Applications of VMI

- Introspect VM memory and CPU registers
 -
- Introspect disk contents
 -
- Network traffic
 -

Applications of VMI

- Introspect VM memory and CPU registers
 - E.g., List all running processes, open sockets, open files
- Introspect disk contents
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Applications of VMI

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 - E.g., Differentiate VM data vs metadata
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 - E.g., Intrusion Prevention Systems



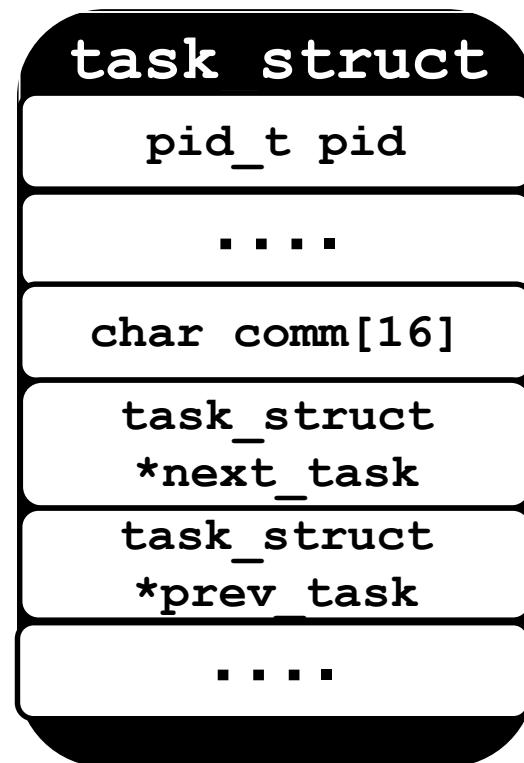
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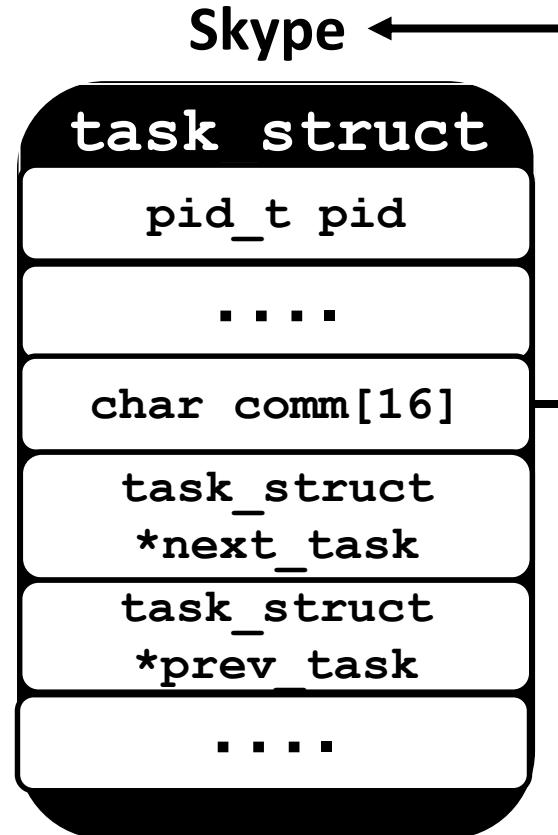
VMI is useful for more than just monitoring guest OS



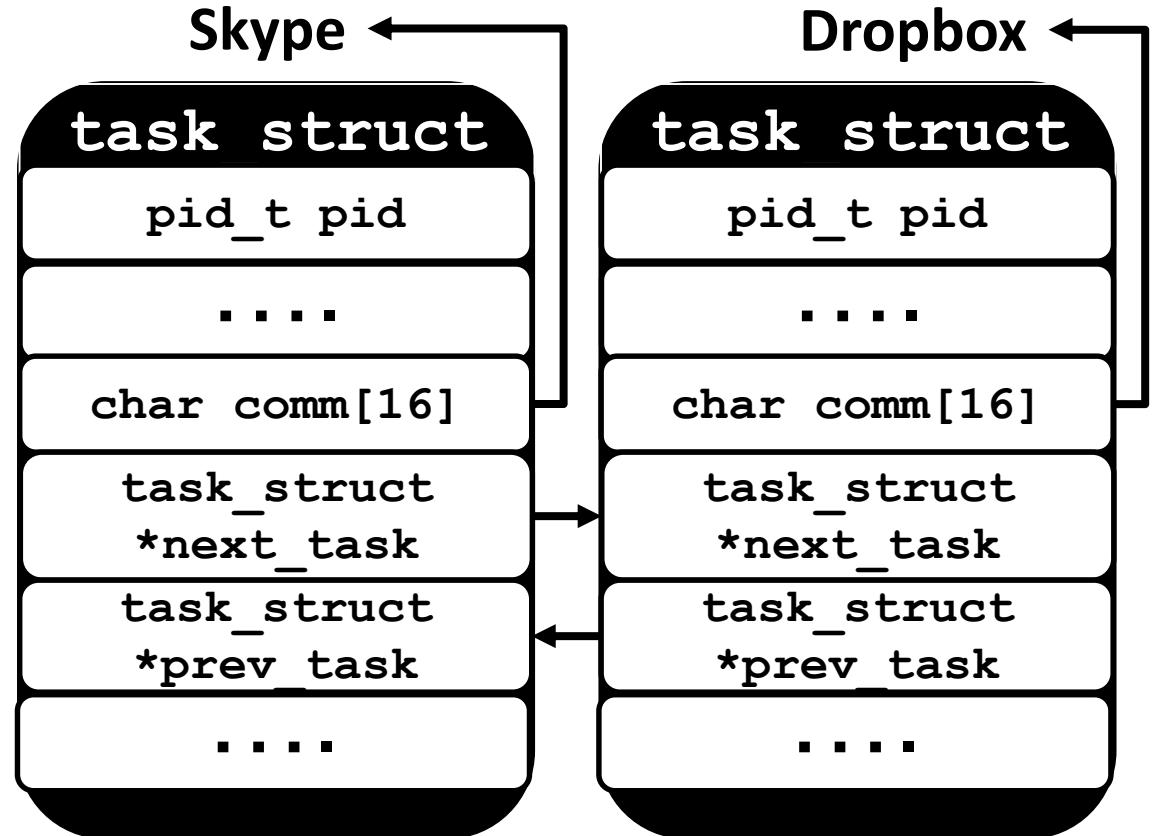
VMI In Action



VMI In Action

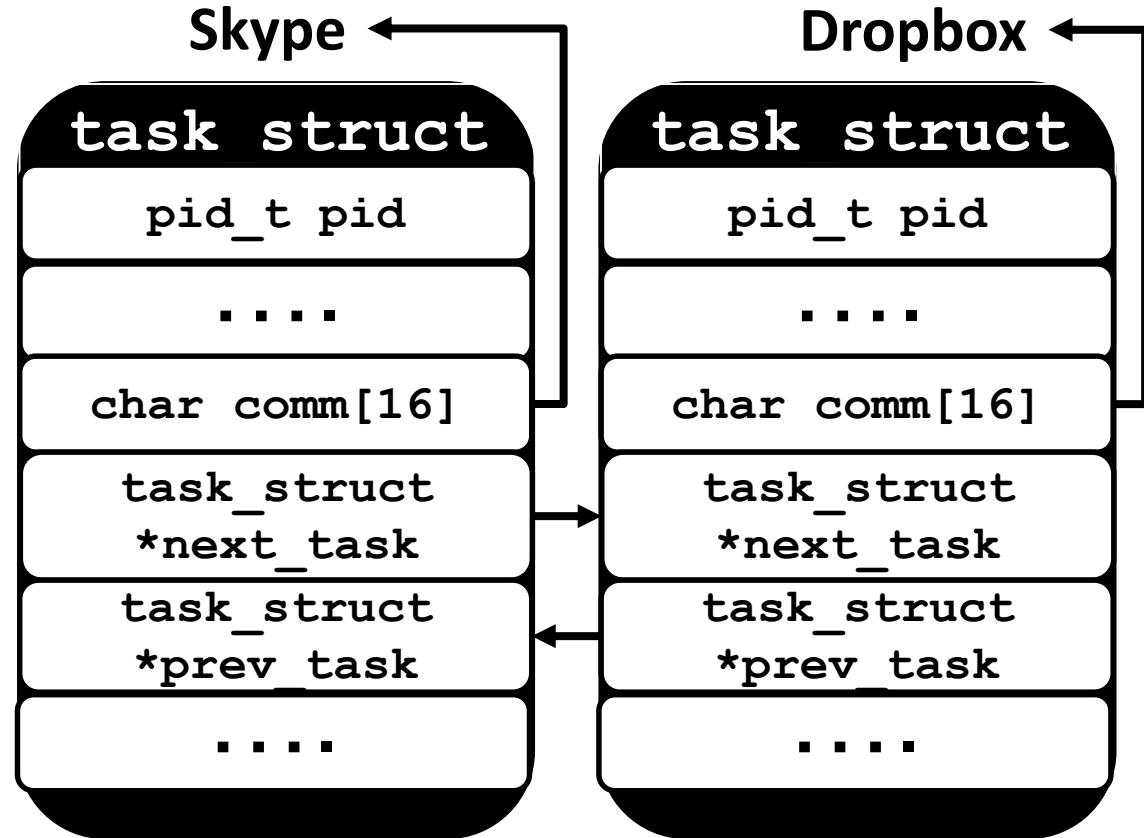


VMI In Action



VMI In Action

init_task



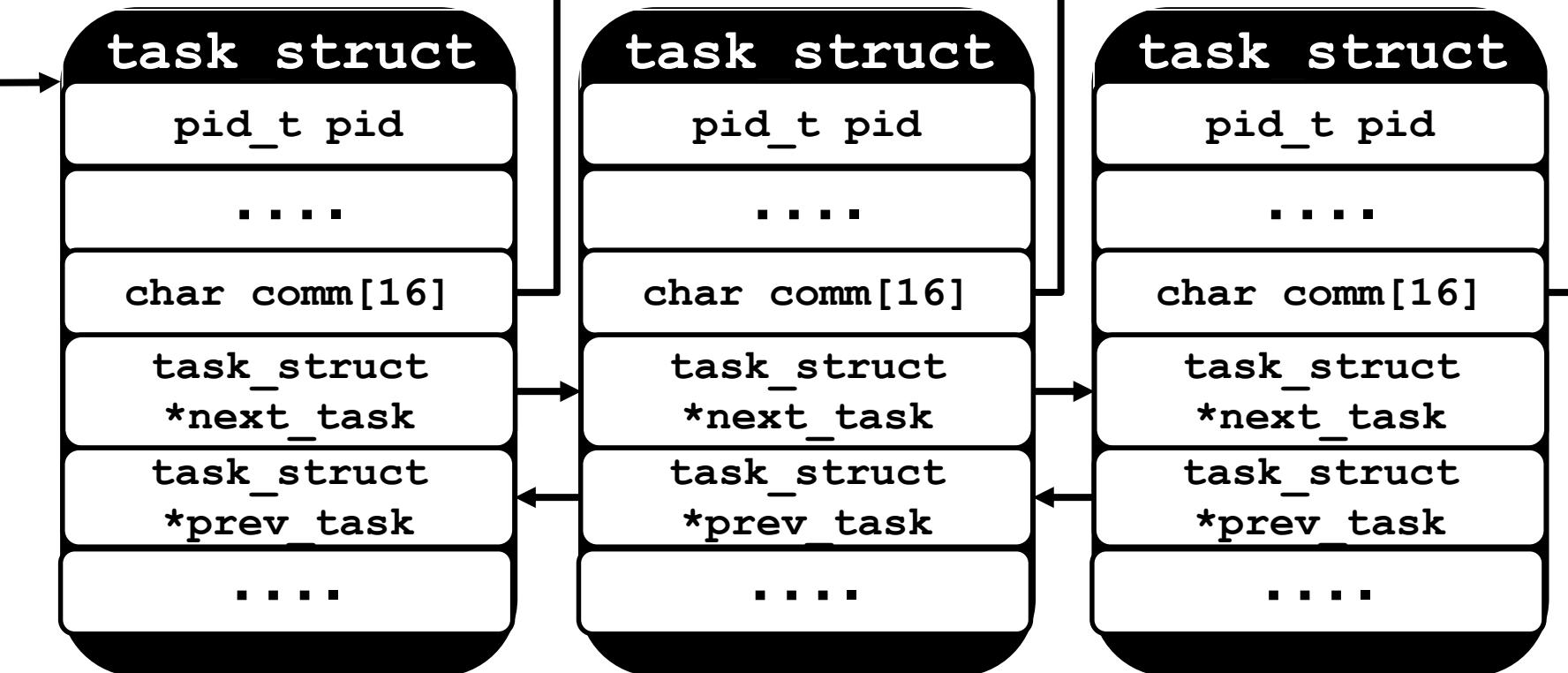
VMI In Action

init_task

Init ←

Skype ←

Dropbox ←



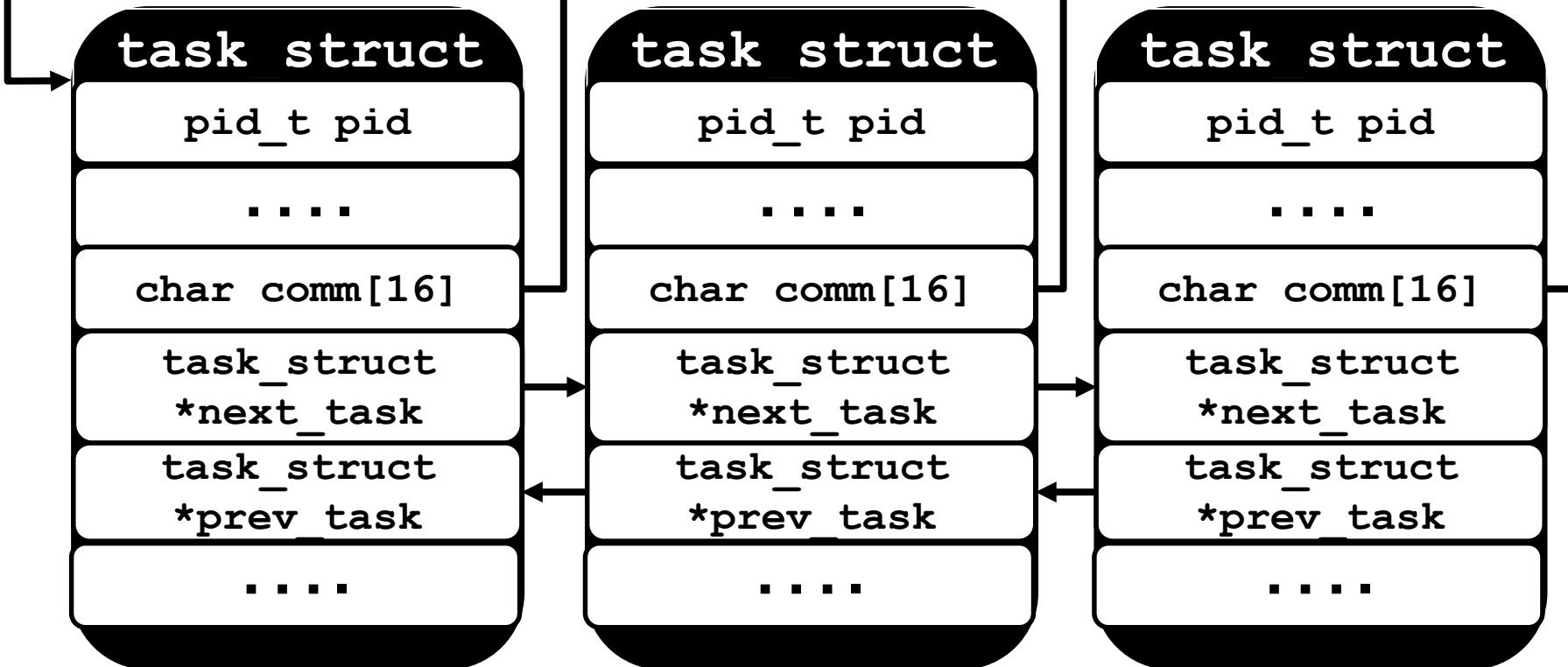
VMI In Action

init_task

Init ←

Skype ←

Dropbox ←



Typecast memory contents to structure definition



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High-level VMI Techniques

➤ Learning and Reconstruction

- Learn structure signature; Search object instances

➤ Code Implanting

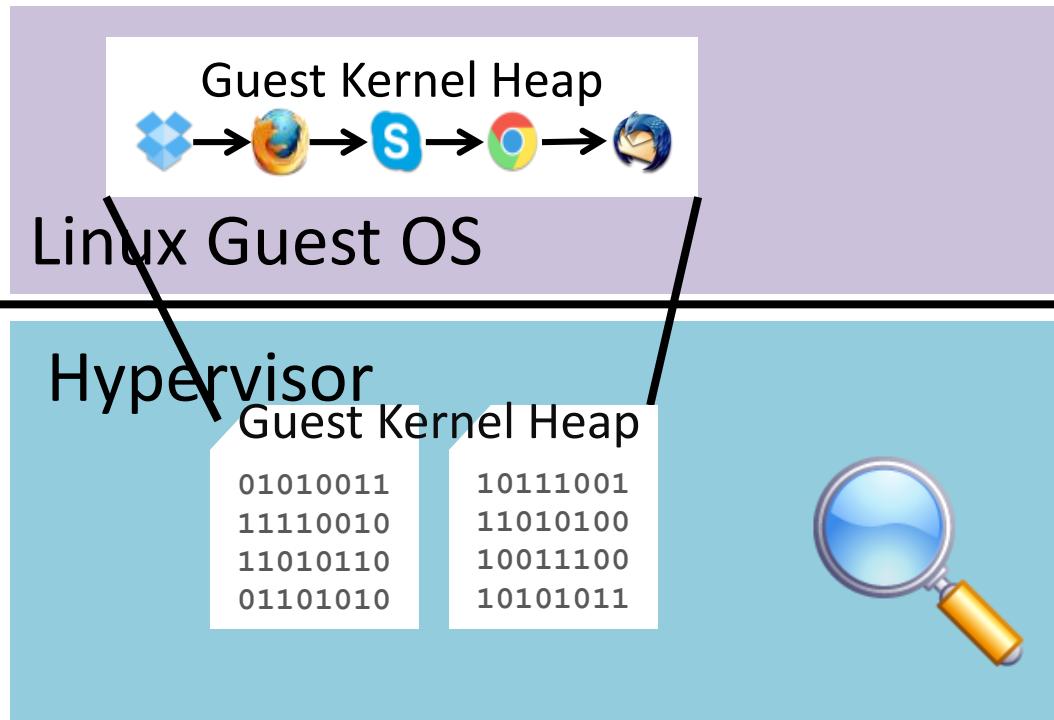
- Inject code in guest OS; VMM protects injected code
- State of Art: SIM [1]

➤ Data Outgrafting

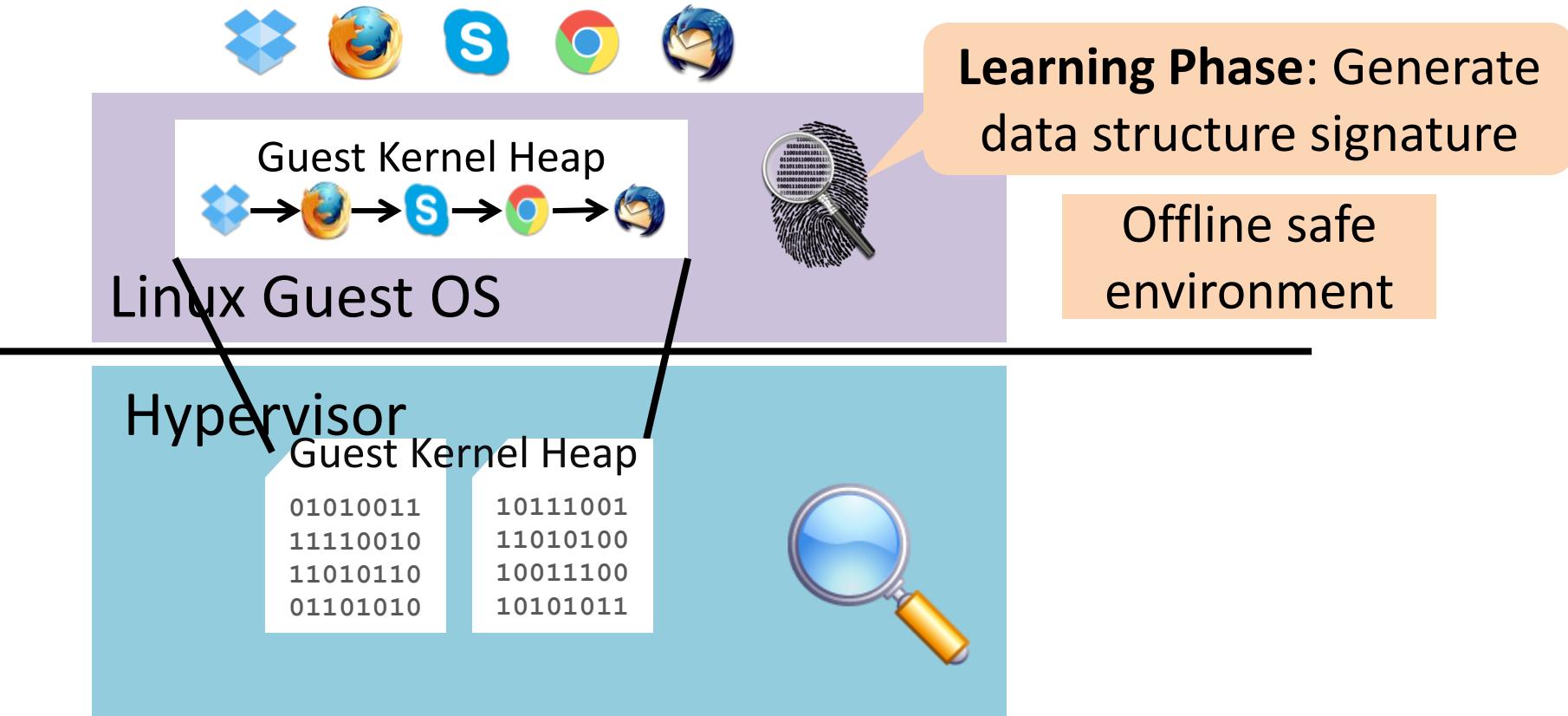
- Reuse static kernel code; Input runtime heap & data
- State of Art: VMST [2]



