

# **COMP 110/401**

## **RECURSION**

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# PREREQUISITES

- Conditionals



# RECURSION

- English definition
  - Return (Oxford/Webster)
  - procedure repeating itself indefinitely or until condition met, such as grammar rule (Webster)
- English examples
  - **adequate**: satisfactory
  - **satisfactory**: adequate
- My definition: **recursion**: recursion
- Mathematics
  - expression giving successive terms of a series (Oxford)
- Programming
  - Method calling itself.
  - On a smaller problem.
  - Alternative to loops.



# FACTORIAL(N)

```
<terminated> Factorial [Jav
3
factorial = 6
2
factorial = 2
-1
1*2*3*...*n
```

```
public static int factorial(int n) {
    int product = 1;
    while (n > 0) {
        product *= n;
        n -= 1;
    }
    return product;
}
```

```
public static void main (String[] args) {
    while (true) { // loop condition never false
        int n = Console.readInt();
        if (n < 0)
            break;
        System.out.println("factorial = " + factorial(n));
    }
}
```



# DEFINING FACTORIAL(N)

Product of the first n numbers

1\*2\*3\*...\*n

$$\text{factorial}(0) = 1$$

$$\text{factorial}(1) = 1 = 1 * \text{factorial}(0)$$

$$\text{factorial}(2) = 2 * 1 = 2 * \text{factorial}(1)$$

$$\text{factorial}(3) = 3 * 2 * 1 = 3 * \text{factorial}(2)$$

$$\text{factorial}(4) = 4 * 3 * 2 * 1 = 4 * \text{factorial}(3)$$

$$\text{factorial}(n) = n * n - 1 * ... * 1 = n * \text{factorial}(n - 1)$$



# DEFINING FACTORIAL(N)

$\text{factorial}(n) = 1$                               if  $n == 0$

$\text{factorial}(n) = n * \text{factorial}(n-1)$       if  $n > 0$



# IMPLEMENTING FACTORIAL(N) (EDIT)

$\text{factorial}(n) = 1$                               if  $n == 0$

$\text{factorial}(n) = n * \text{factorial}(n-1)$       if  $n > 0$

```
public static int factorial(int n) {  
    ...  
}
```



# IMPLEMENTING FACTORIAL(N)

$\text{factorial}(n) = 1$  if  $n == 0$

$\text{factorial}(n) = n * \text{factorial}(n-1)$  if  $n > 0$

$n < 0 ?$

Function must return something for all cases

```
public static int factorial (int n) {  
    if (n == 0)  
        return 1;  
    if (n > 0)  
        return n * factorial(n-1);  
}
```

Multiple return

Early return



# IMPLEMENTING FACTORIAL(N)

$\text{factorial}(n) = 1$  if  $n == 0$

$\text{factorial}(n) = n * \text{factorial}(n-1)$  if  $n > 0$

$\text{factorial}(n) = \text{factorial}(-n)$  if  $n < 0$

Base  
(terminating)  
case

Recursive  
Reduction Steps

```
public static int factorial(int n) {  
    if (n == 0)  
        return 1;  
    else if (n < 0)  
        return factorial(-n);  
    else  
        return n * factorial(n-1);  
}
```



# RECURSIVE METHODS

- Should have base case(s)
- Recurse on smaller problem(s)
  - recursive calls should converge to base case(s)

# GENERAL FORM OF A RECURSIVE METHOD

```
if (base case 1 )  
    return solution for base case 1  
else if (base case 2)  
    return solution for base case 2  
....  
else if (base case n)  
    return solution for base case n  
else if (recursive case 1)  
    do some preprocessing  
    recurse on reduced problem  
    do some postprocessing  
...  
else if (recursive case m)  
    do some preprocessing  
    recurse on reduced problem  
    do some postprocessing
```

# RECURSION VS. LOOPS (ITERATION)

```
public static int factorial(int n) {  
    int product = 1;  
    while (n > 0) {  
        product *= n;  
        n -= 1;  
    }  
    return product;  
}
```

Implementation follows from definition

```
public static int factorial(int n) {  
    if (n == 0)  
        return 1;  
    else if (n < 0)  
        return factorial(-n);  
    else  
        return n*factorial(n-1);  
}
```

# TRACING RECURSIVE CALLS

```
public class RecursiveFactorial {  
  
    public static void main(String[] args) {  
        System.out.println(factorial(2));  
    }  
  
    public static int factorial(int n) {  
        if (n == 0)  
            return 1;  
        else if (n < 0)  
            return factorial(-n);  
        else  
            return n*factorial(n-1);  
    }  
}
```