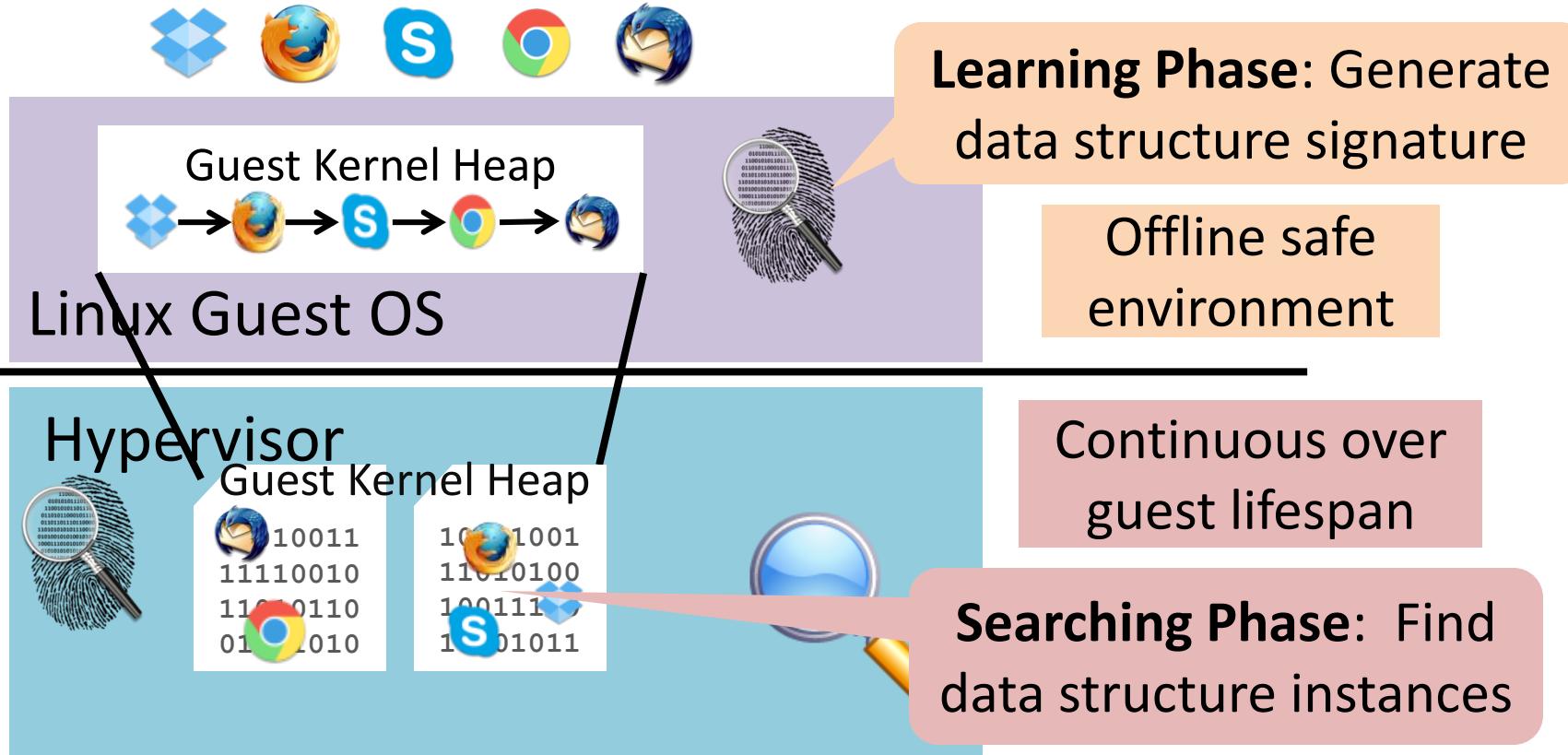
Learning and Reconstruction



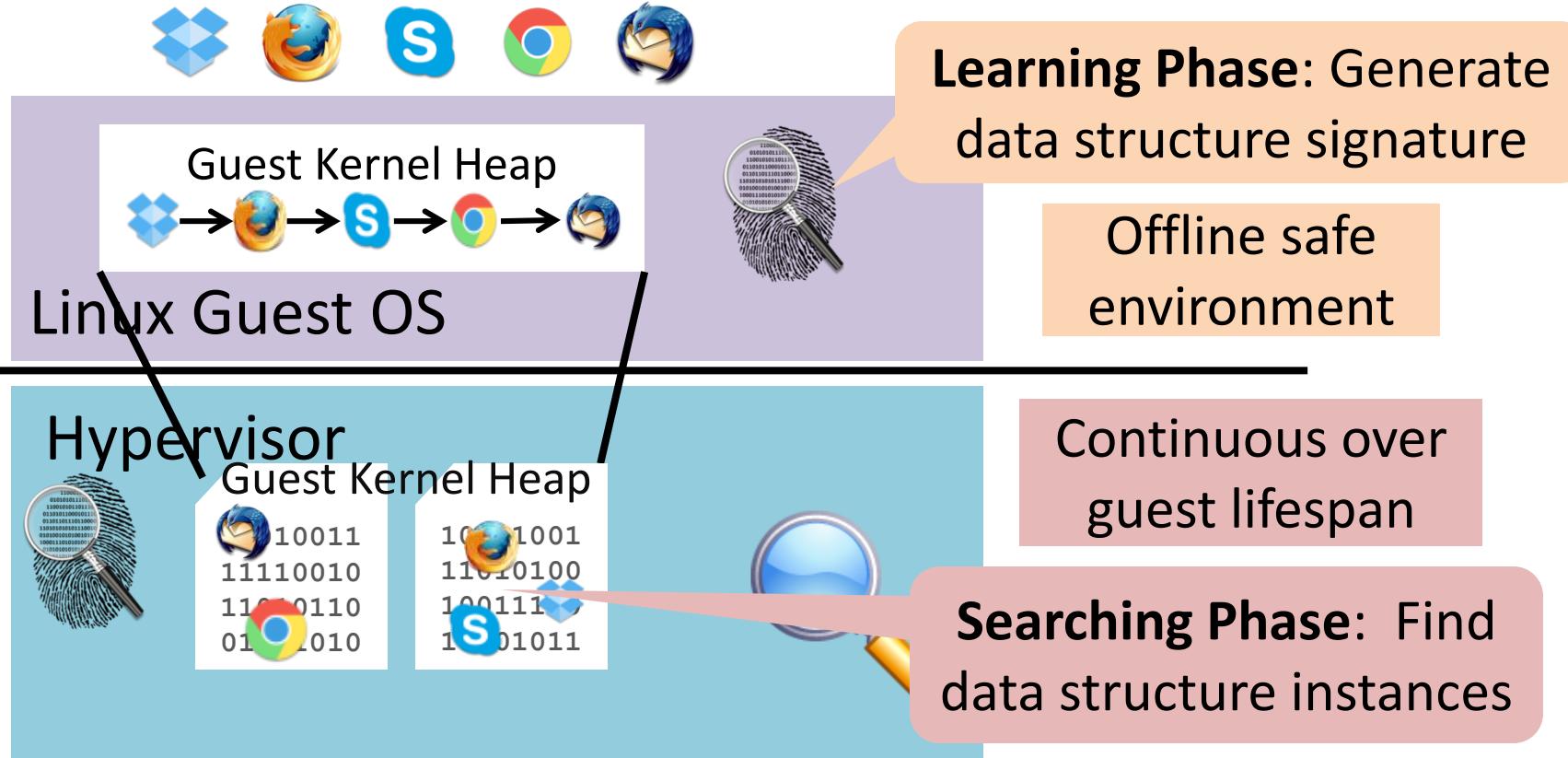
Learning and Reconstruction



Learning and Reconstruction



Learning and Reconstruction



Assumption: Same OS behavior in learning and monitoring



Approaches for L&R

➤ **Learning:** Extract data structure signature

-
-
-
-

➤ **Searching:** Identify data structure instances

-
-
-
-



Approaches for L&R

➤ Learning: Extract data structure signature

- Hand-crafted data structure signatures

-

-

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-

-

-



Approaches for L&R

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Approaches for L&R

➤ Learning: Extract data structure signature

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➤ Searching: Identify data structure instances

- Linearly scan kernel memory
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Approaches for L&R

➤ Learning: Extract data structure signature

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➤ Searching: Identify data structure instances

- Linearly scan kernel memory
- Traverse data structure pointers
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Approaches for L&R

➤ Learning: Extract data structure signature

- Hand-crafted data structure signatures
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➤ Searching: Identify data structure instances

- Linearly scan kernel memory
- Traverse data structure pointers
- Monitor object allocators



Learning Techniques

- Hand-crafted data structure signatures
 -
 -
- Source code analysis
 -
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- Dynamic Learning
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 -



Learning Techniques

- Hand-crafted data structure signatures
 - Change to an OS kernel requires expert to update tools
 - State of Art: FACE/Ramparser [3], Volatility [4]
- Source code analysis
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Learning Techniques

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 - Points-to analysis generates graph of kernel object types
 - Not all pointers in a data structure point to valid data
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Learning Techniques

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 - State of Art: MAS [5], SigGraph [6]
- Dynamic Learning
 - Supervised machine learning: train on a trusted OS
 - State of Art: RSFKDS [7]



Searching Techniques

- Linearly scan kernel memory



Guest Kernel Heap

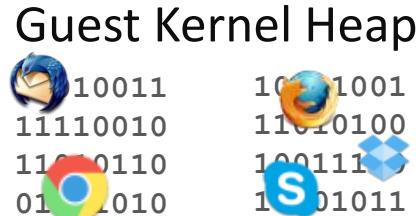
01010011	10111001
11110010	11010100
11010110	10011100
01101010	10101011

- Traverse data structure pointers



Searching Techniques

- Linearly scan kernel memory

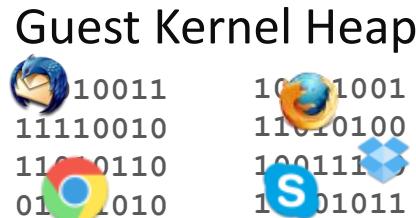


- Traverse data structure pointers

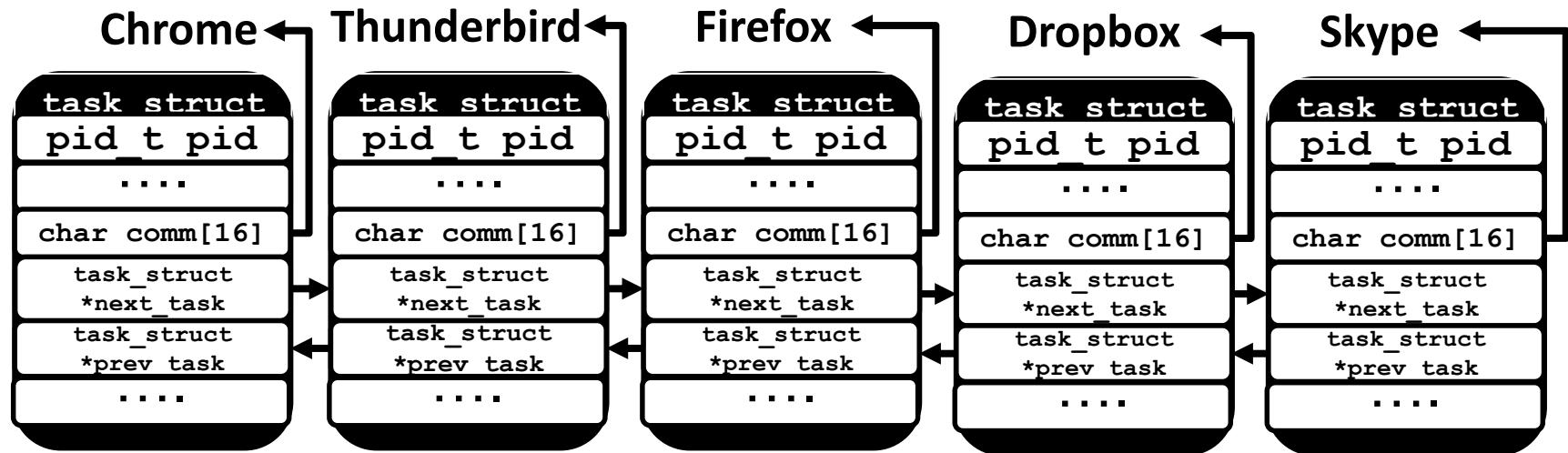


Searching Techniques

- Linearly scan kernel memory



- Traverse data structure pointers



But L&R is too involved

- L&R builds tools to mine information
 - This is hard!!!
- Can we just cheat?
 - Reuse the static guest kernel code
 - Make runtime kernel data and heap available to it

Just reuse the guest code to interpret kernel heap



High-level VMI Techniques

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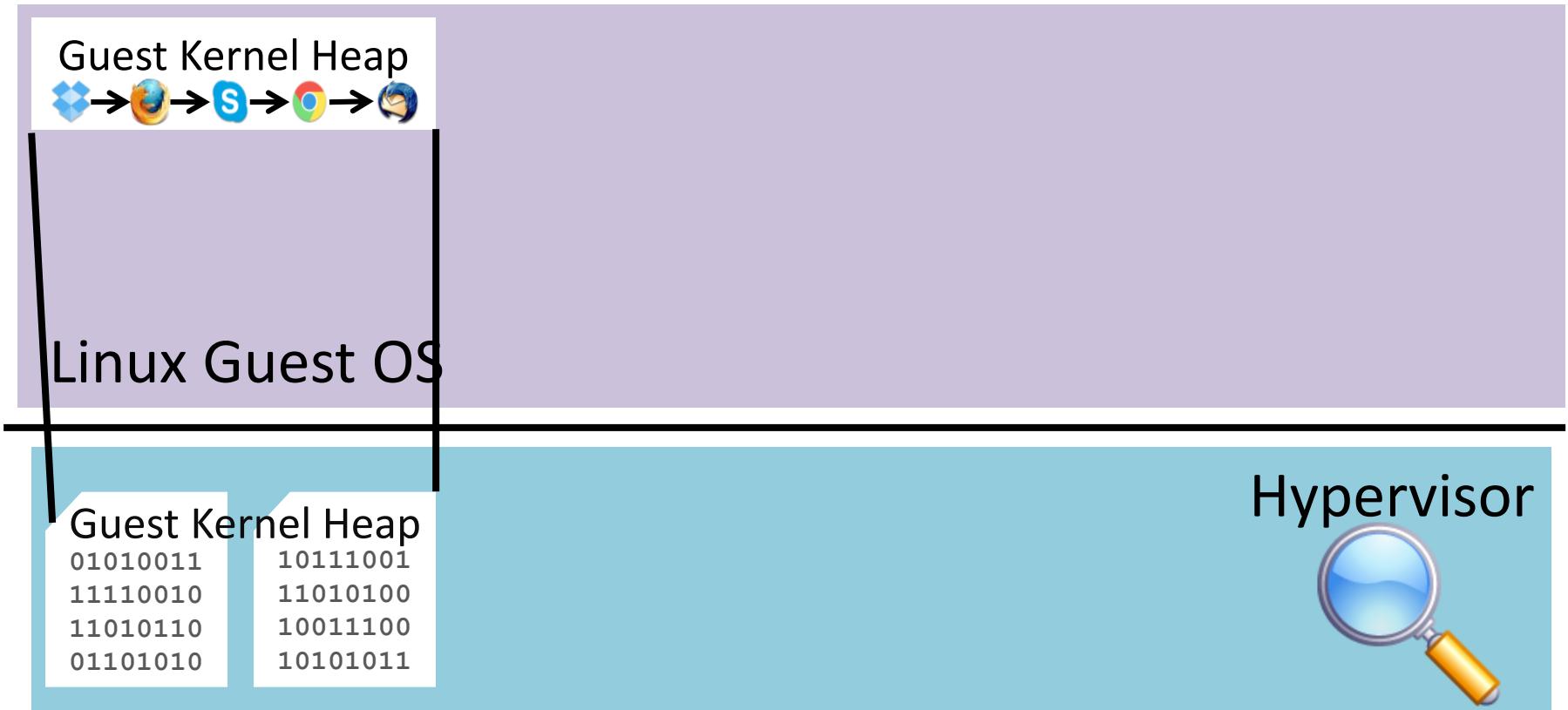
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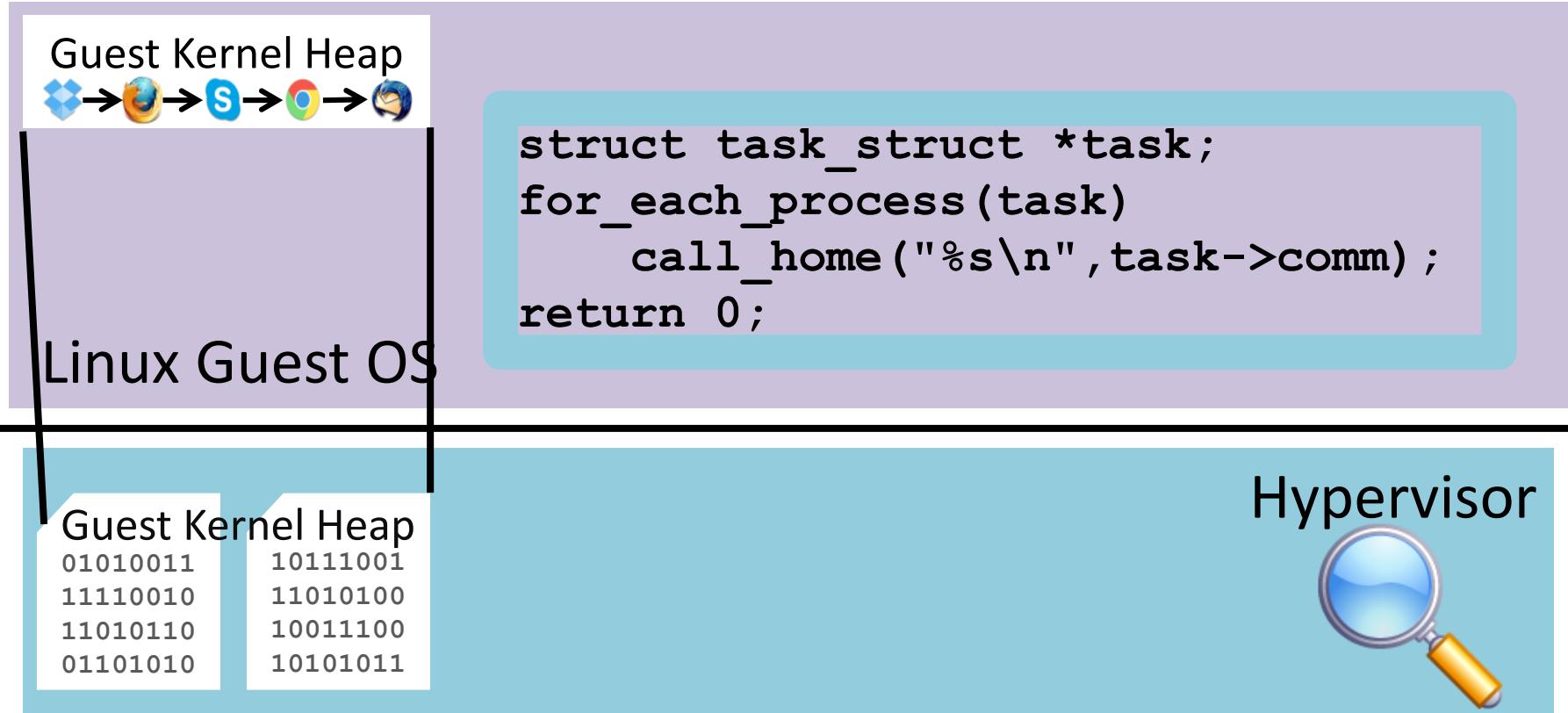
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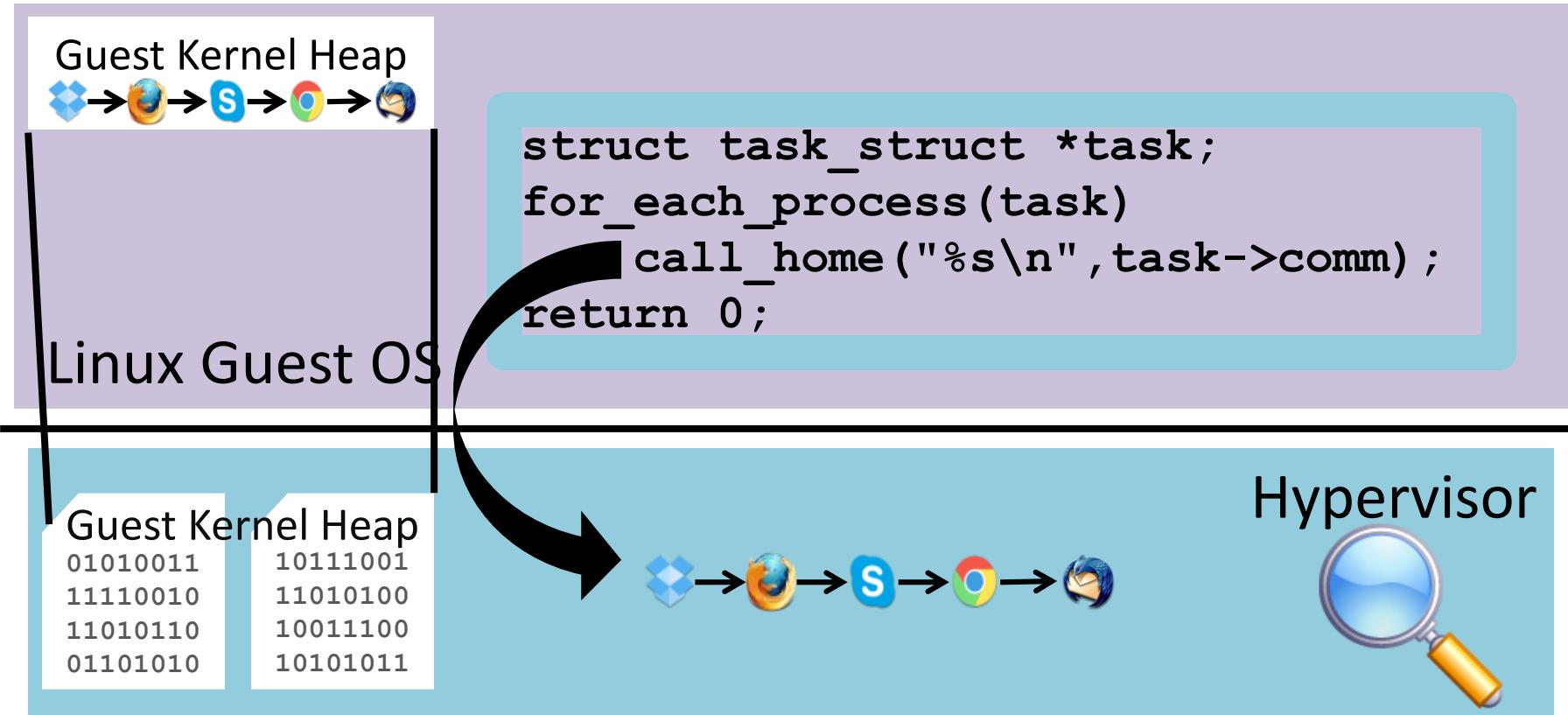
Code Implanting



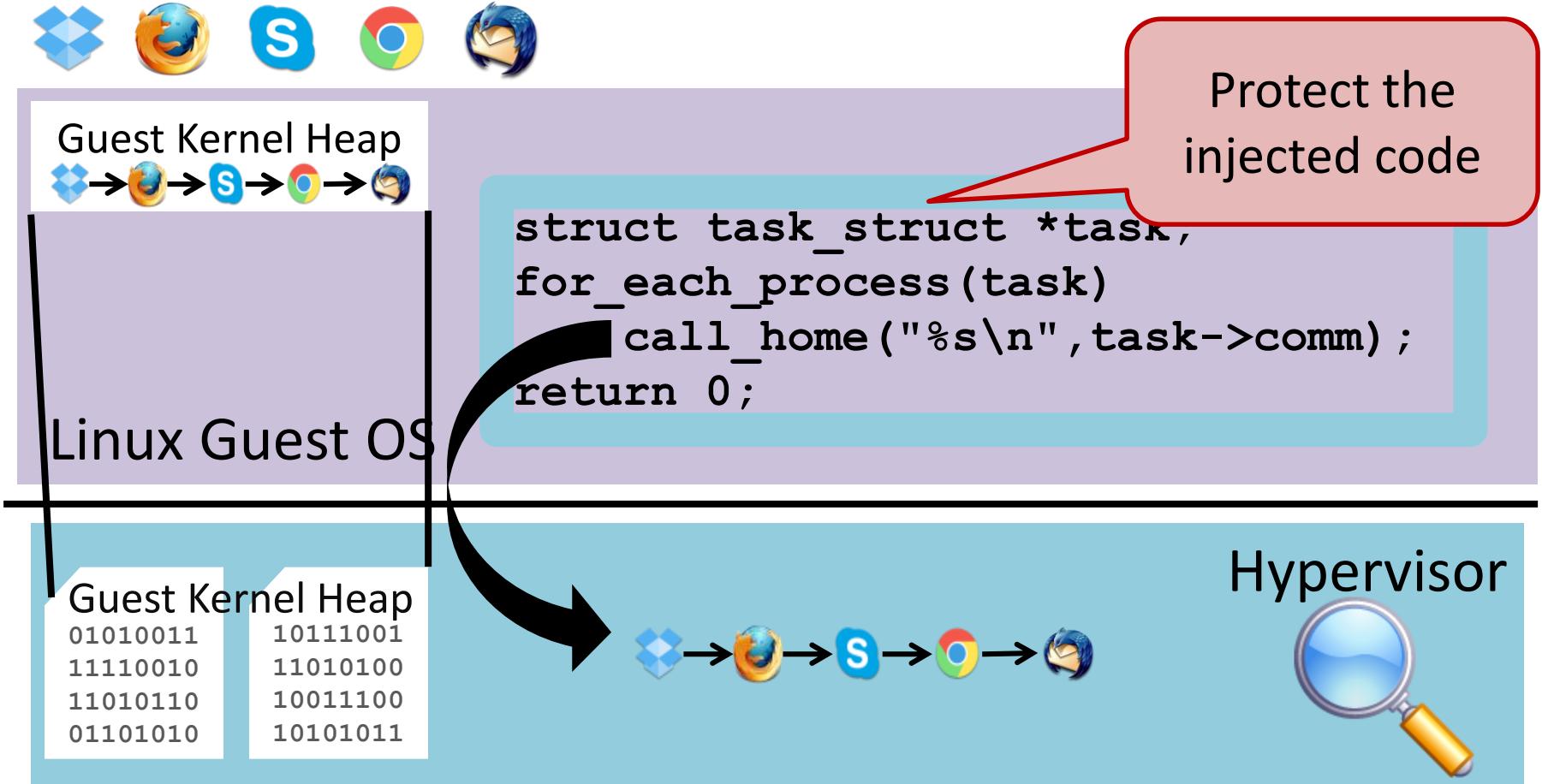
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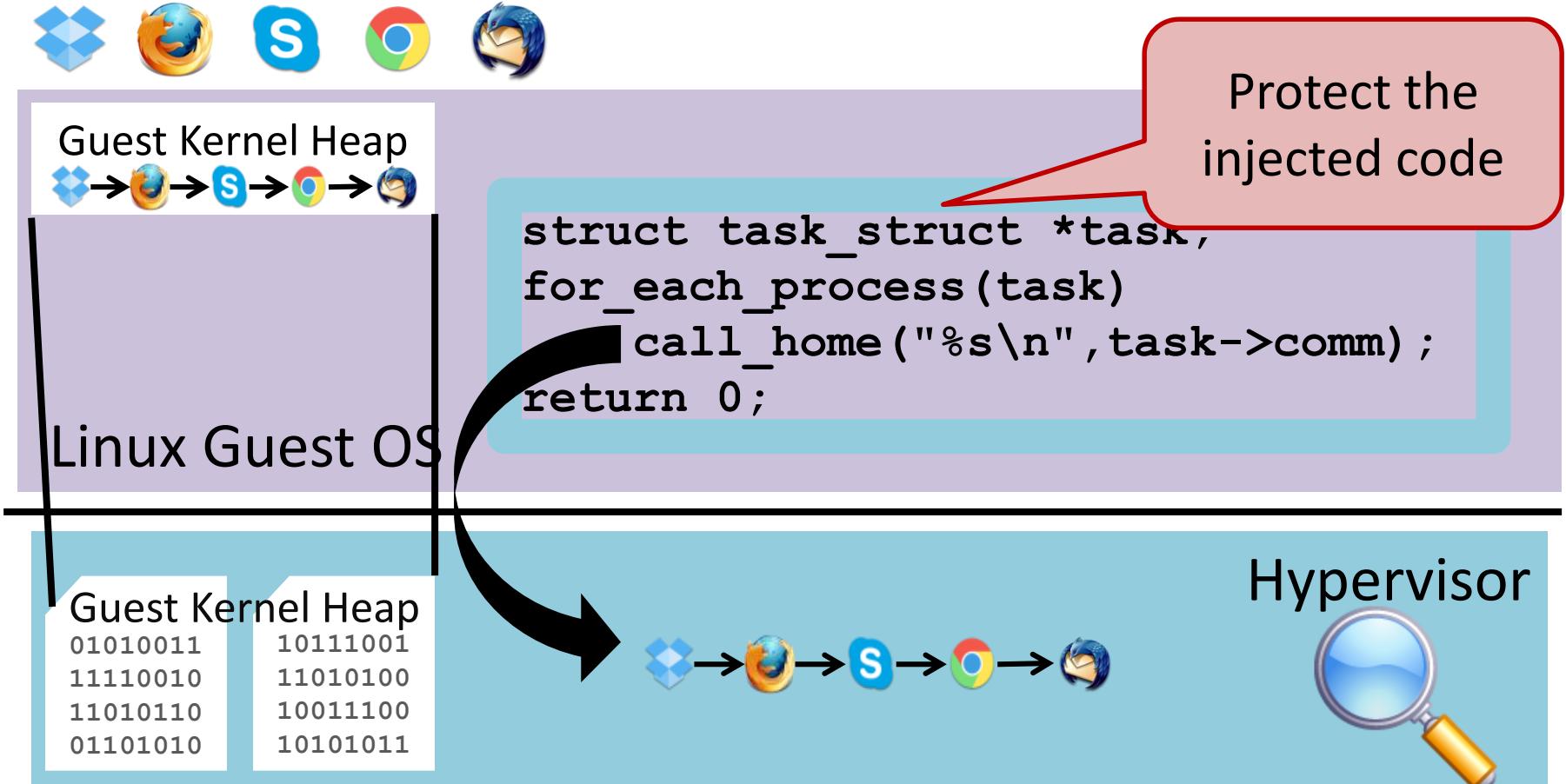
Code Implanting



Code Implanting



Code Implanting



Inject code in guest OS; Difficult to protect



High-level VMI Techniques

➤ Learning and Reconstruction

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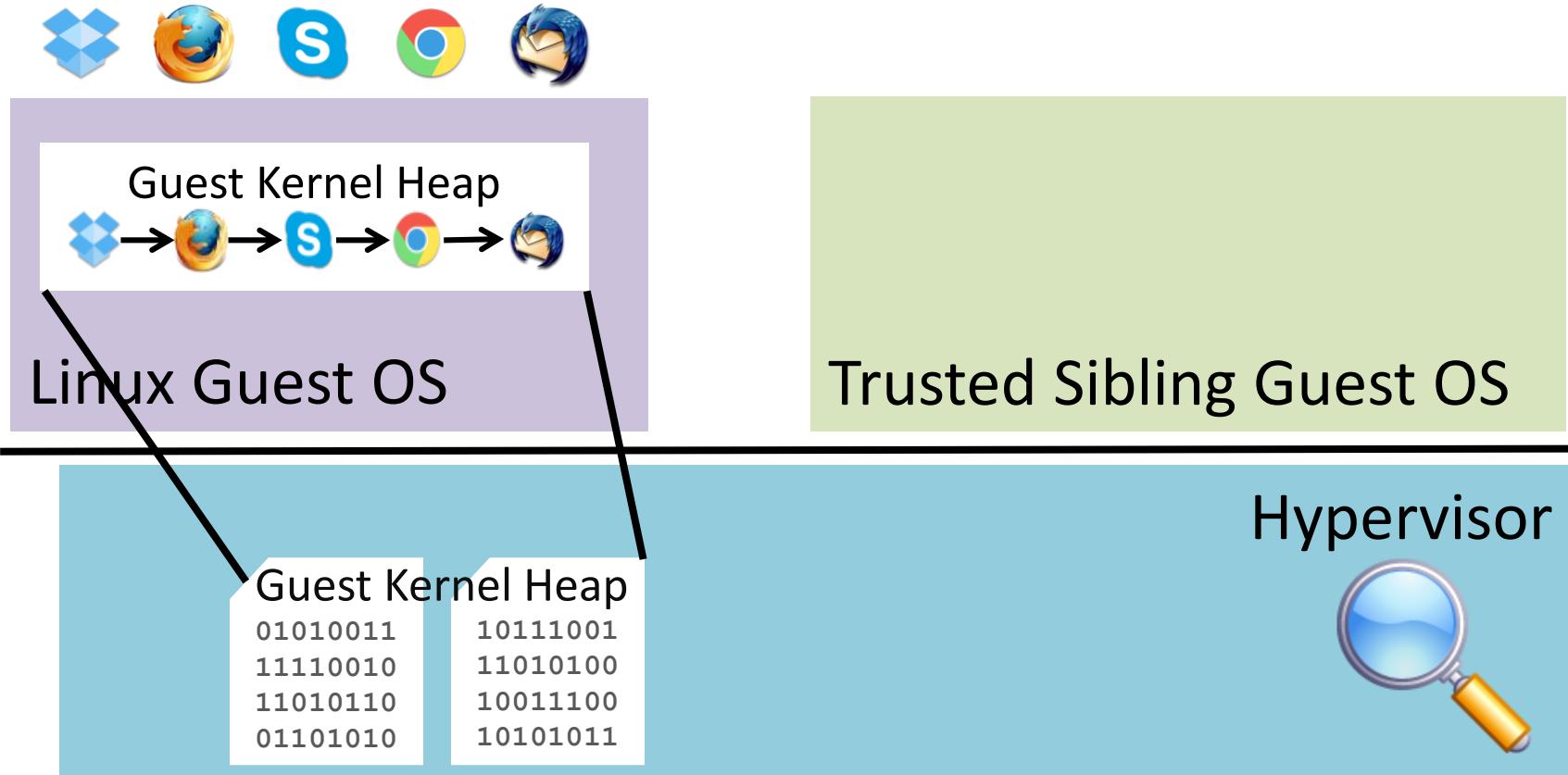
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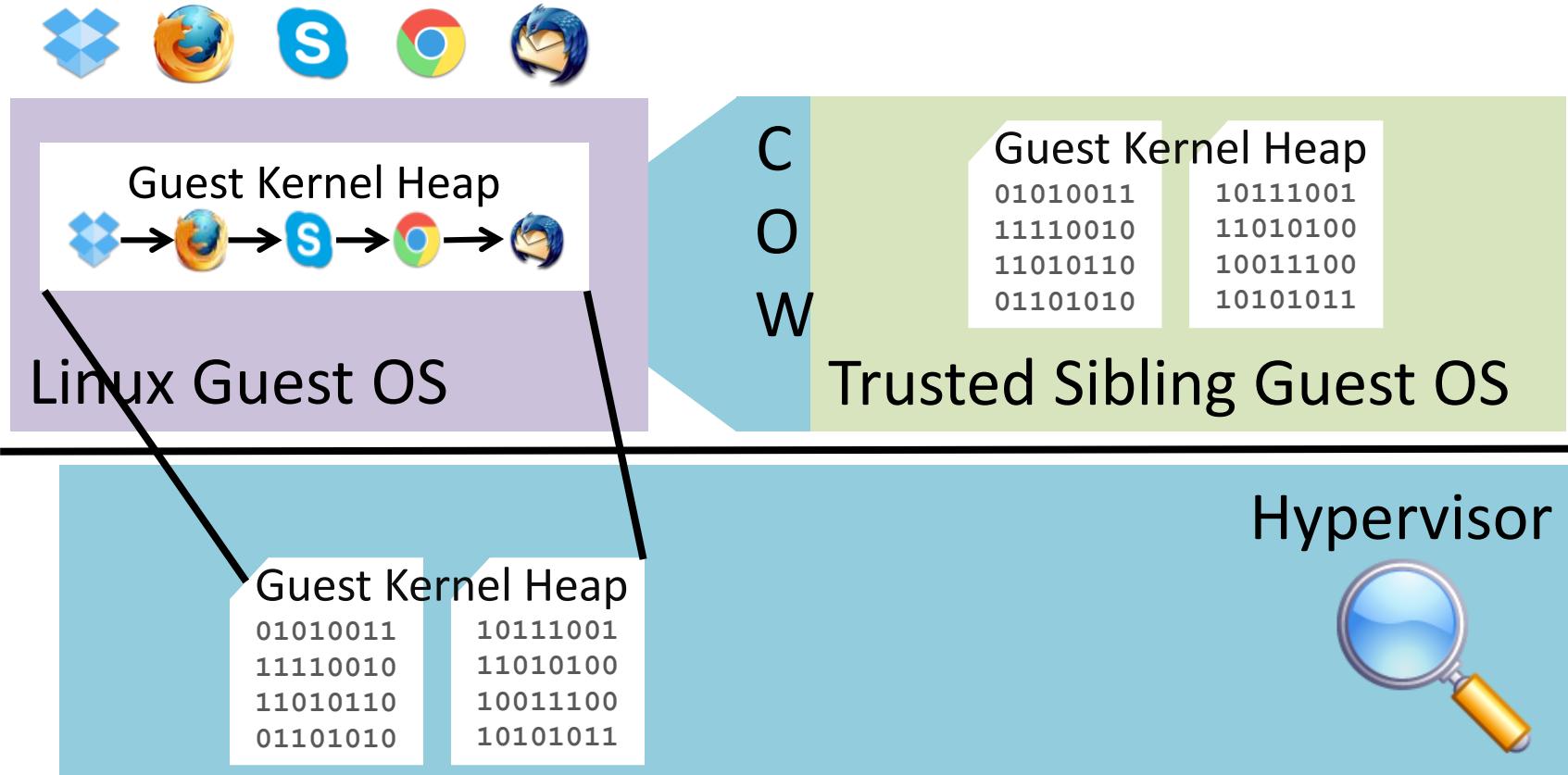
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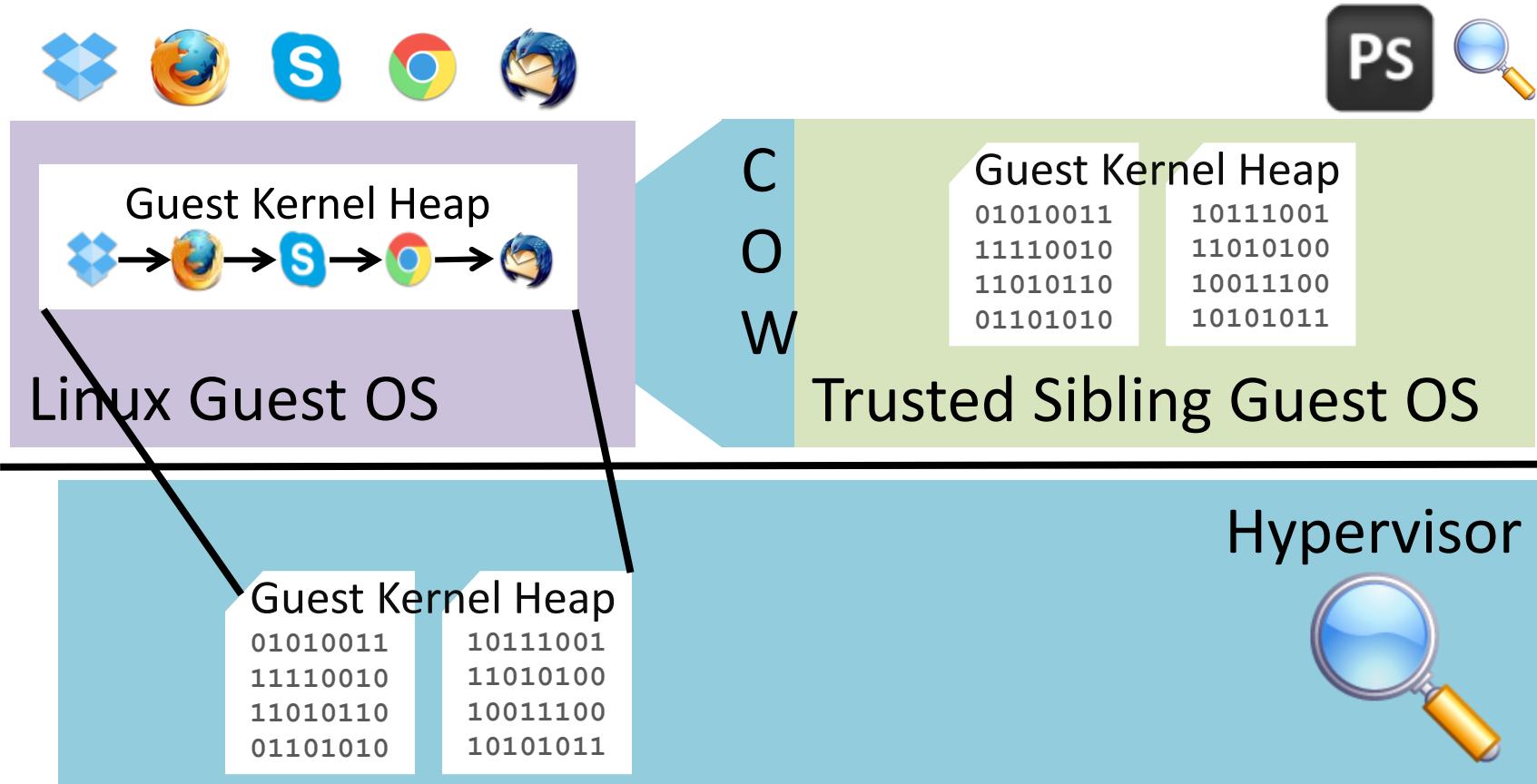
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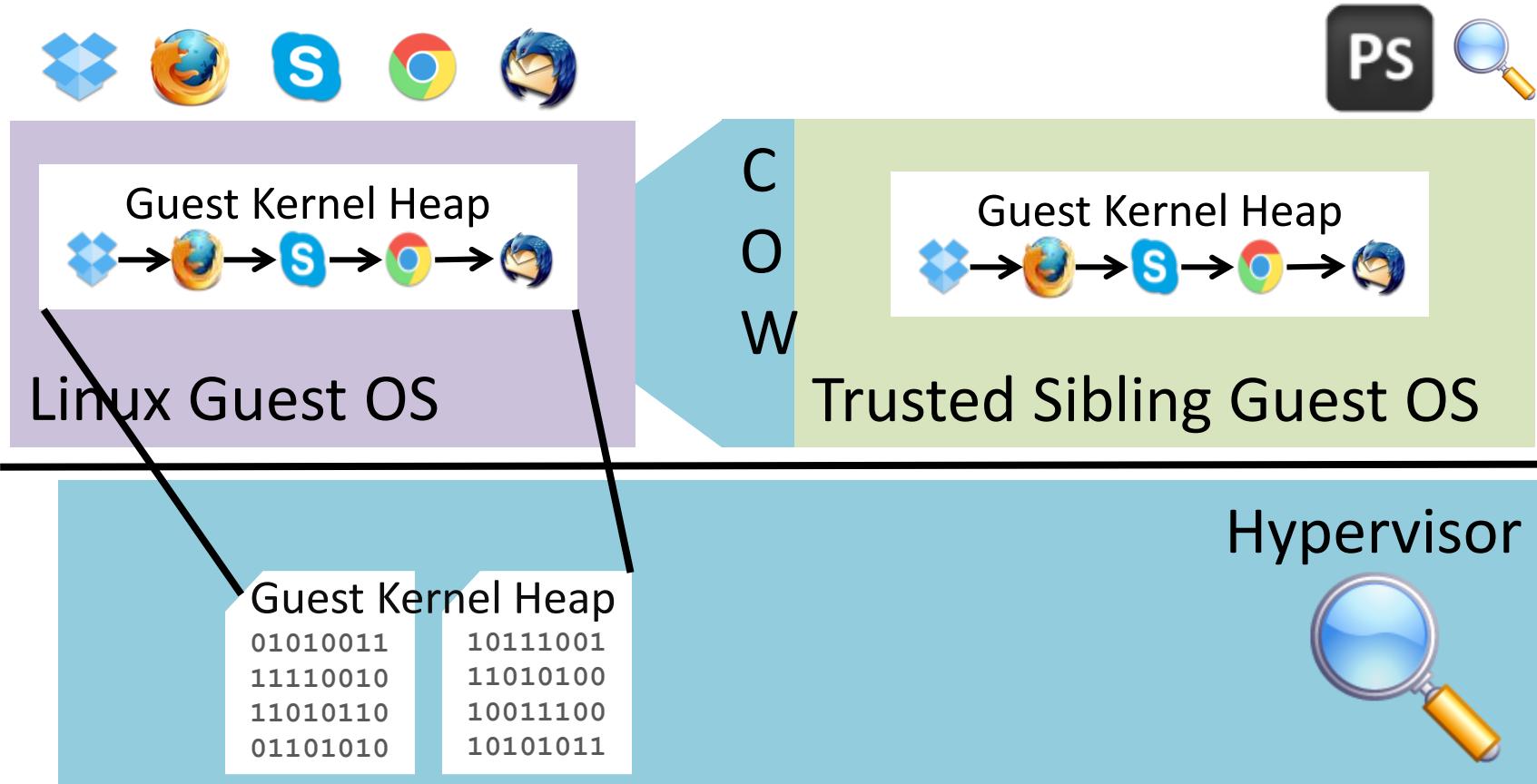
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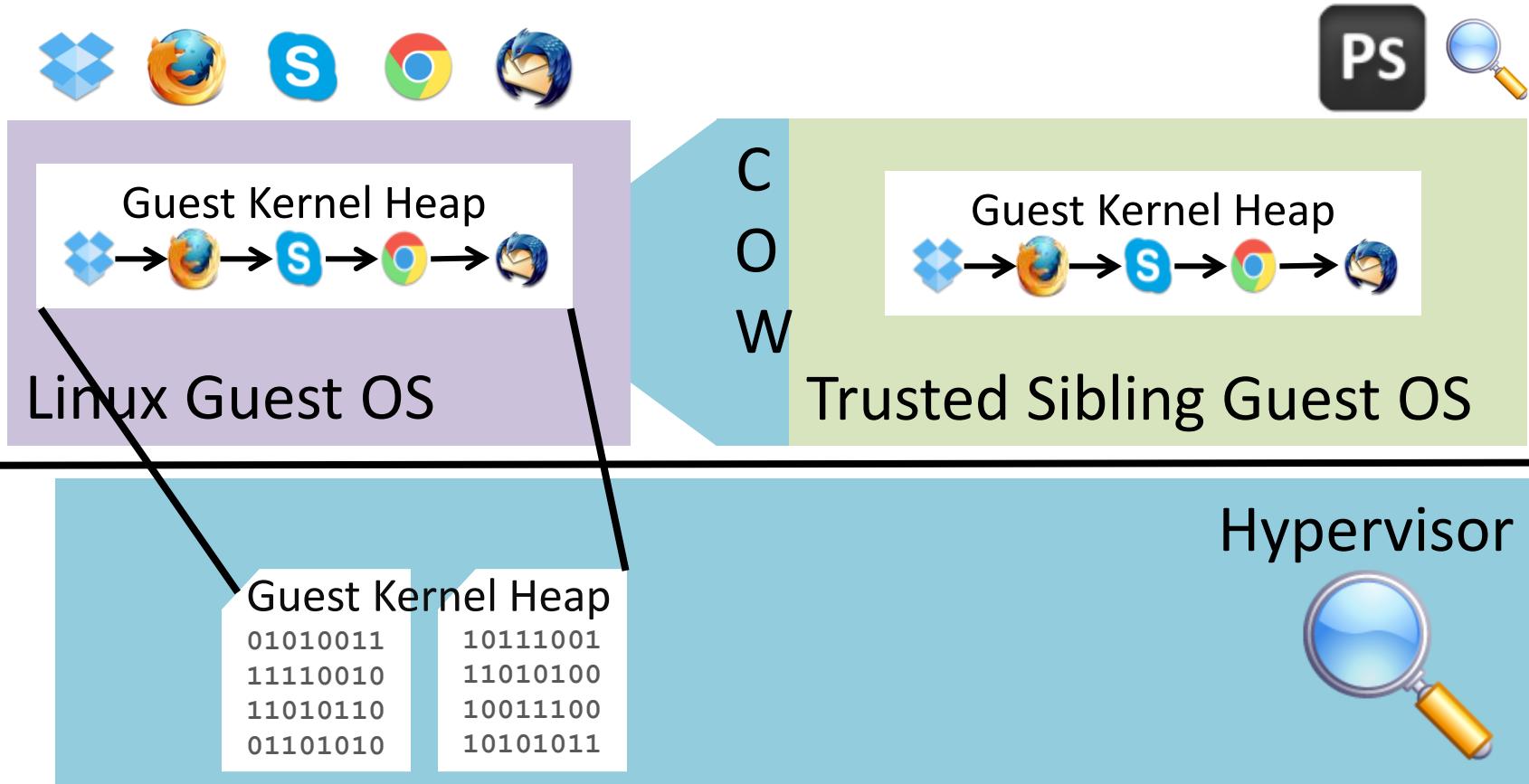
Data Outgrafting



Data Outgrafting



Data Outgrafting



Reuse static trusted kernel code; Input runtime heap & data



Listing all the running processes

Userspace

Kernel



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Listing all the running processes

ps -a

Userspace

Kernel



Listing all the running processes

C-library call

Userspace

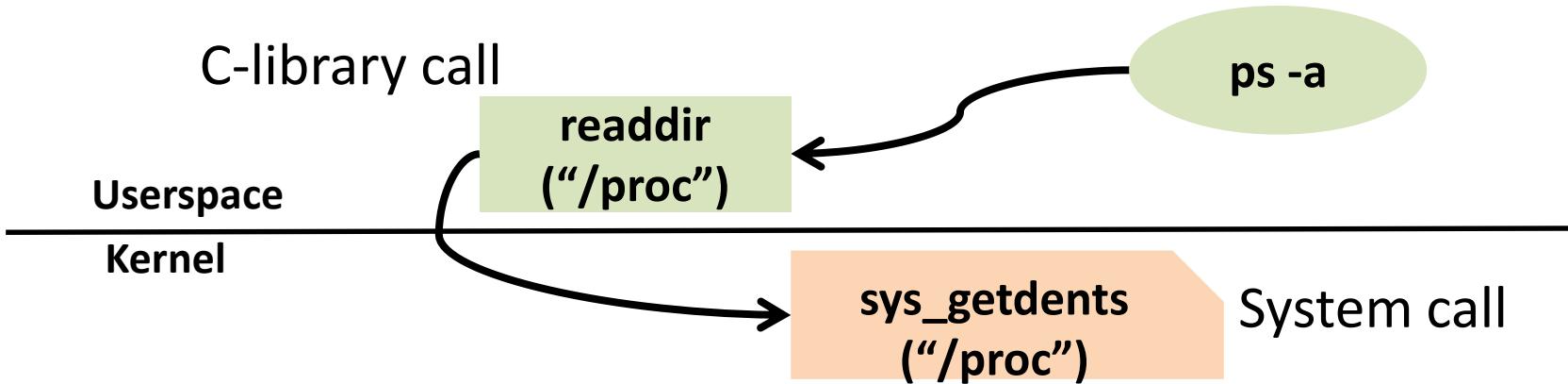
readdir
("/proc")