Call Stack

J RecursiveFactorial [Java Application]  
examples.recursion.RecursiveFactorial at localhost:63.  
Thread [main] (Suspended (breakpoint at line 15))  
RecursiveFactorial.factorial(int) line: 15  
RecursiveFactorial.main(String[]) line: 6

Locals

(x)= Variables		Breakpoints
Name	Value	
n	2	

# TRACING RECURSIVE CALLS

```
public class RecursiveFactorial {  
  
    public static void main(String[] args) {  
        System.out.println(factorial(2));  
    }  
  
    public static int factorial(int n) {  
        if (n == 0)  
            return 1;  
        else if (n < 0)  
            return factorial(-n);  
        else  
            return n*factorial(n-1);  
    }  
}
```

Invocation	n	return value
factorial(0)	0	?
factorial(1)	1	?
factorial(2)	2	?

# TRACING RECURSIVE CALLS

```
public class RecursiveFactorial {  
  
    public static void main(String[] args) {  
        System.out.println(factorial(2));  
    }  
  
    public static int factorial(int n) {  
        if (n == 0)  
            return 1;  
        else if (n < 0)  
            return factorial(-n);  
        else  
            return n*factorial(n-1);  
    }  
}
```

Call Stack

Locals

J RecursiveFactorial [Java Application]

examples.recursion.RecursiveFactorial at localhost:63

Thread [main] (Suspended (breakpoint at line 11 in

RecursiveFactorial.factorial(int) line: 11

RecursiveFactorial.factorial(int) line: 15

RecursiveFactorial.factorial(int) line: 15

RecursiveFactorial.main(String[]) line: 6

Name	Value
n	0



# TRACING RECURSIVE CALLS

```
public class RecursiveFactorial {  
  
    public static void main(String[] args) {  
        System.out.println(factorial(2));  
    }  
  
    public static int factorial(int n) {  
        if (n == 0)  
            return 1;  
        else if (n < 0)  
            return factorial(-n);  
        else  
            return n*factorial(n-1);  
    }  
}
```

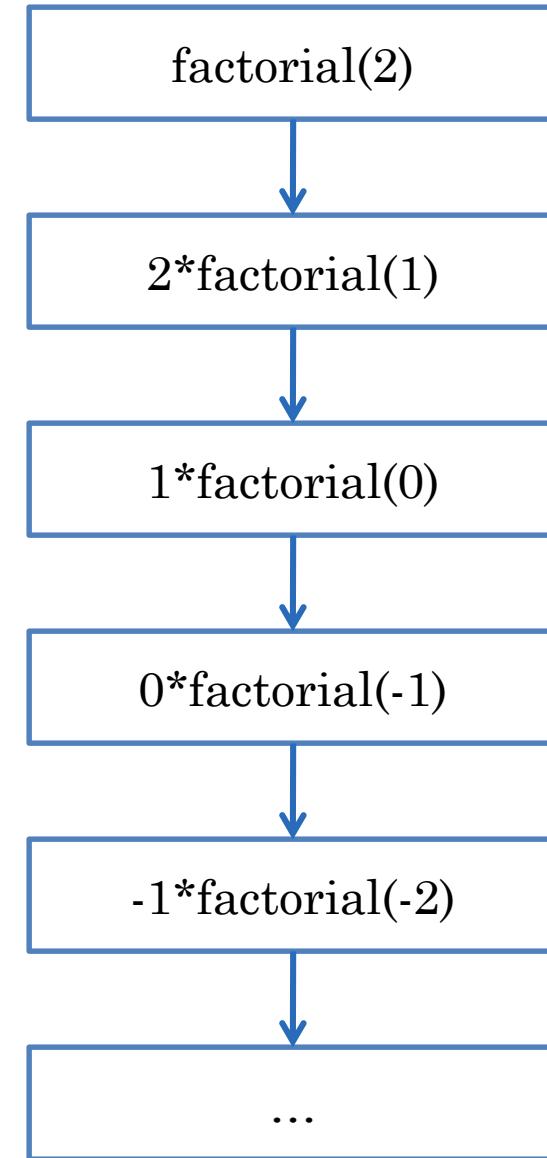
Invocation	n	return value
factorial(0)	0	1
factorial(1)	1	1
factorial(2)	2	2

# RECURSION PITFALLS

```
public static int factorial (int n) {  
    return n*factorial(n-1);  
}
```

Infinite recursion! (stack overflow)