ps -a

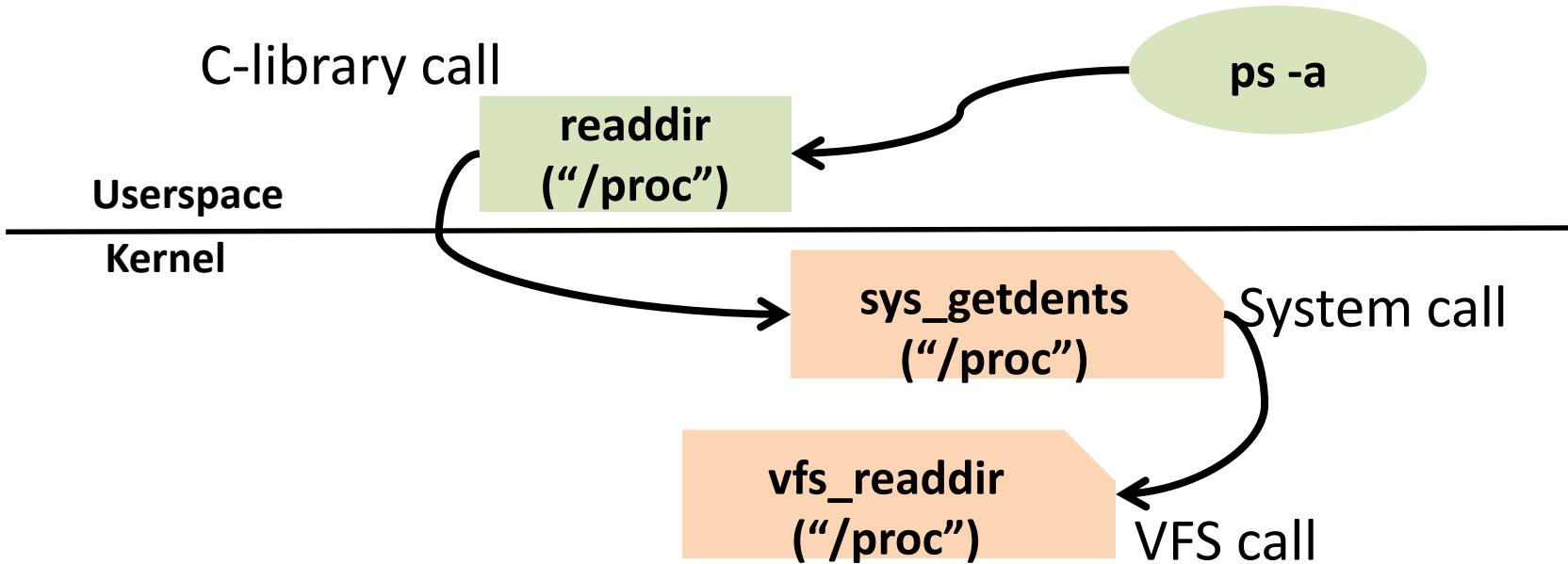
Kernel



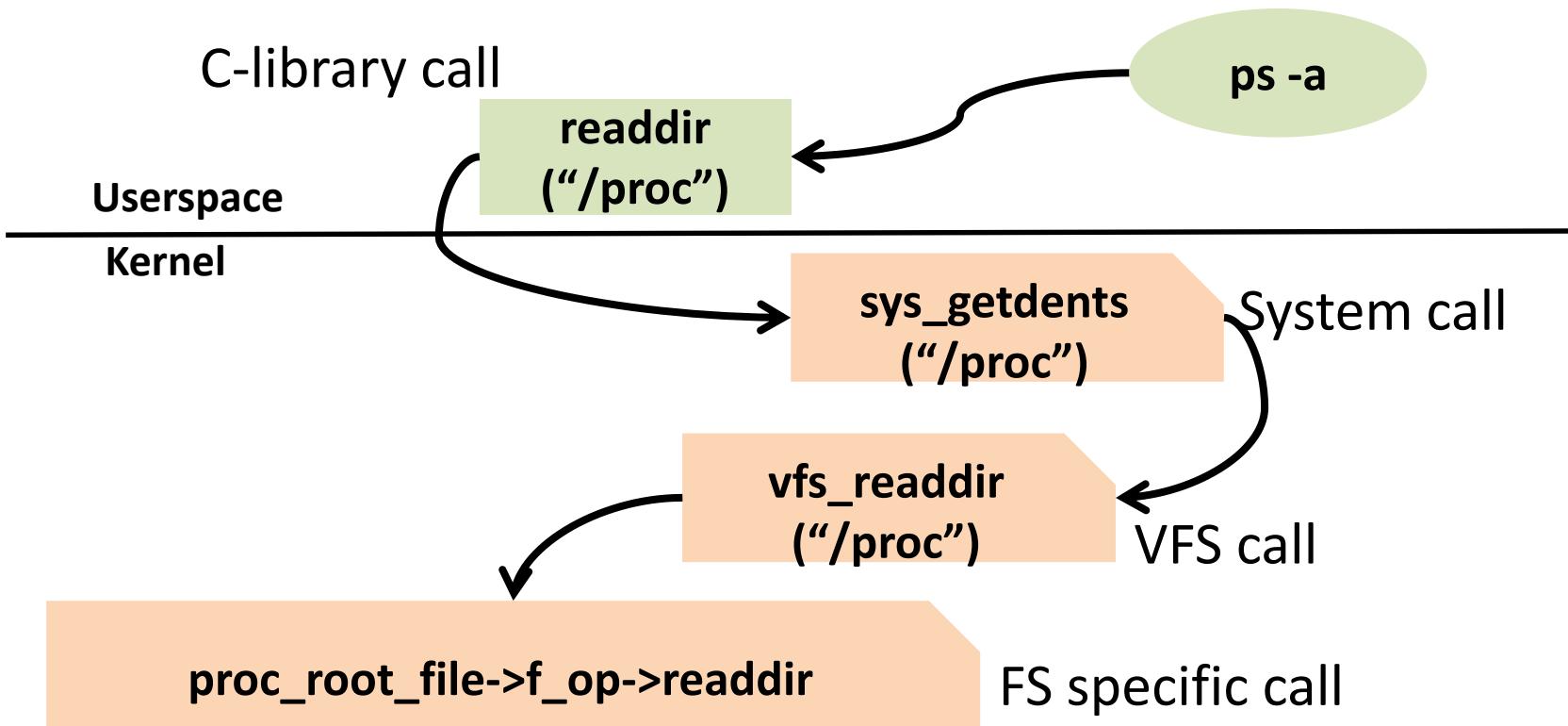
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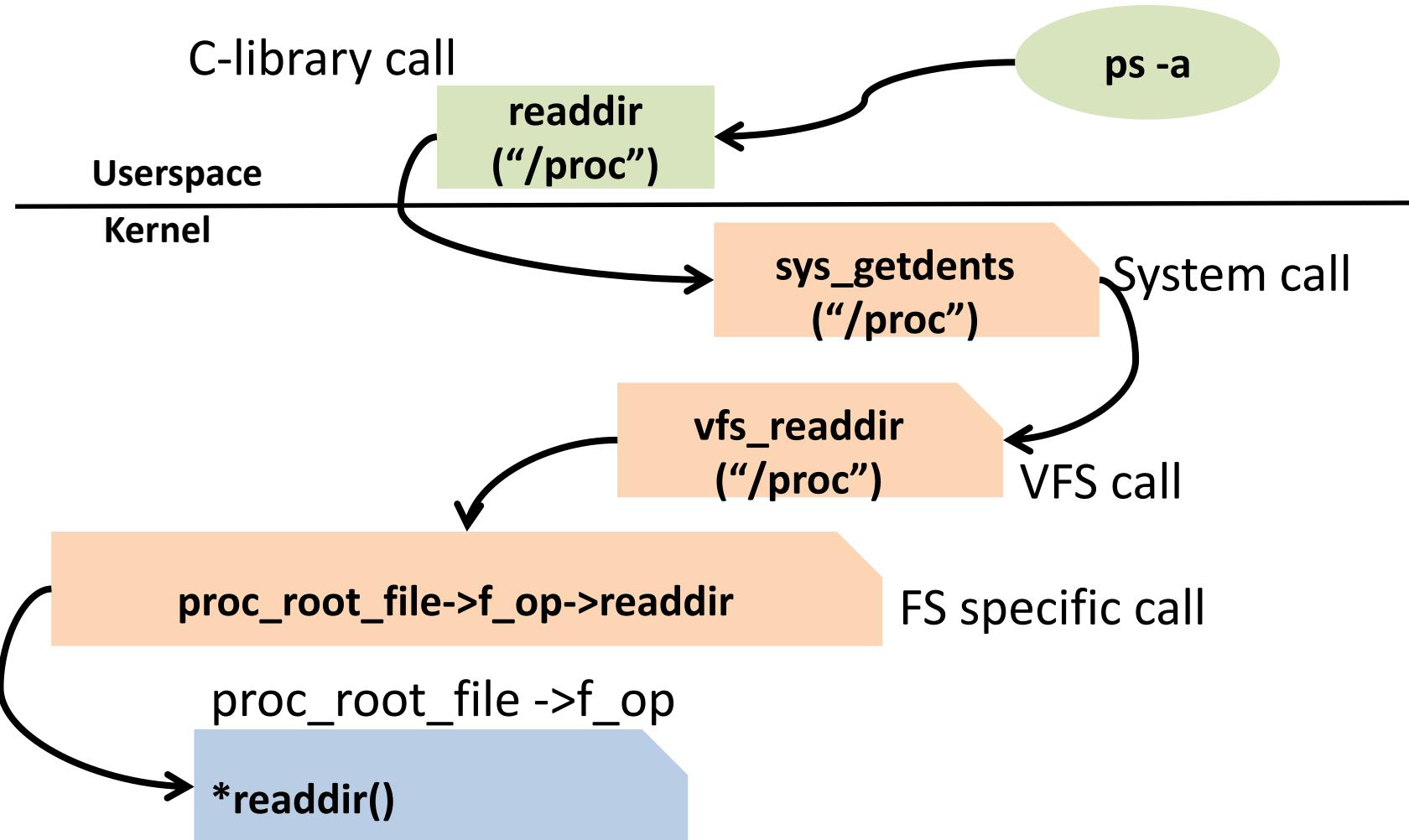
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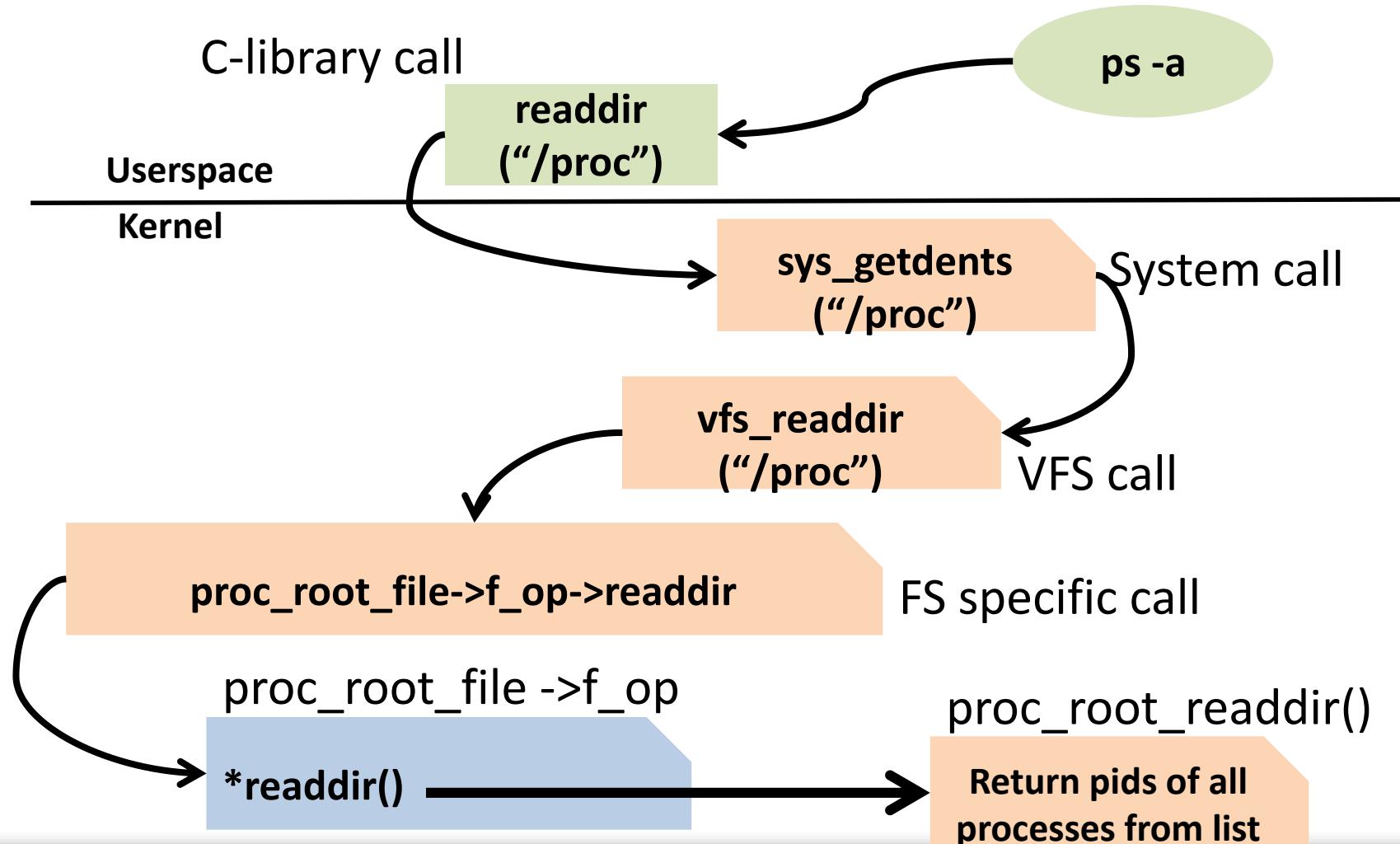
Listing all the running processes



Listing all the running processes



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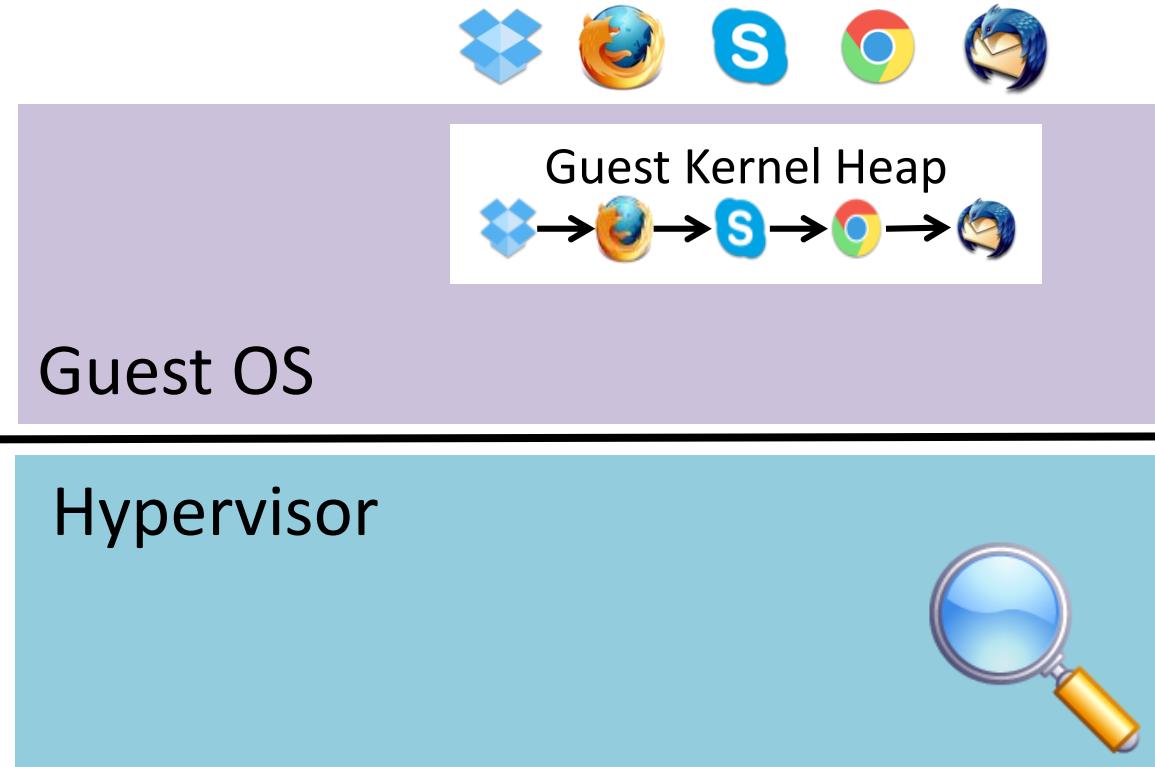


Trusted Guest Pervasive in VMI

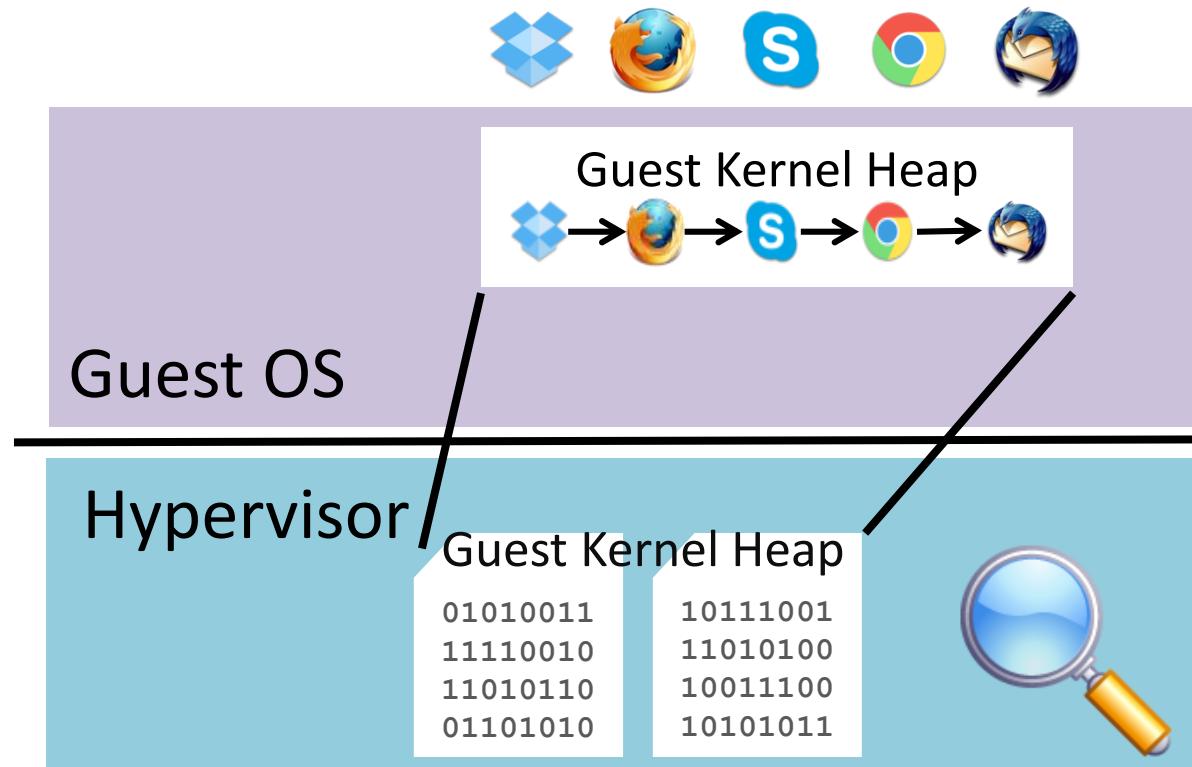
Technique	Approach	Trust Guest That
Learn & Reconstruct	Learn template then search	➤ Same OS behavior in learning and monitoring phases
Code Implanting	Monitoring inside guest OS	➤ Guest OS reports correct information
Data Outgrafting	Use sibling VM; share memory	➤ Identical guest OS behavior in monitored and trusted sibling VM

Current VMI techniques built on some level of trust in guest

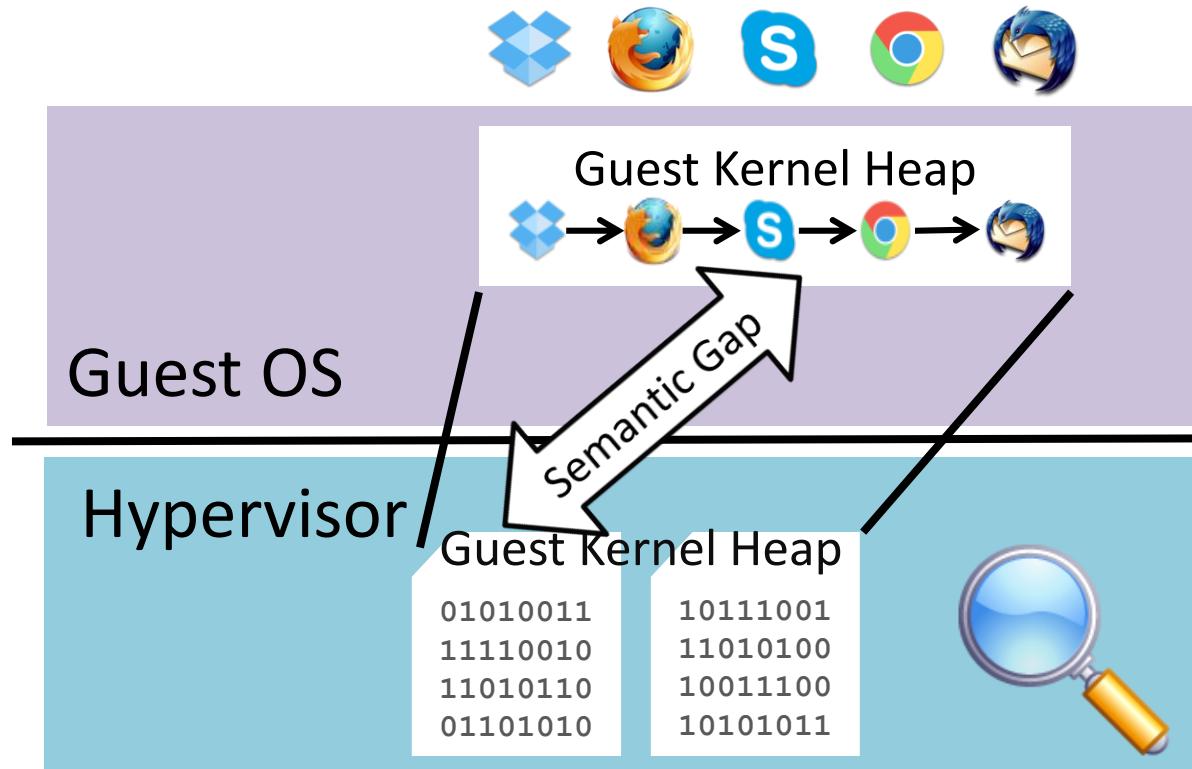
Semantic Gap



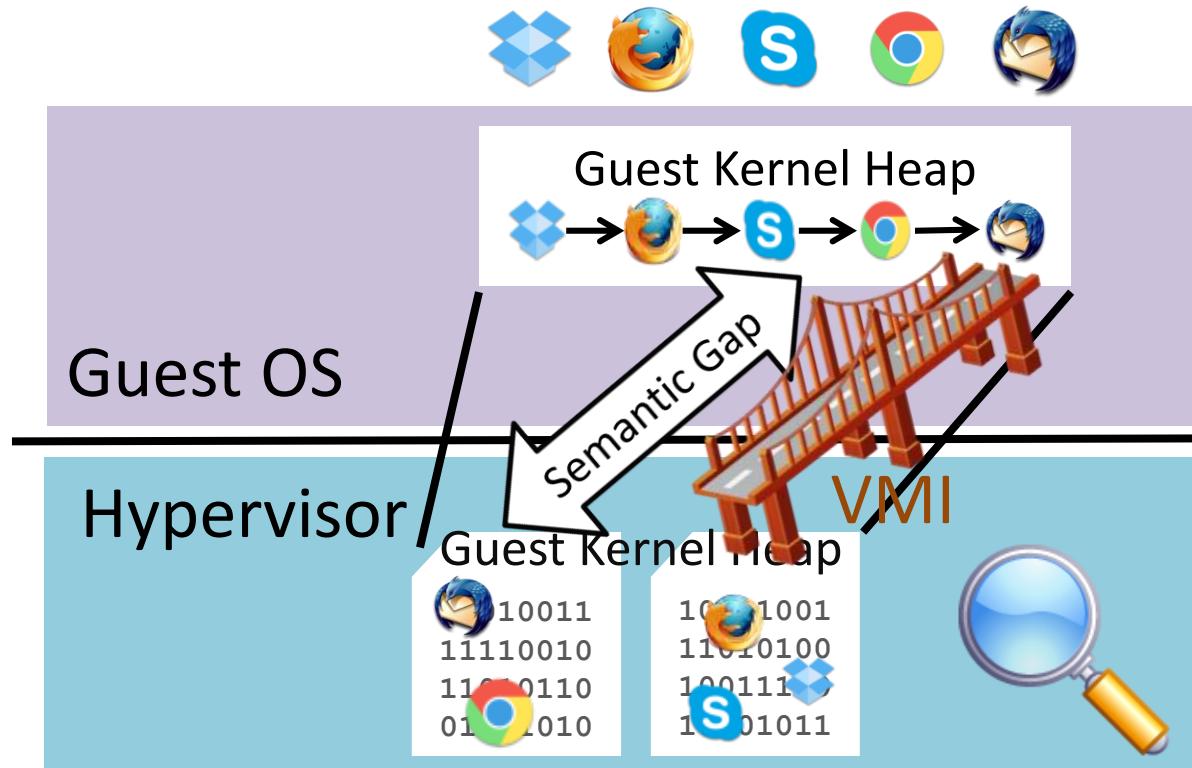
Semantic Gap



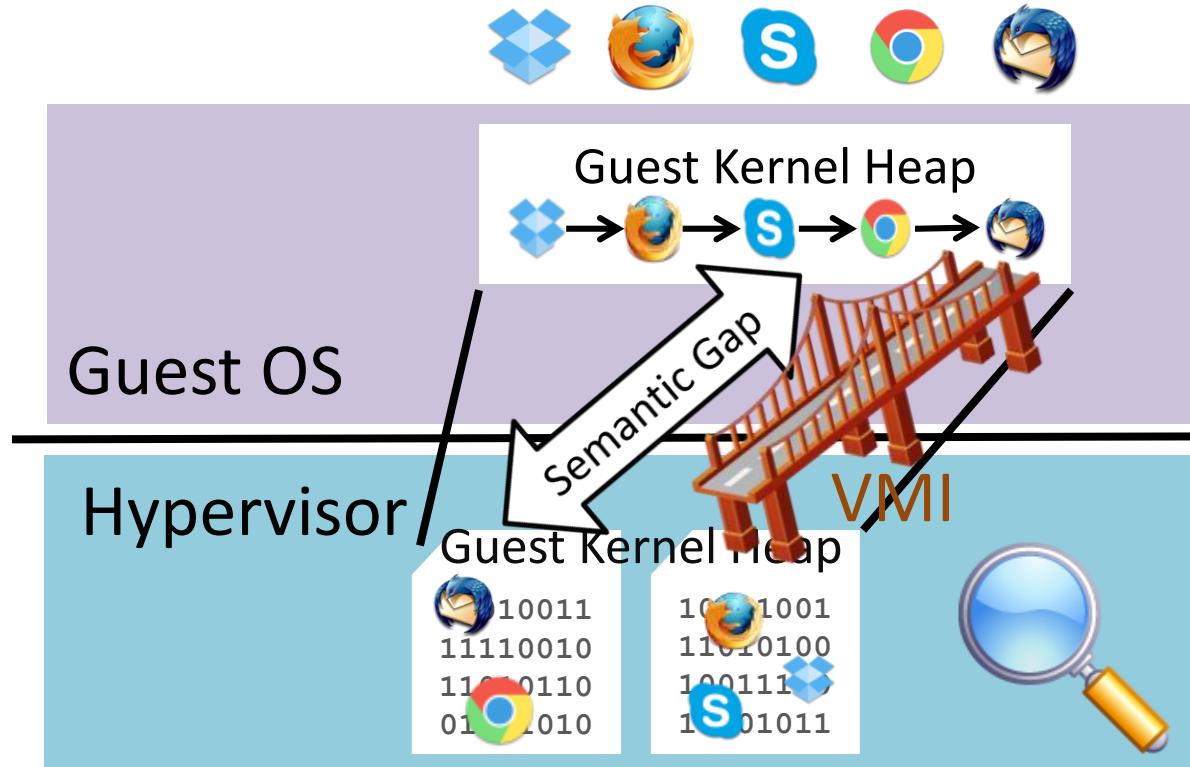
Semantic Gap



Semantic Gap



Semantic Gap



Need high level information; Available low level information



Semantic Gap: Details



Semantic Gap: Details

Hypervisor can observe

Monitor wants to observe

Variable values



Semantic Gap: Details

Hypervisor can observe	Monitor wants to observe
CPU Registers	Variable values



Semantic Gap: Details

Hypervisor can observe	Monitor wants to observe
CPU Registers	Variable values
	Objects and Types



Semantic Gap: Details

Hypervisor can observe	Monitor wants to observe
CPU Registers	Variable values
Physical Memory	Objects and Types



Semantic Gap: Details

Hypervisor can observe	Monitor wants to observe
CPU Registers	Variable values
Physical Memory	Objects and Types
	File system and Files



Semantic Gap: Details

Hypervisor can observe	Monitor wants to observe
CPU Registers	Variable values
Physical Memory	Objects and Types
Disk Data	File system and Files



Semantic Gap: Details

Hypervisor can observe	Monitor wants to observe
CPU Registers	Variable values
Physical Memory	Objects and Types
Disk Data	File system and Files
	Interrupt/Exceptions



Semantic Gap: Details

Hypervisor can observe	Monitor wants to observe
CPU Registers	Variable values
Physical Memory	Objects and Types
Disk Data	File system and Files
Hardware Events	Interrupt/Exceptions



Semantic Gap: Details

Hypervisor can observe	Monitor wants to observe
CPU Registers	Variable values
Physical Memory	Objects and Types
Disk Data	File system and Files
Hardware Events	Interrupt/Exceptions
	Packets, Buffers

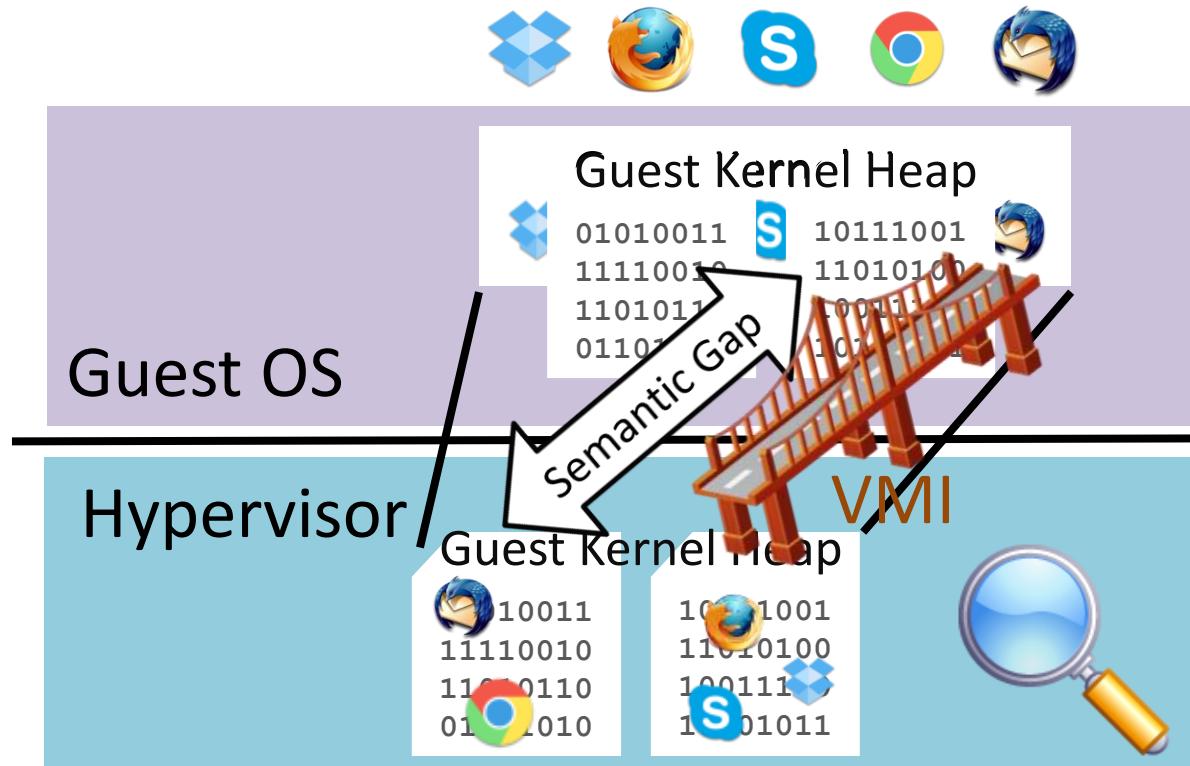


Semantic Gap: Details

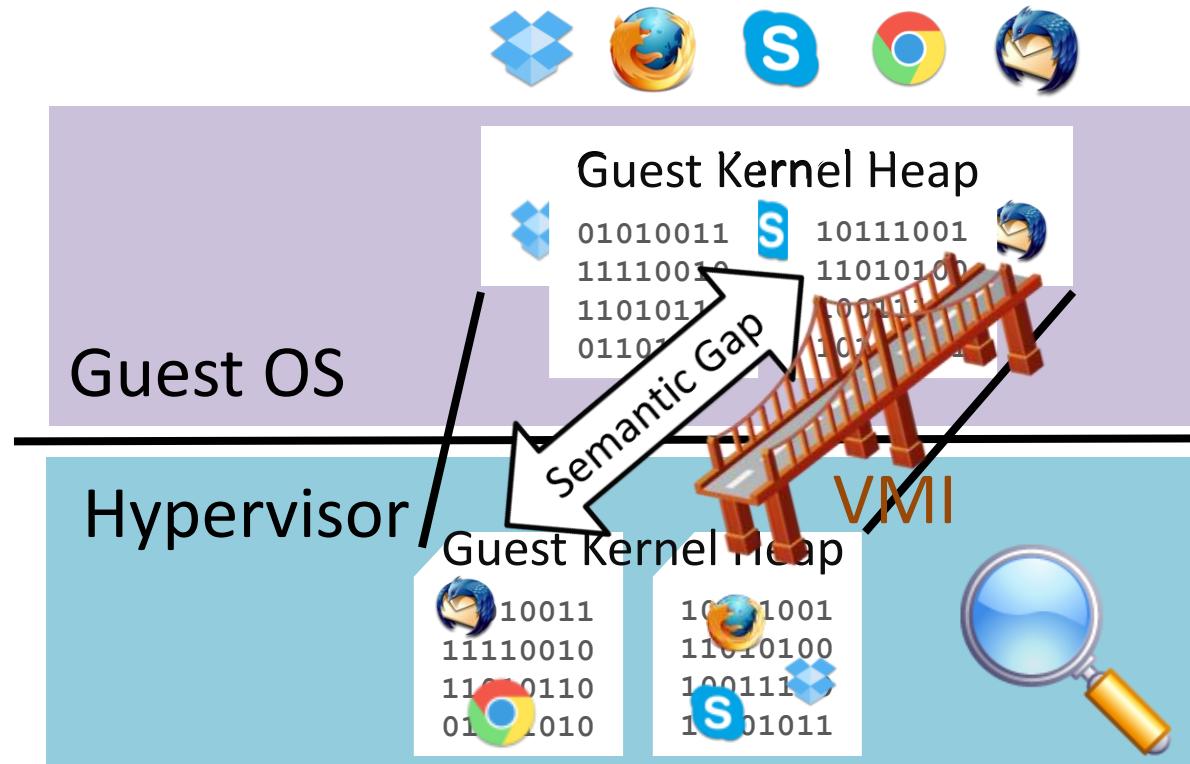
Hypervisor can observe	Monitor wants to observe
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I/O Data	Packets, Buffers



Semantic Gap: A challenge for VMI



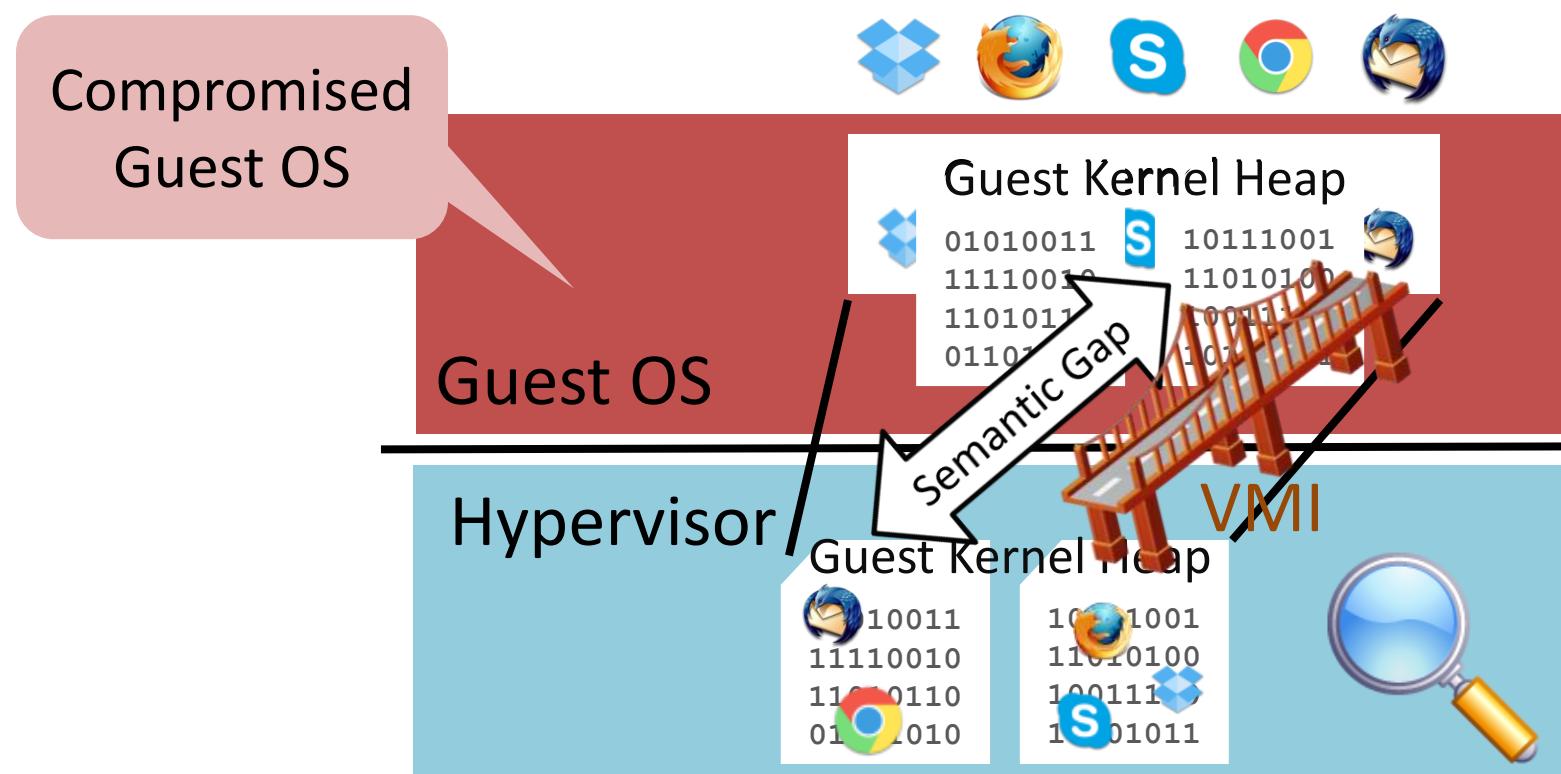
Semantic Gap: A challenge for VMI



VMI Challenge : Bridge the semantic gap



Semantic Gap: A challenge for VMI



**VMI Challenge : Bridge the semantic gap
even for compromised guest**



VMI: Rootkit Detection Technique

Guest OS

Hyper
visor



- VMI is building block for layered security
 - Trusted hypervisor monitors less trusted guest
- Common VMI goal:
 - List processes in guest and identify malicious ones
- Rootkit goal:
 - Confuse VMI & hide malicious process



Rootkit Attack Techniques

- Write text Segment
 -
- Kernel Object Hooking (KOH)
- Direct Kernel Object Manipulation (DKOM)
- Dynamic Kernel Structure Manipulation (DKSM)

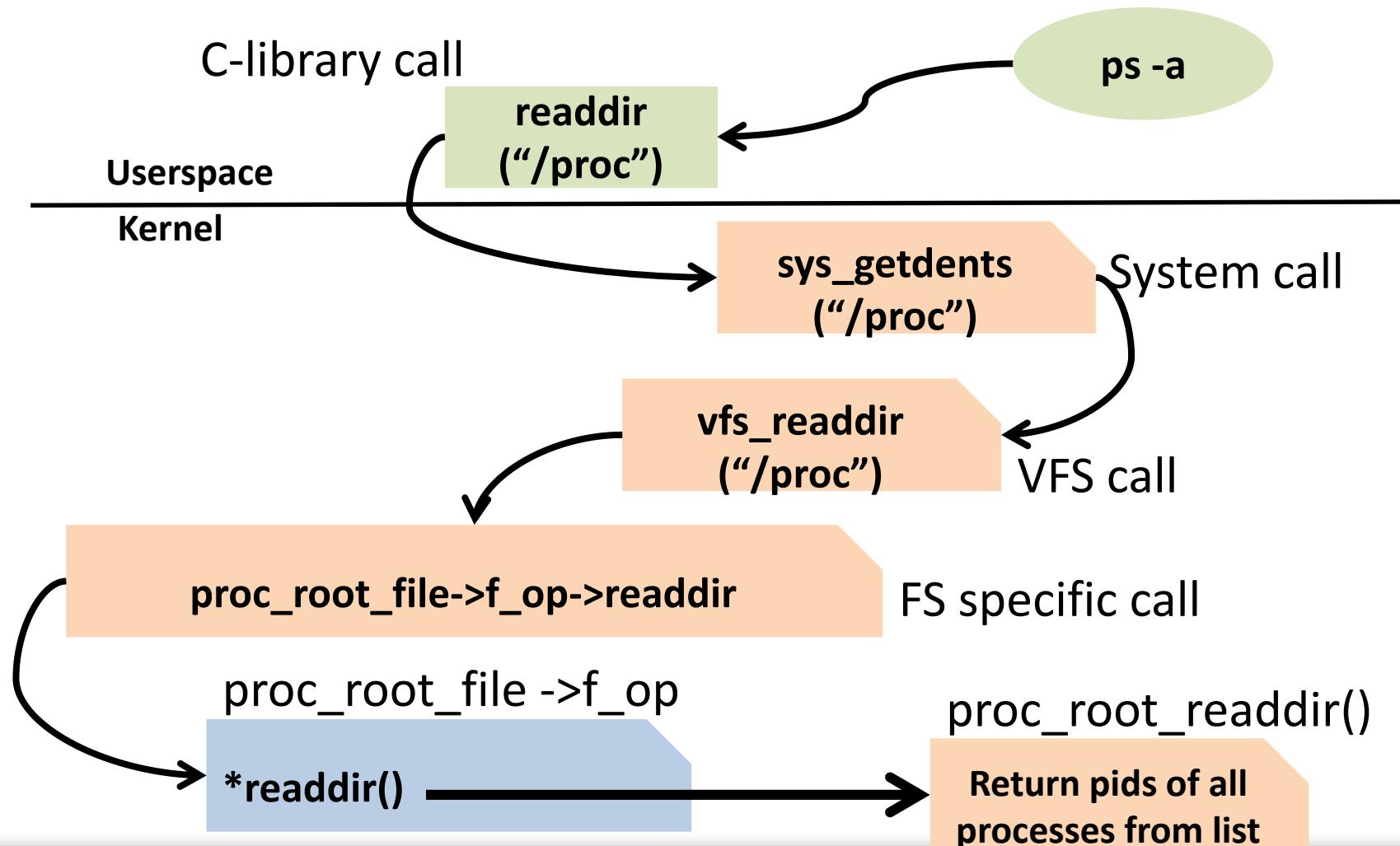


Rootkit Attack Techniques

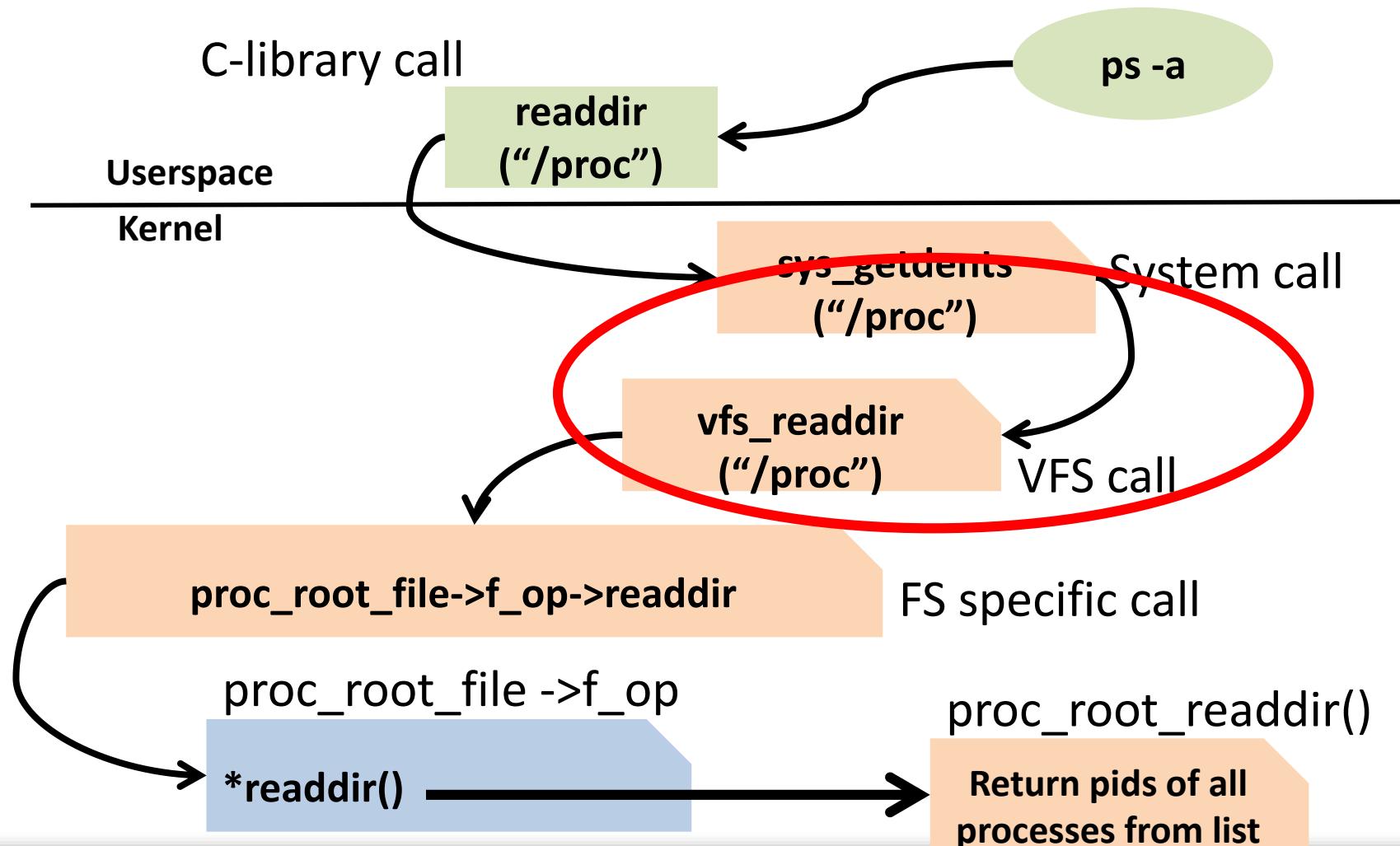
- Write text Segment
 - Change `call` instruction argument
- Kernel Object Hooking (KOH)
- Direct Kernel Object Manipulation (DKOM)
- Dynamic Kernel Structure Manipulation (DKSM)



Listing all the running processes



Listing all the running processes



Change Text Section (1/2)

```
vfs_readdir()  
{  
    ...  
}  
  
sys_getdents()  
{  
    ...  
    CALL vfs_readdir;  
    ...  
}
```



Change Text Section (1/2)

```
vfs_readdir()  
{  
    ...  
}  
  
sys_getdents()  
{  
    ...  
    CALL mal_readdir;  
    ...  
}
```



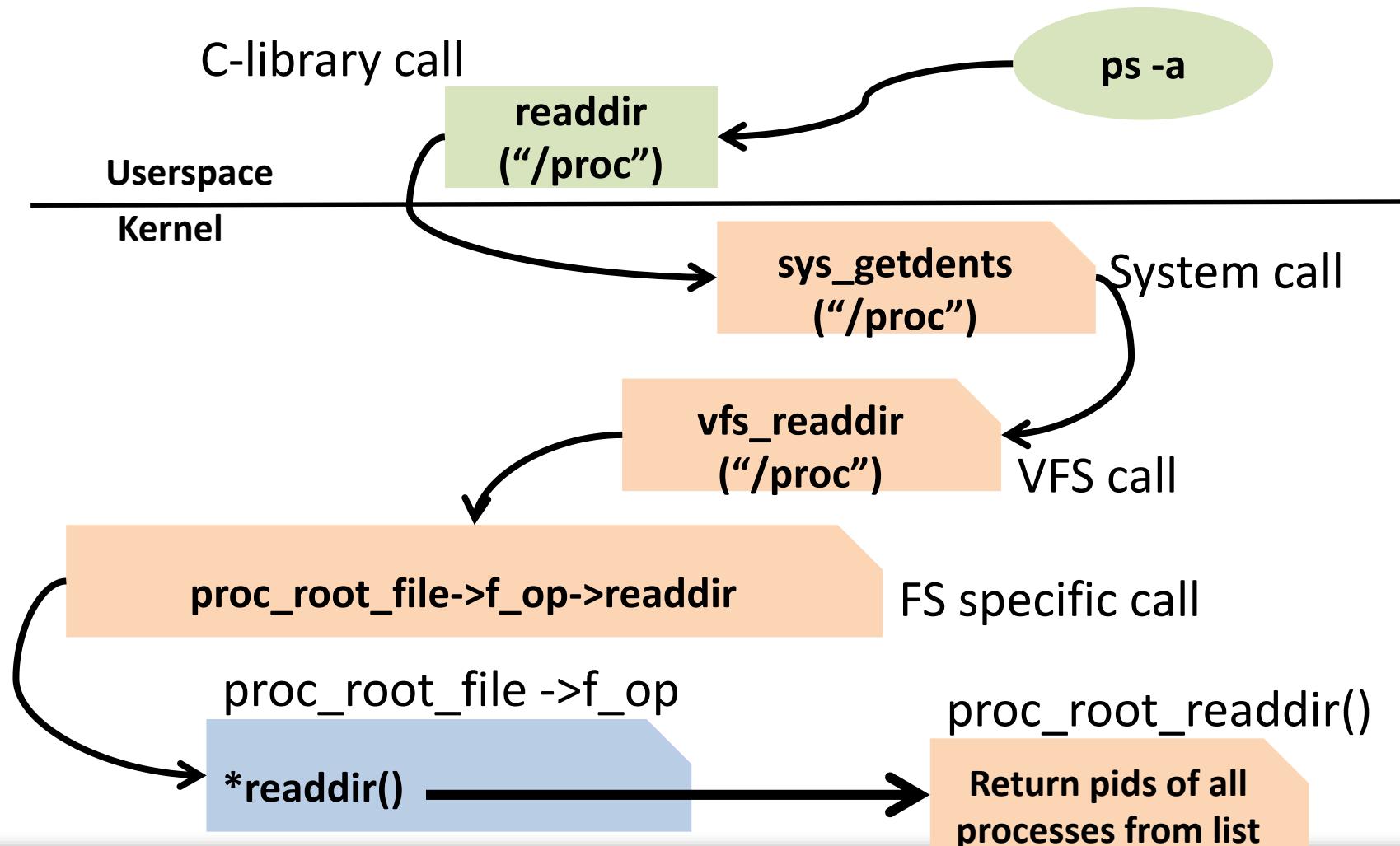
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}
```

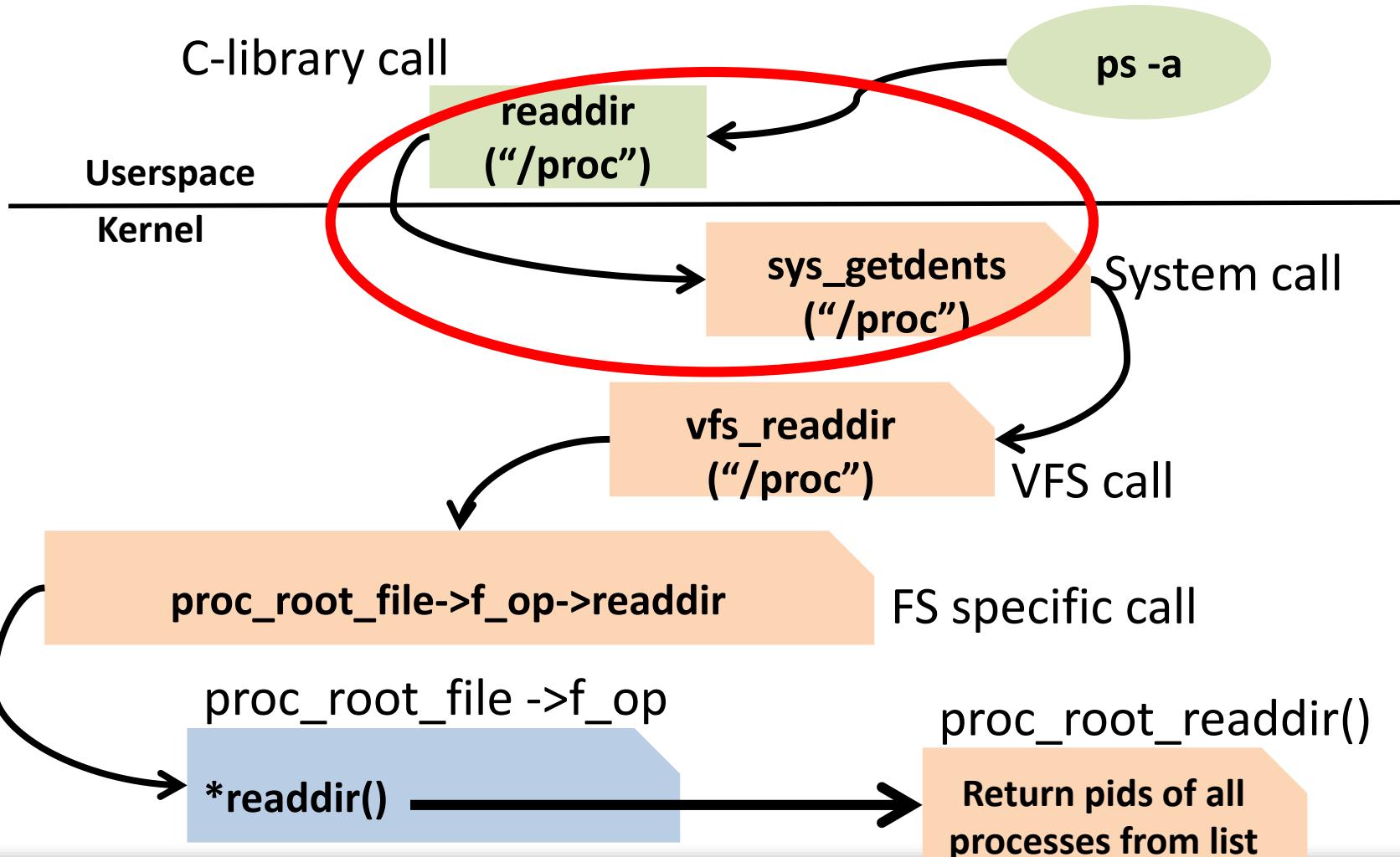
```
    → mal_readdir()  
    {  
        ...  
    }
```



Listing all the running processes



Listing all the running processes

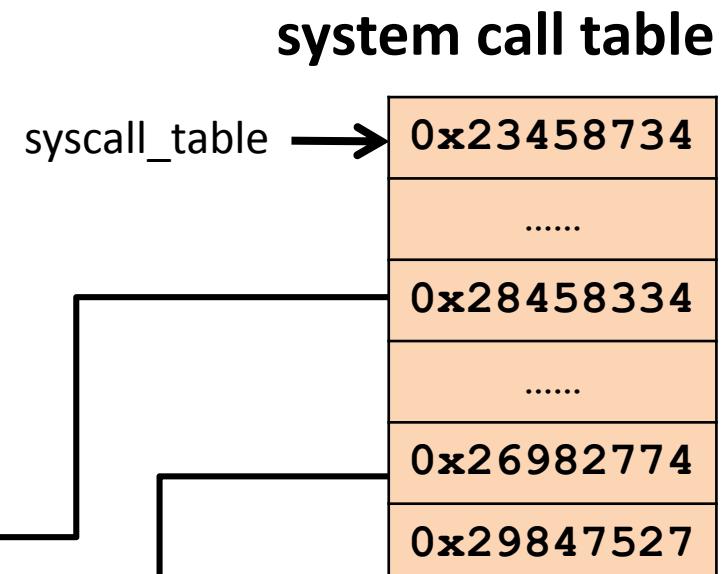


Change Text Section (2/2)

```
syscall_nr_getdents = 141
syscall_nr_open = 5
getdents:
CALL syscall_table[syscall_nr_getdents-1];
open:
CALL syscall_table[syscall_nr_open-1];
```

```
sys_open()
{
...
}
```

```
sys_getdents()
{
...
}
```

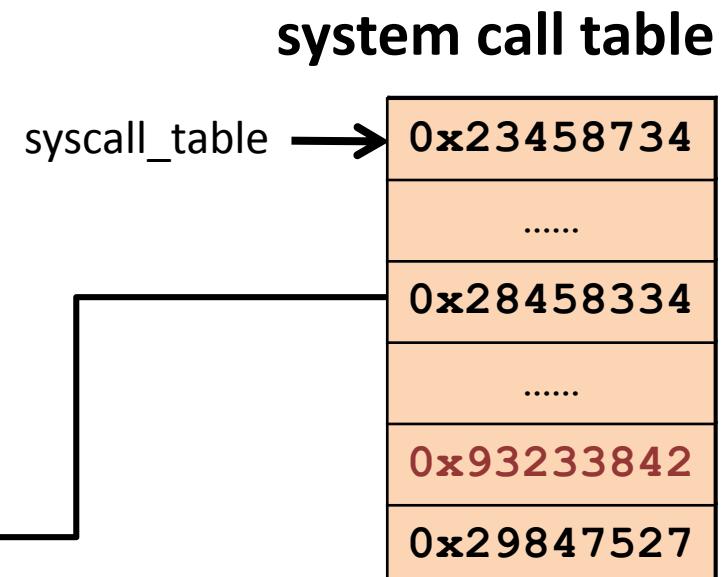


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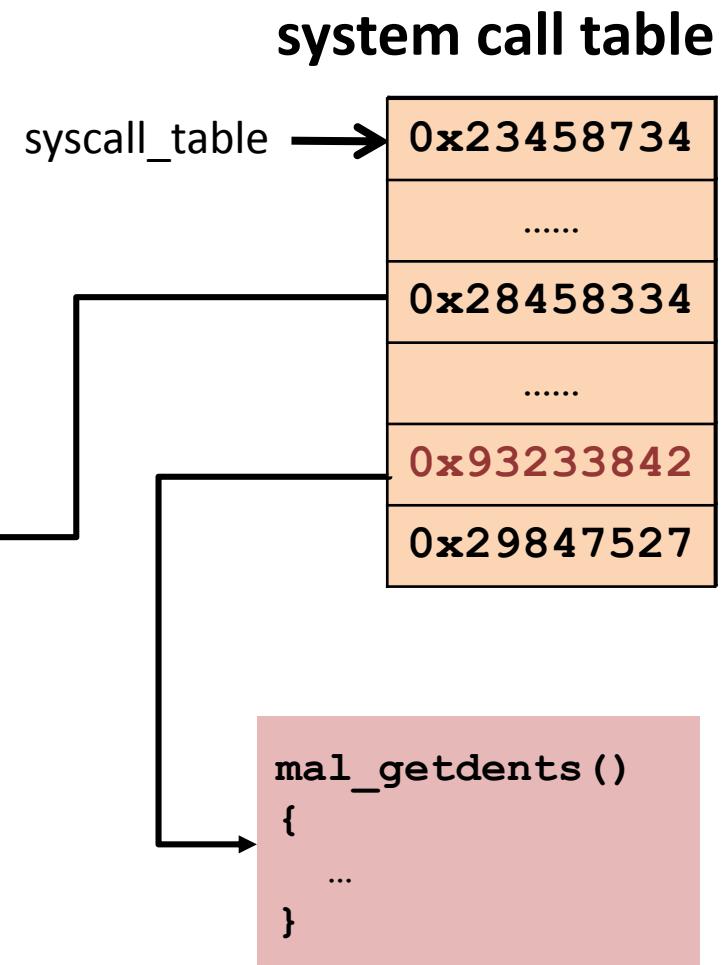


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```
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...
}
```

```
sys_getdents ()
{
...
}
```



Write Text Segment Trust

➤ **Attack:** Change control flow by writing text segment

-
-
-
-
-
-
-
-



Write Text Segment Trust

- **Attack:** Change control flow by writing text segment
 - System call table or interrupt descriptor table
 -
 -
 -
 -



Write Text Segment Trust

- **Attack:** Change control flow by writing text segment
 - System call table or interrupt descriptor table
- **Defense:** Hypervisor enforced $W \oplus X$
 -
 -
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Write Text Segment Trust

- **Attack:** Change control flow by writing text segment
 - System call table or interrupt descriptor table
- **Defense:** Hypervisor enforced $W \oplus X$
 - $W \oplus X$: All pages writable or executable not both
 - Prevent guest from overwriting executable code pages
 - State of Art: SecVisor[8]



Write Text Segment Trust

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Write Text Segment Trust

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- **Trust Assumption:** Initial text segment benign

Cannot prevent attacks on control data in data segment



Rootkit Attack Techniques

➤ Write text Segment

- Change `call` instruction argument

➤ Kernel Object Hooking (KOH)

.

➤ Direct Kernel Object Manipulation (DKOM)

➤ Dynamic Kernel Structure Manipulation (DKSM)



Rootkit Attack Techniques

➤ Write text Segment

- Change `call` instruction argument

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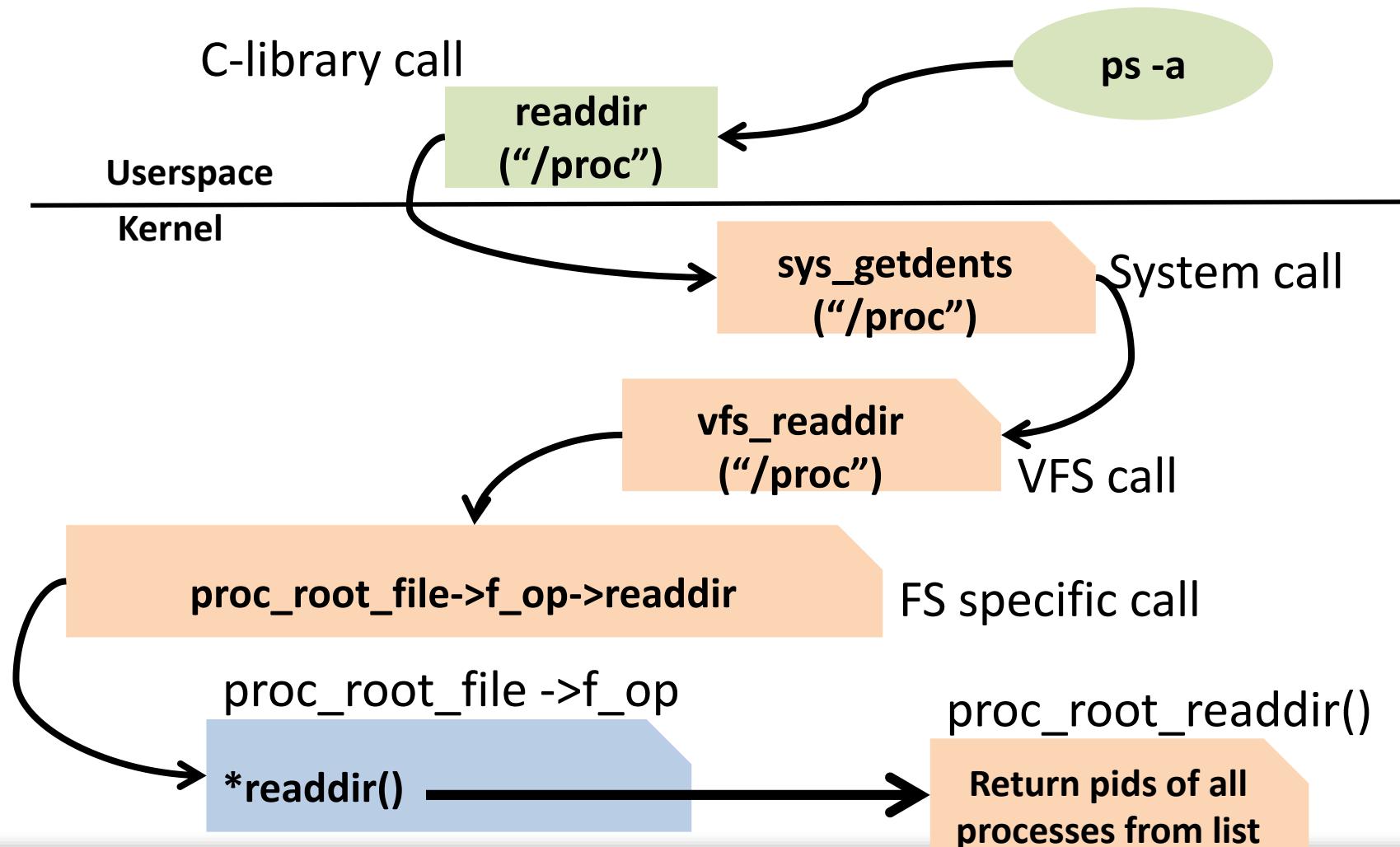
- Change function pointers (data segment)

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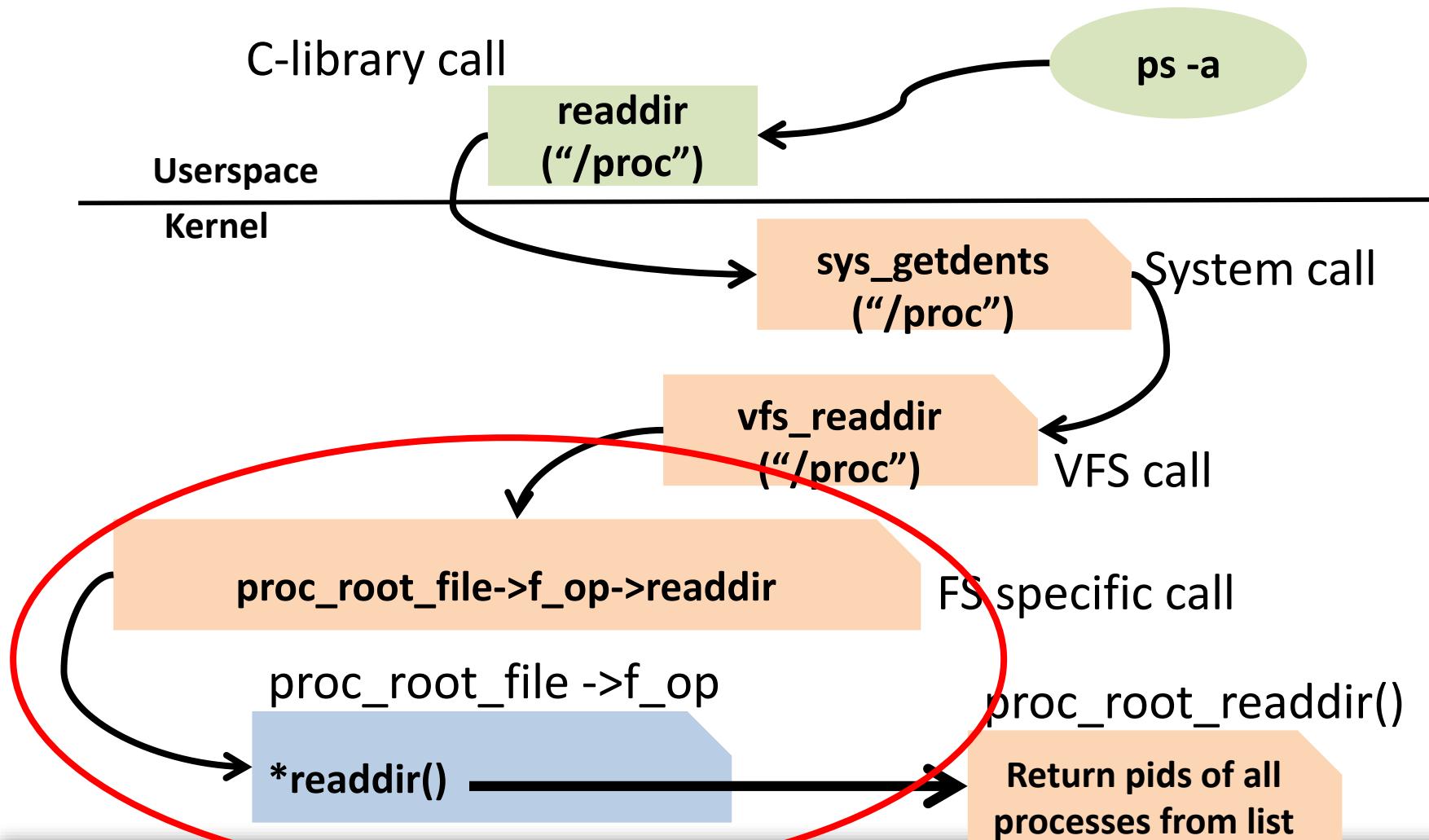
➤ Dynamic Kernel Structure Manipulation (DKSM)



Listing all the running processes



Listing all the running processes



Kernel Object Hooking (KOH)

```
struct file{  
...  
    struct path f_path;  
    const struct file_operations  
        *f_op; ——————→  
    struct fown_struct f_owner;  
    void *f_security;  
    fmode_t f_mode;  
    off_t f_pos;  
...  
}
```

file struct object for /proc

```
struct file_operations{  
...  
    int (*open) (struct inode *, struct file *);  
    ssize_t (*read) (struct file *, char __user *,  
                    size_t, loff_t *);  
    ——————→ int (*readdir) (struct file *, void *, filldir_t);  
...  
}
```

file_operations object for /proc

```
proc_root_readdir() {  
...  
}
```

readdir code for proc filesystem



Kernel Object Hooking (KOH)

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}
```

file_operations object for /proc

```
proc_root_readdir(){  
...  
}
```

readdir code for proc filesystem

```
mal_readdir(){  
...  
}
```



KOH Defense Trust Assumptions

- **Attack:** Change function pointers in objects
- **Defense:** Protect initialized function pointers
 - Redirect hooks to write protected memory
 - State of Art: HookSafe[9]
- **Trust Assumption:** Pristine initial OS copy
 - Administrator can white-list safe modules
 - All hooks are learned during dynamic analysis

Cannot protect data fields in heap section



Rootkit Attack Techniques

➤ Write text Segment

- Change `call` instruction argument

➤ Kernel Object Hooking (KOH)

- Change function pointers (data segment)

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-

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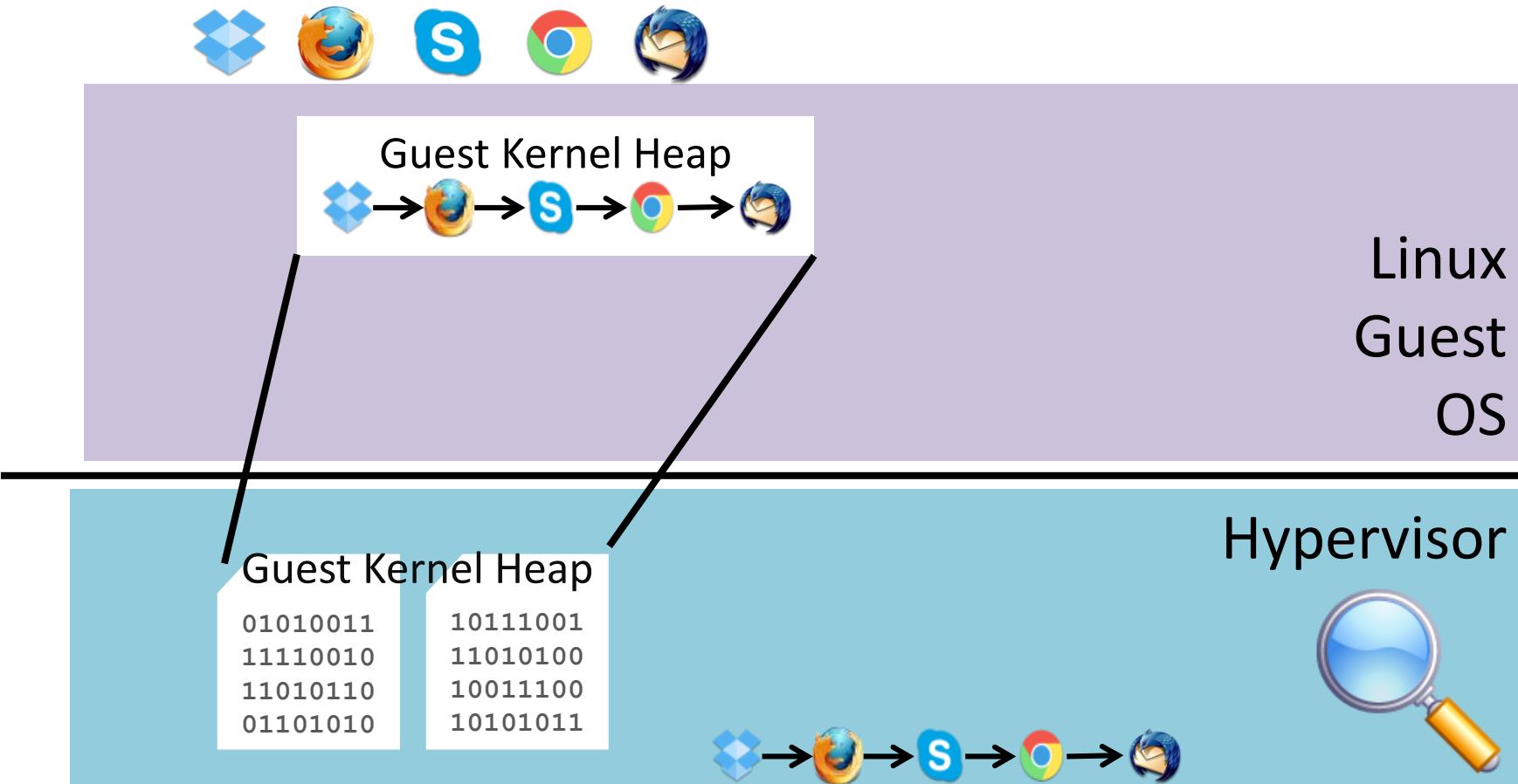
➤ Direct Kernel Object Manipulation (DKOM)

- Manipulate heap objects – violate invariants

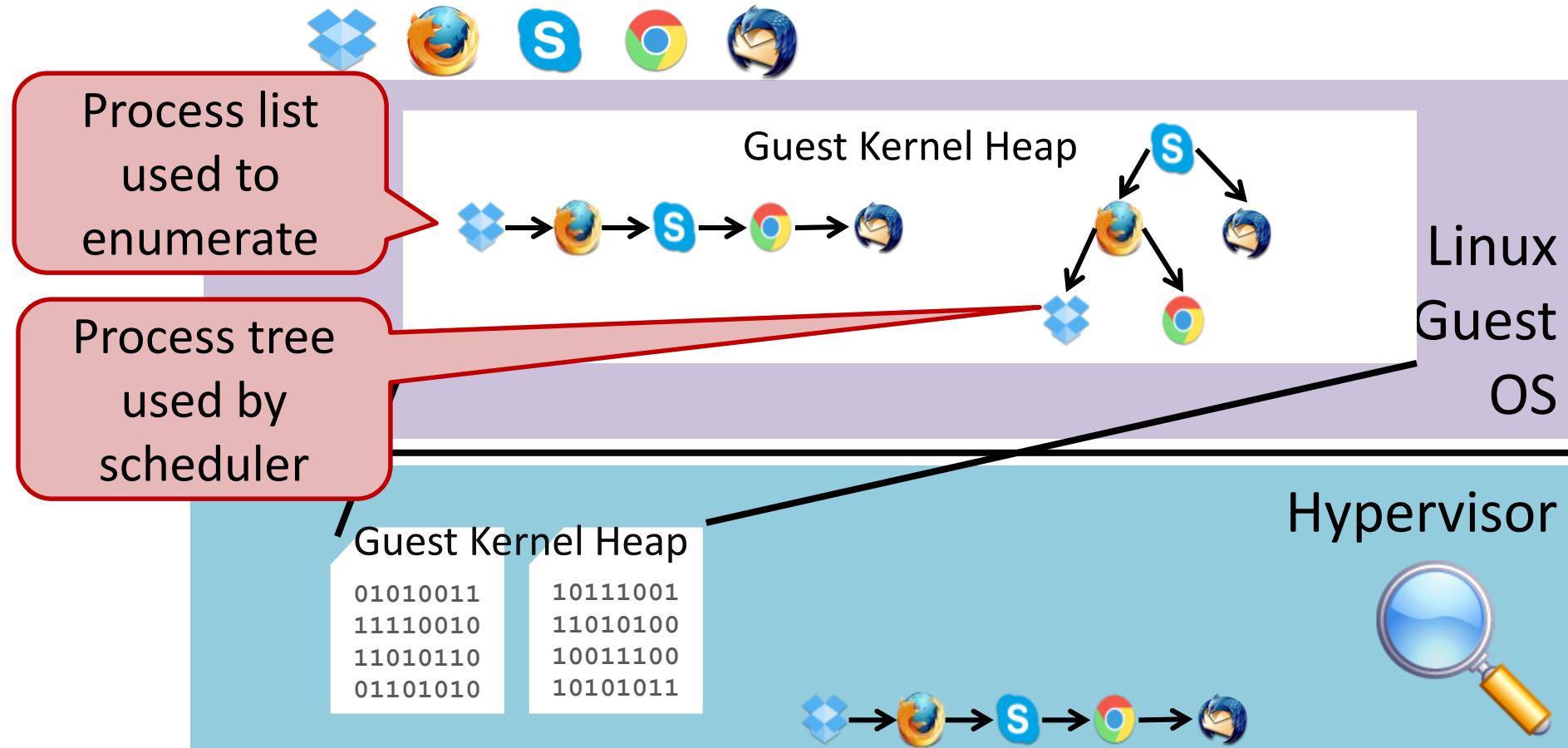
➤ Dynamic Kernel Structure Manipulation (DKSM)



Direct Kernel Object Manipulation



Direct Kernel Object Manipulation



Direct Kernel Object Manipulation



Process list
used to
enumerate

Process tree
used by
scheduler

Guest Kernel Heap



Linux
Guest
OS

Guest Kernel Heap

01010011
11110010
11010110
01101010

10111001
11010100
10011100
10101011



Hypervisor



Direct Kernel Object Manipulation



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Linux
Guest
OS

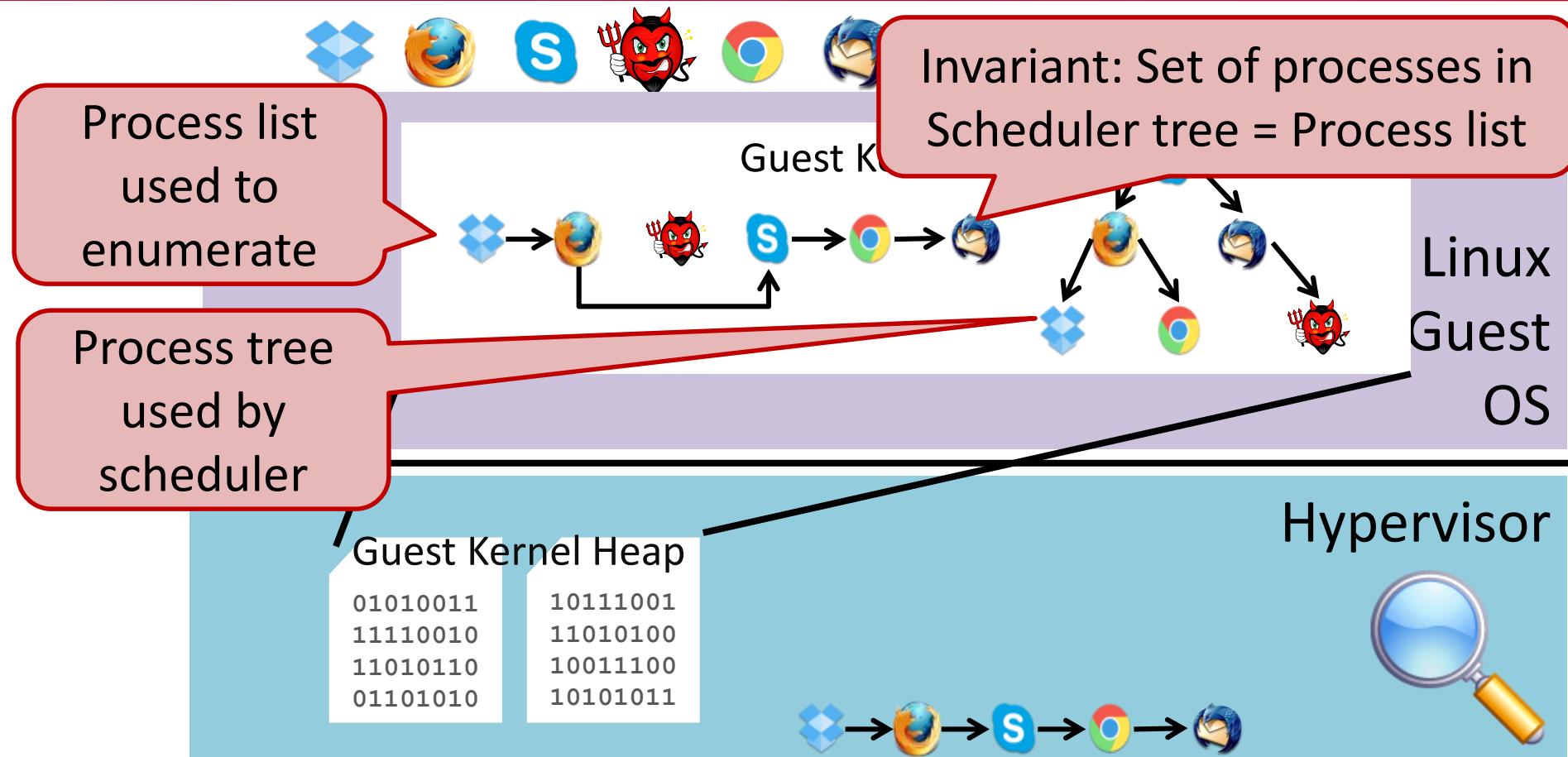
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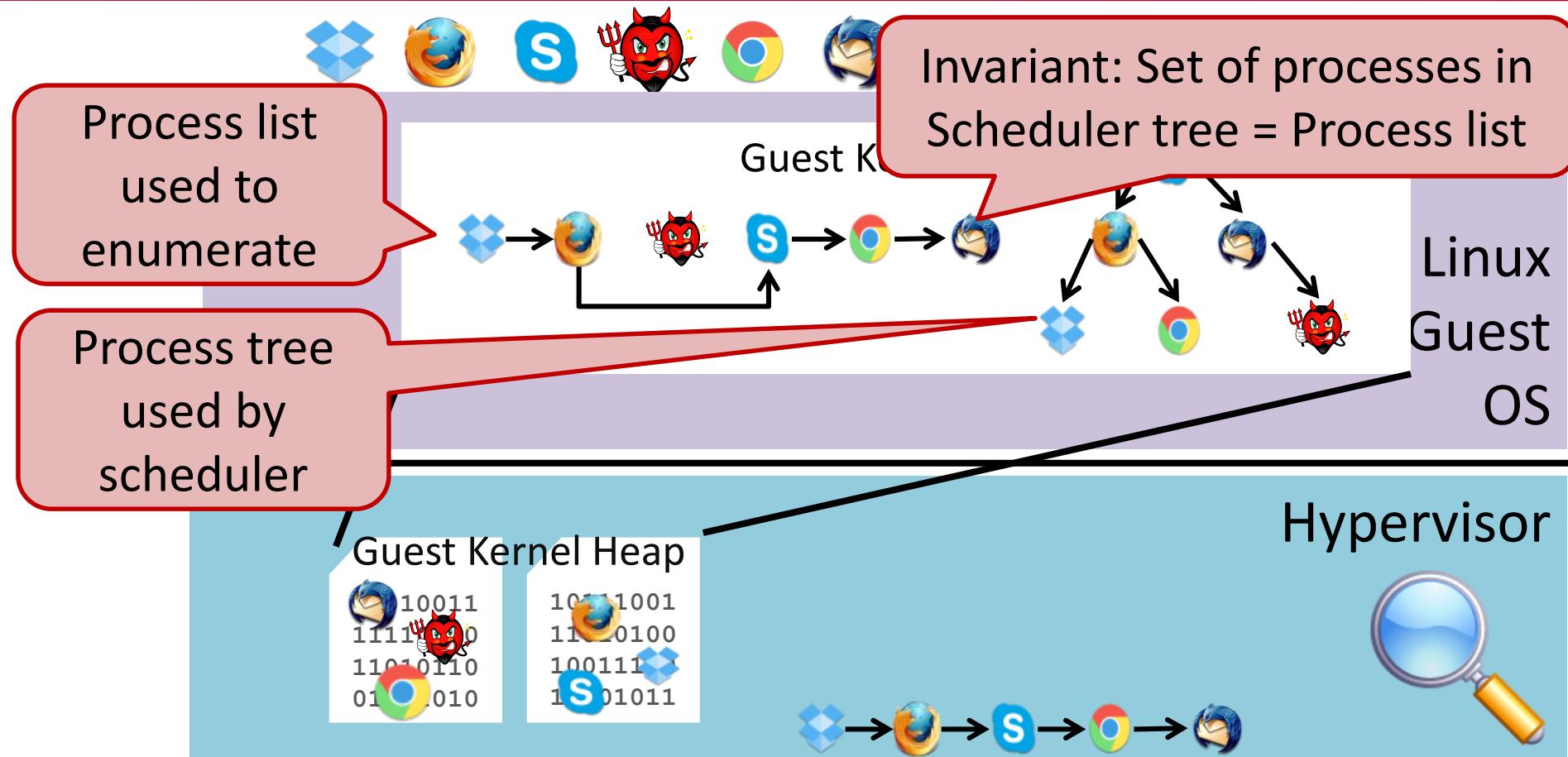
Hypervisor



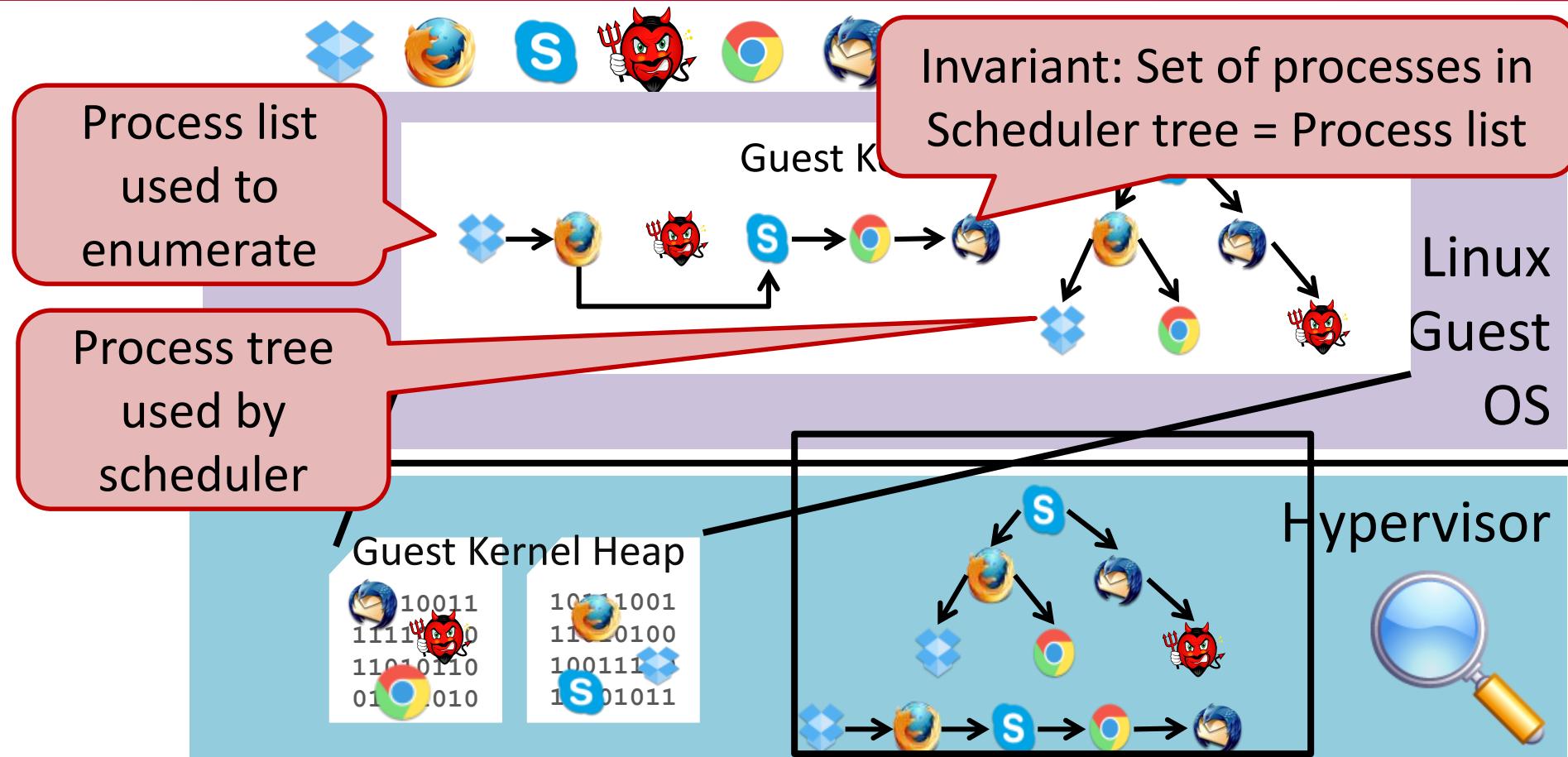
Direct Kernel Object Manipulation



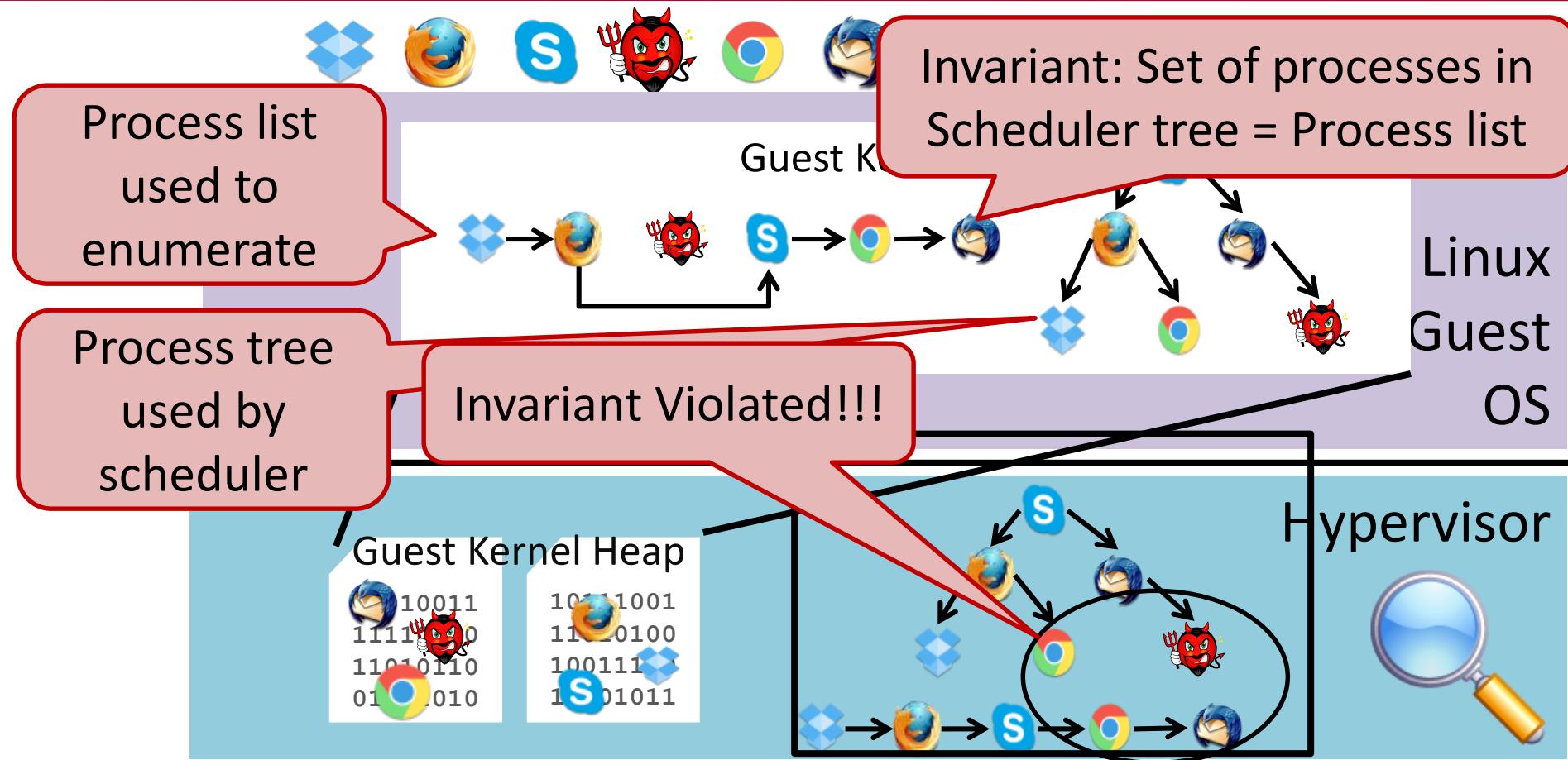
Direct Kernel Object Manipulation



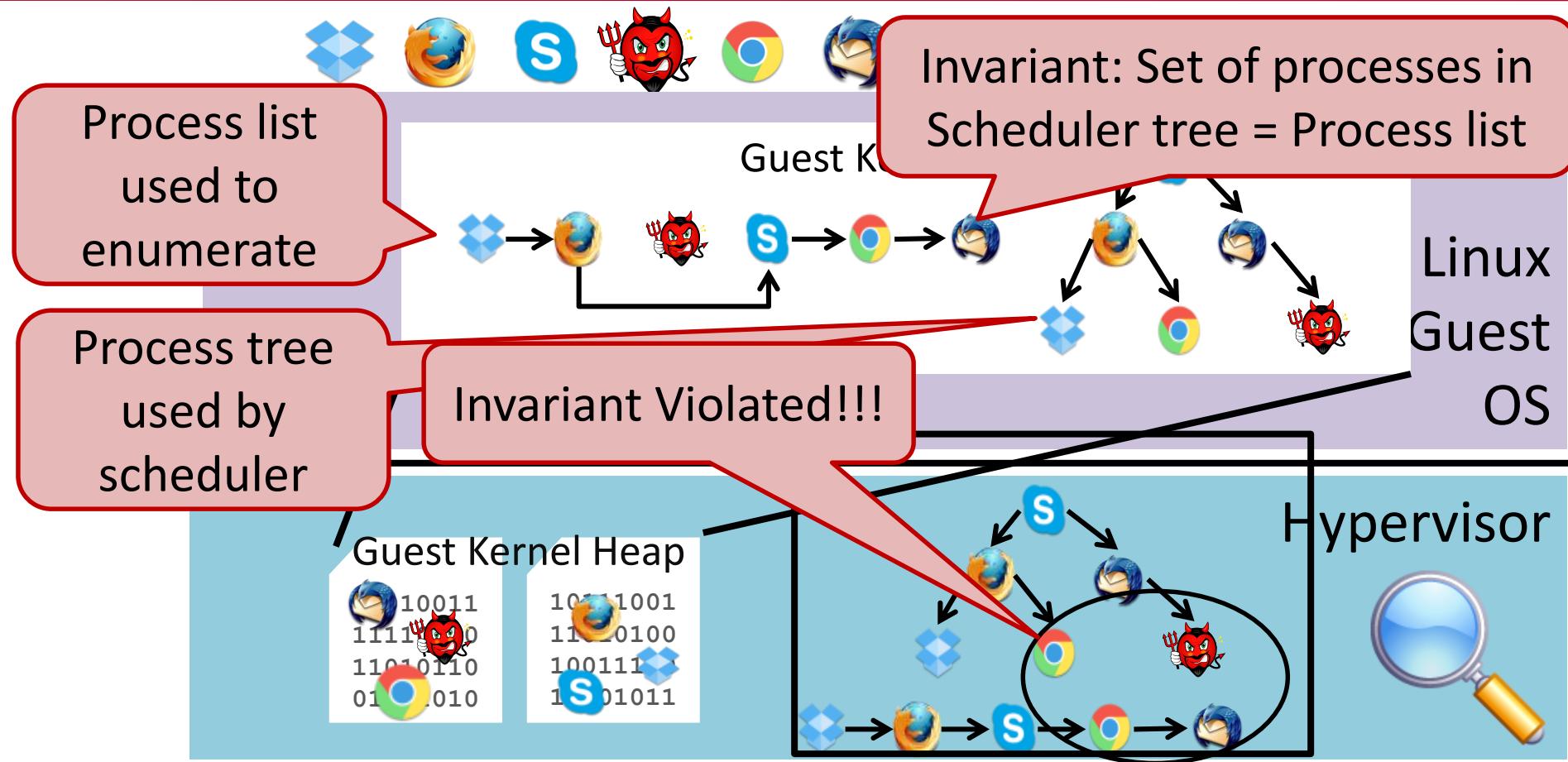
Direct Kernel Object Manipulation



Direct Kernel Object Manipulation



Direct Kernel Object Manipulation



Assume attacker can't win race with asynchronous checking



DKOM Defense Trust Assumptions

- **Attack:** Modify the kernel objects in heap
- **Defense:** Asynchronously check invariants
 - State of Art: OSck[10]
- **Trust Assumption:**
 - All security invariants can be learned
 - Invariants can be checked in single search
 - Attackers cannot win races with the monitor
 - Availability of other integrity defenses

Cannot prevent attacks or detect transient attacks



Rootkit Attack Techniques

➤ Write text Segment

- Change `call` instruction argument

➤ Kernel Object Hooking (KOH)

- Change function pointers (data segment)

➤ Direct Kernel Object Manipulation (DKOM)

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.



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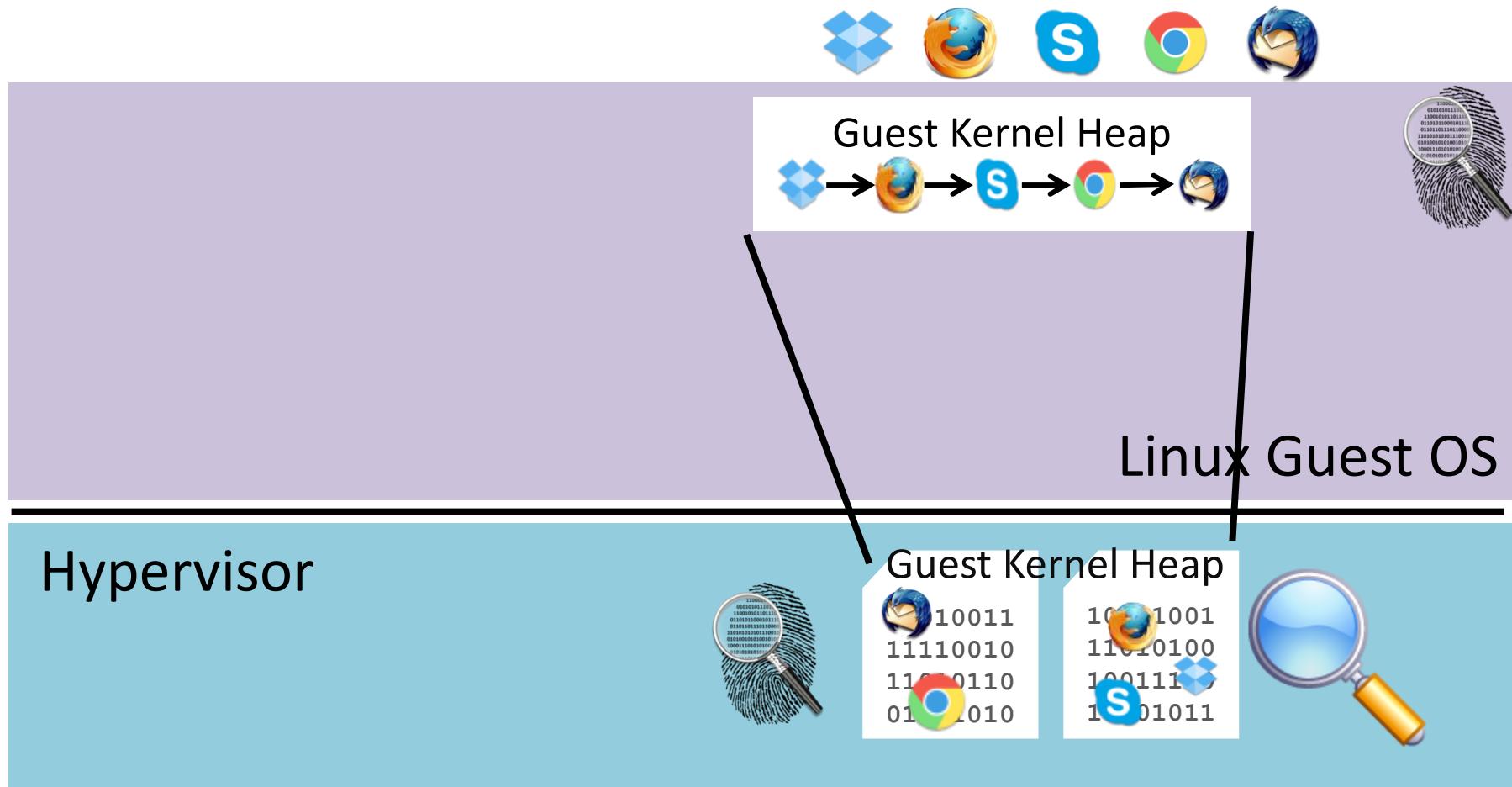
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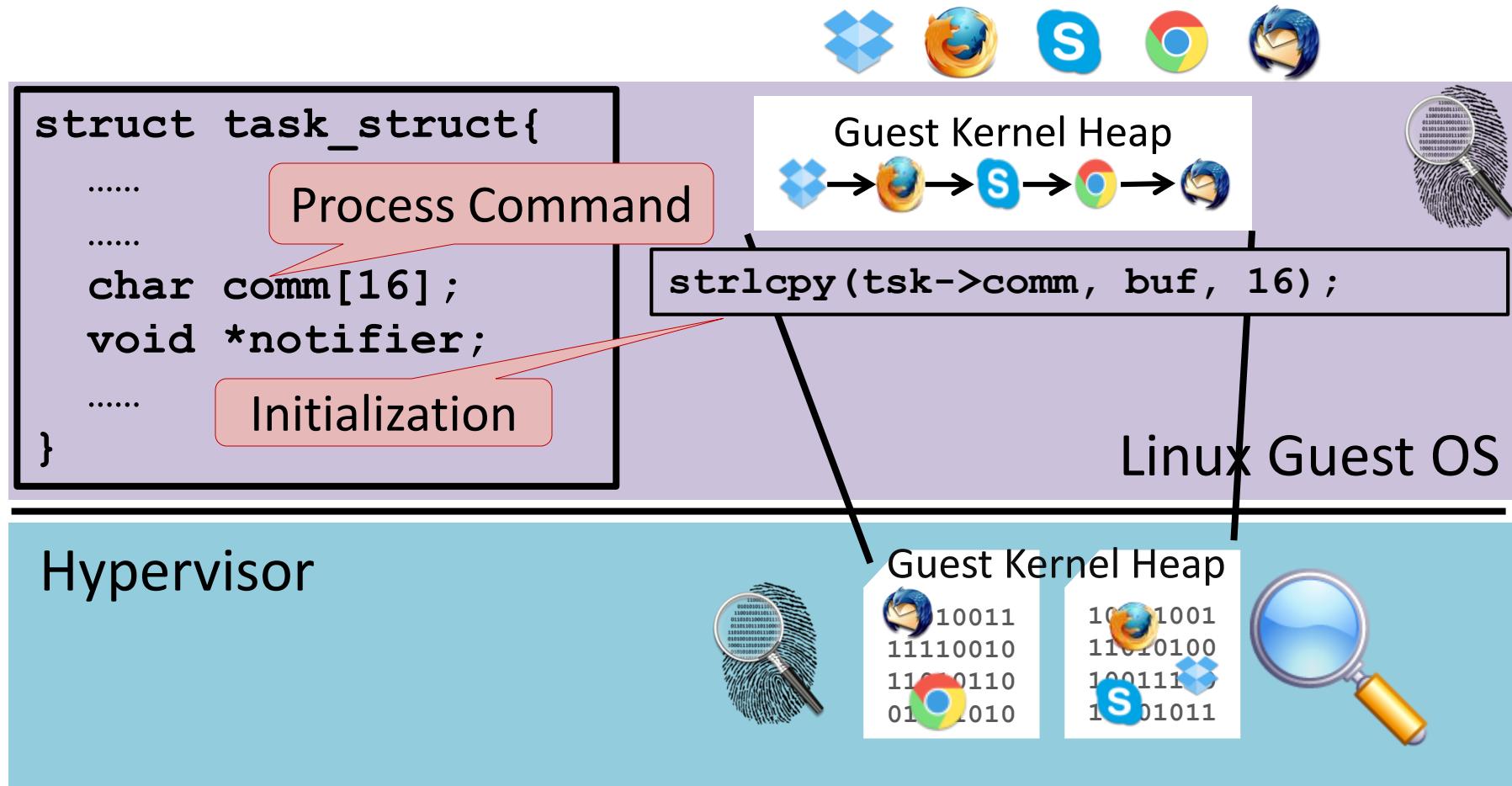
- Change data structure interpretation



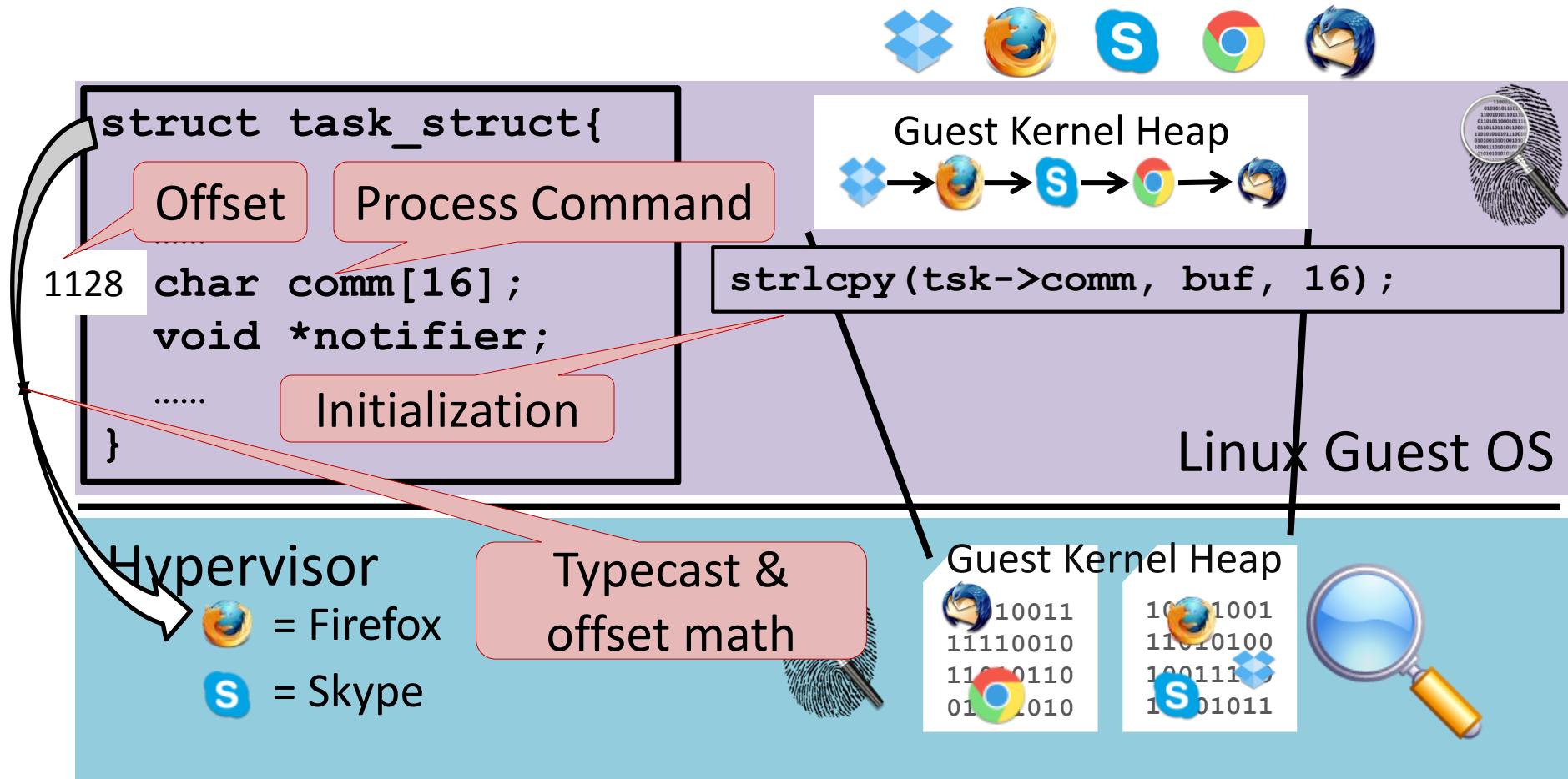
Data Structure Manipulation Attack



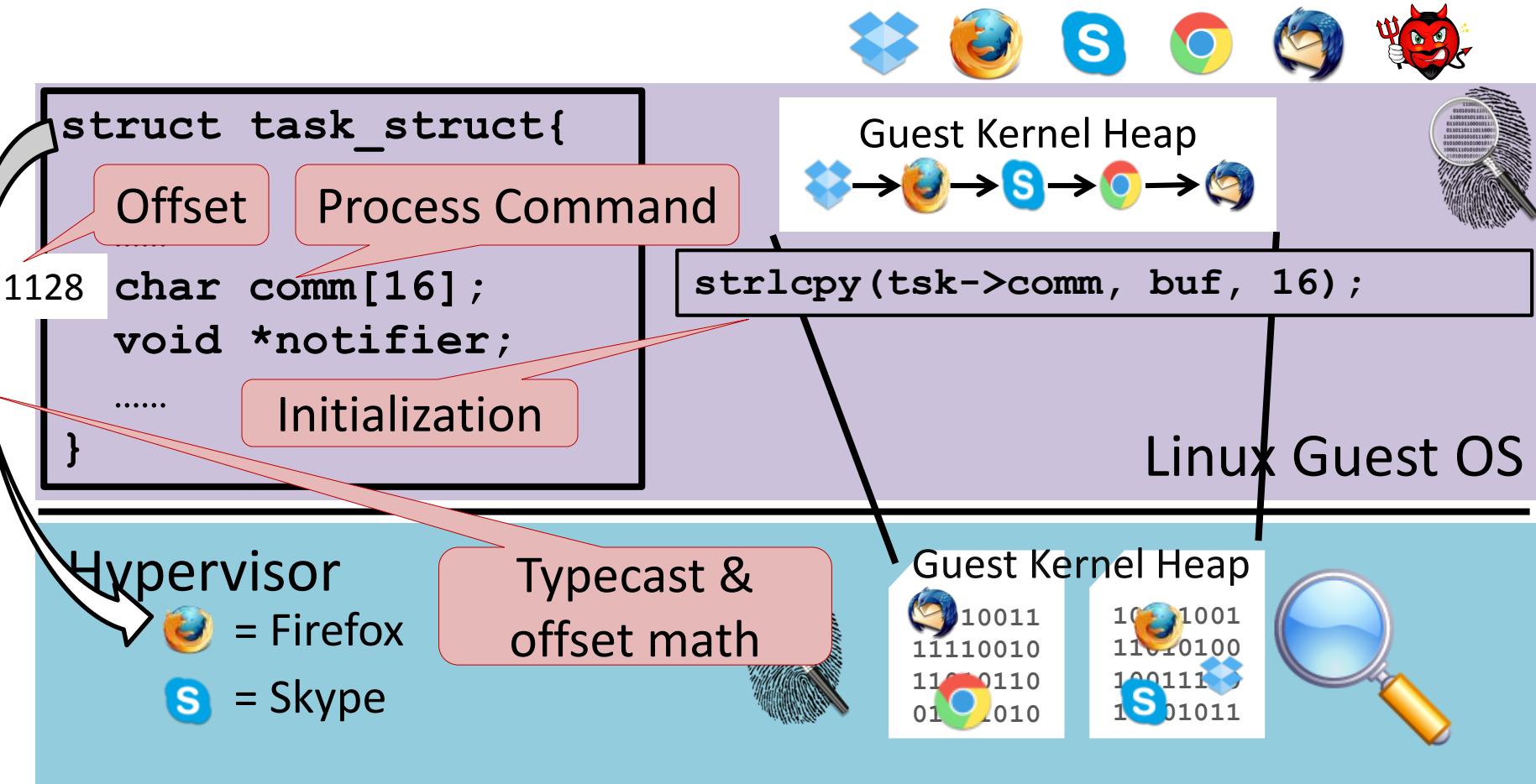
Data Structure Manipulation Attack



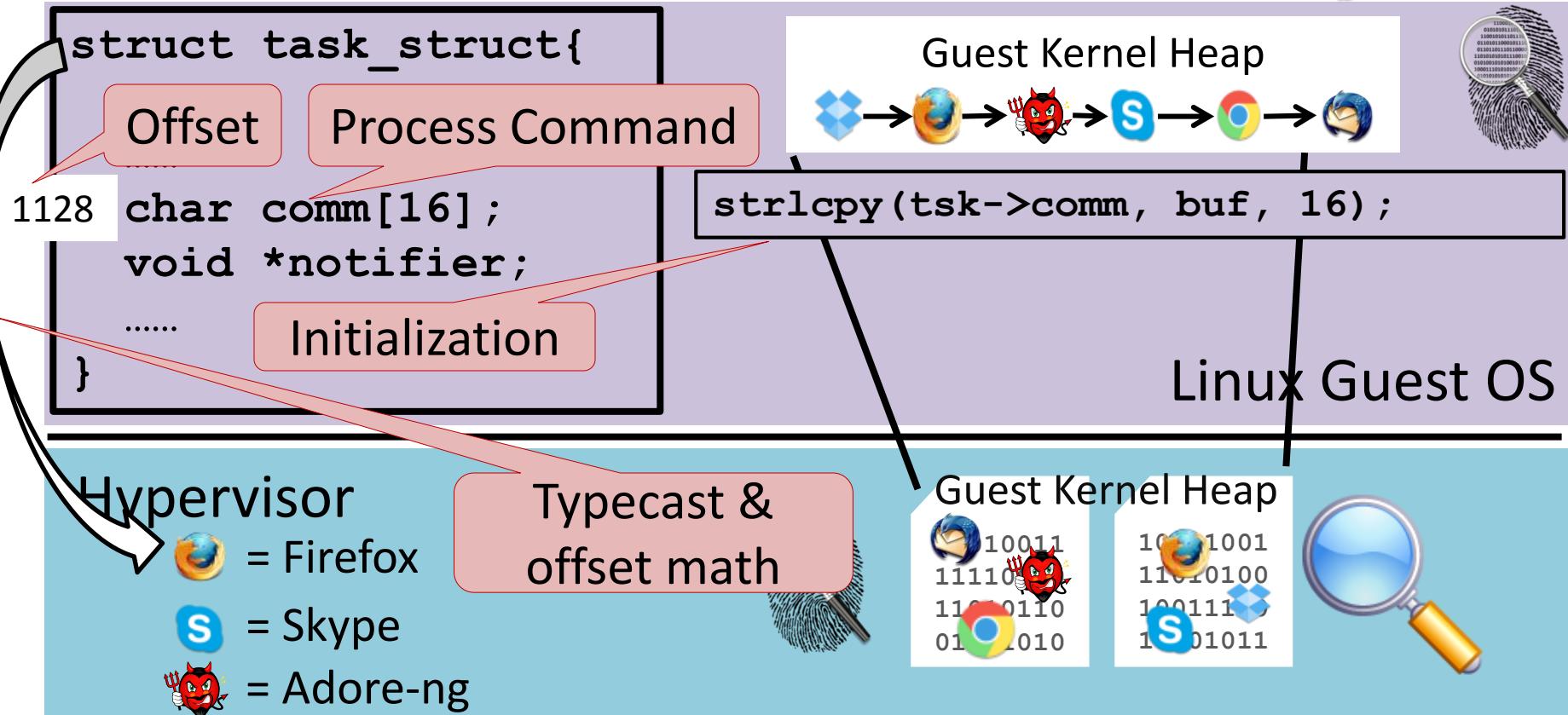
Data Structure Manipulation Attack



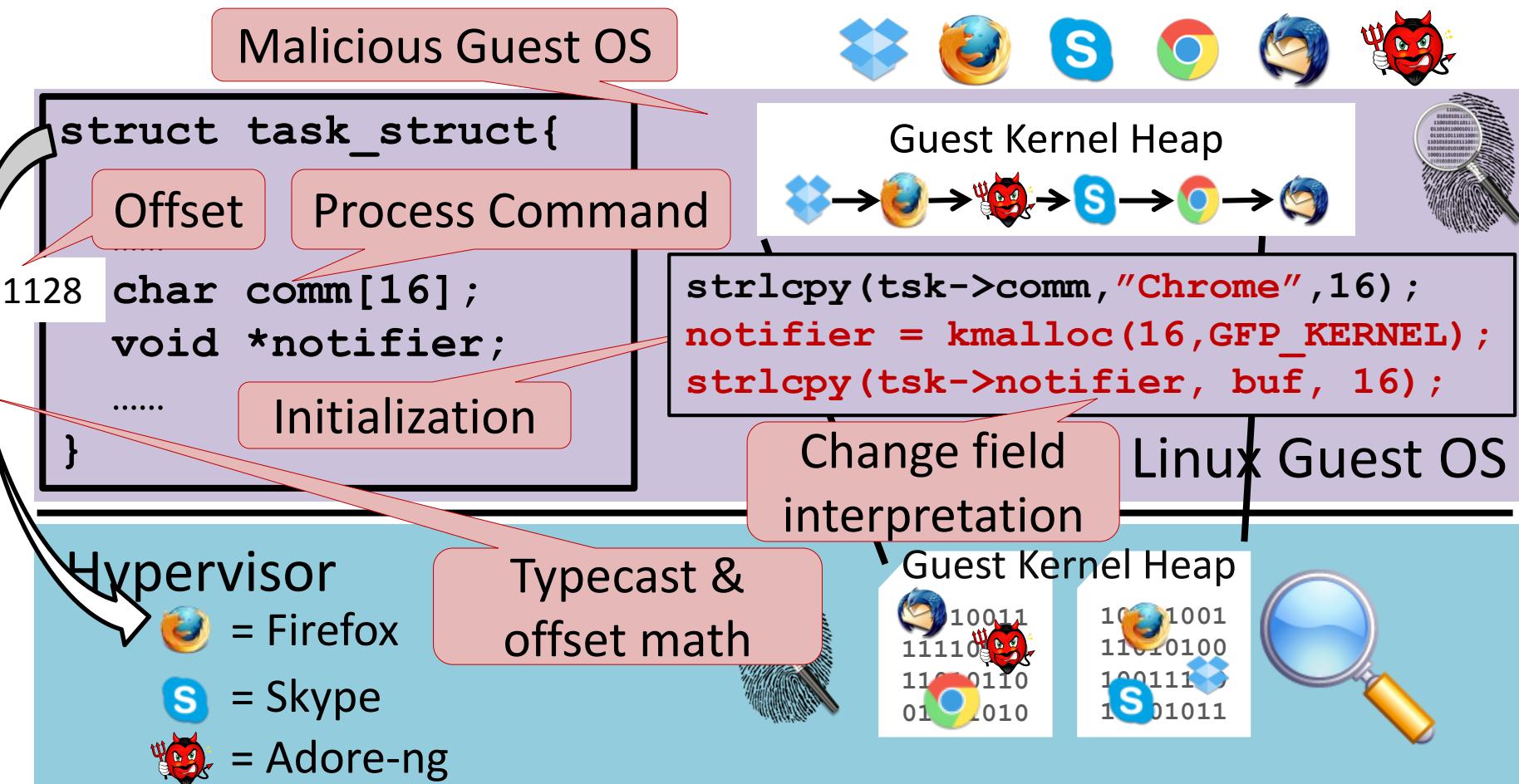
Data Structure Manipulation Attack



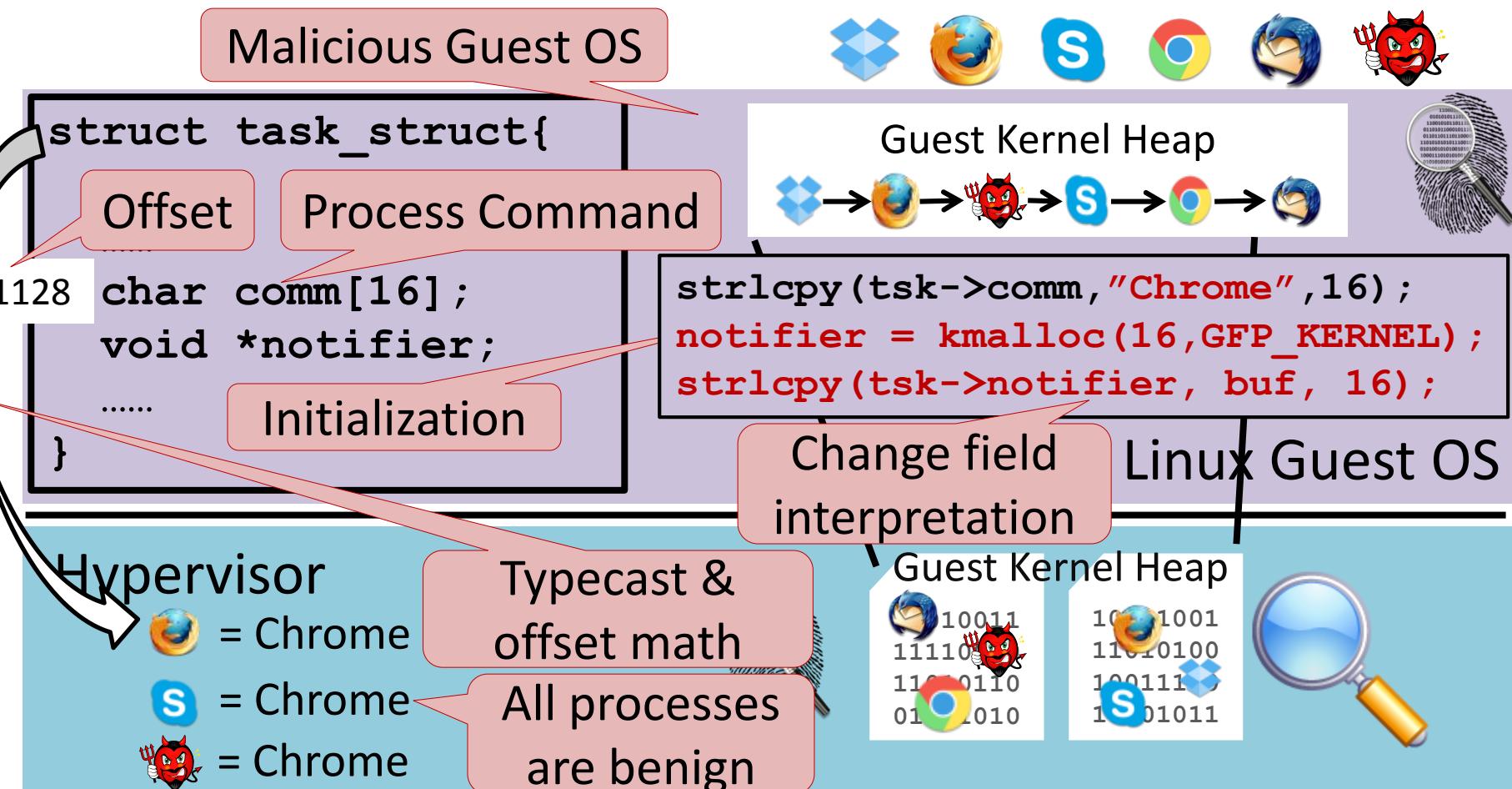
Data Structure Manipulation Attack



Data Structure Manipulation Attack



Data Structure Manipulation Attack



Data Structure Manipulation Attack

Malicious Guest OS



```
struct task_struct{  
    Offset  
    Process Command  
    1128 char comm[16];  
    void *notifier;  
    .....  
}  
Initialization
```

Guest Kernel Heap



```
strlcpy(tsk->comm, "Chrome", 16);  
notifier = kmalloc(16, GFP_KERNEL);  
strlcpy(tsk->notifier, buf, 16);
```

Change field interpretation

Linux Guest OS

Hypervisor

= Chrome

= Chrome

= Chrome

Typecast & offset math

All processes are benign

Guest Kernel Heap

10011
11110
11010110
01101010

10011001
11010100
10011101
 0101011



Malicious or Compromised OS can violate VMI assumptions



DKSM Trust Assumptions

- **Assumption:** Consistent structure interpretation
- **Attack:** Change interpretation of a data structure
 - Mislead VMI tools by presenting false system state
- **Defense:** No existing defense
 - CFI on benign kernel may help prevent bootstrapping
 - Attack obviated by generous threat models
 - Trust guest OS to be uncompromised and benign

Structure manipulation: Realistic but outside threat model



Recap

➤ Weak Semantic Gap: Solved

- An engineering challenge
- Assume guest OS respects data structure templates

➤ Strong Semantic Gap: Open problem

- Malicious or Compromised OS
- Exploit fragile assumptions to confuse VMI designs

Problem worth working: Strong Semantic Gap



Scalability

- Many VMI designs are fairly expensive
 - Some run sibling VM on dedicated core for analysis
- VMI can be useful in a cloud or multi-VM system
 - Manage overhead & scalability with increase in VMs
- Some VMI systems trade risk to reduce overhead
 - Identify techniques to minimize both overheads & risk

One consideration for VMI systems: Scalability



Privacy

- VMI can create new side-channels in cloud
 - Scan period or sibling VM activities using cache timing
- Shouldn't force choice of integrity or privacy risks.
- VMI should evaluate risks of new side channels.
 - Take into account compliance regulation

Another consideration for VMI systems: Privacy



References

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- [7] B. Dolan-Gavitt, A. Srivastava, P. Traynor, and J. Giffin. Robust signatures for kernel data structures. In CCS, pages 566–577, 2009
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- [9] Z. Wang, X. Jiang, W. Cui, and P. Ning. Countering kernel rootkits with lightweight hook protection. In CCS, pages 545–554, 2009.
- [10] O. S. Hofmann, A. M. Dunn, S. Kim, I. Roy, and E. Witchel. Ensuring operating system kernel integrity with OSck. In ASPLOS, pages 279–290, 2011