No base case

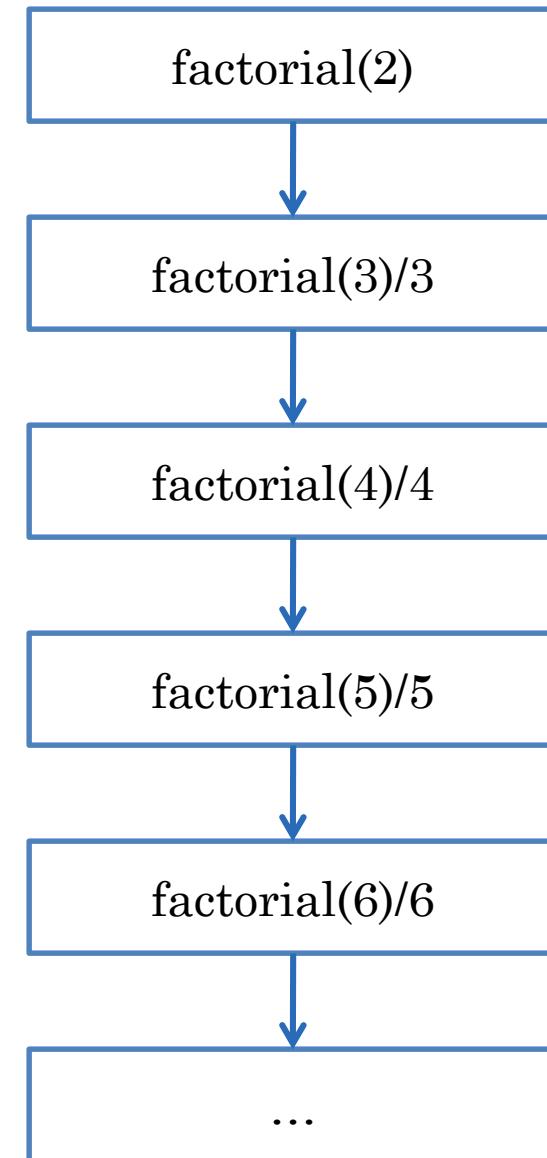


# RECURSION PITFALLS

```
public static int factorial (int n) {  
    if (n == 0)  
        return 1;  
    else if (n < 0)  
        return factorial(-n);  
    else  
        return factorial(n+1)/n;  
}
```

Infinite recursion!

Recurses on bigger problem



# RECURSIVE FUNCTIONS WITH MULTIPLE PARAMETERS

power(base, exponent)

base<sup>exponent</sup>

base\*base\*base\*...\*base



Exponent # of times

power(0, exponent) = 0

power(1, exponent) = 1

power(2, exponent) = 2\*2\*...\*2 (exponent times)

power(3, exponent) = 3\*3\*...\*3 (exponent times)

No pattern!

# RECURSIVE FUNCTIONS WITH MULTIPLE PARAMETERS (EDIT)

power(base, exponent)

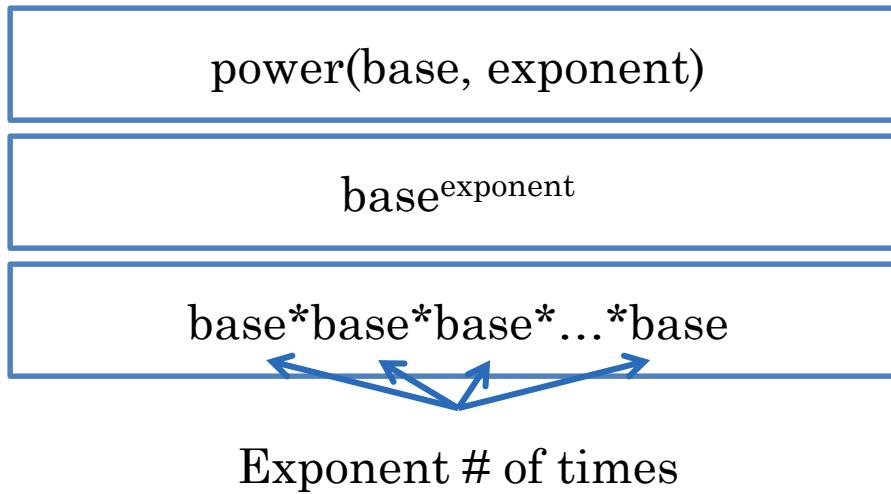
base<sup>exponent</sup>

base\*base\*base\*...\*base

Exponent # of times



# RECURSIVE FUNCTIONS WITH MULTIPLE PARAMETERS (EDIT)



$$\text{power}(\text{base}, 0) = 1$$

$$\text{power}(\text{base}, 1) = \text{base} * 1 = \text{base} * \text{power}(\text{base}, 0)$$

$$\text{power}(\text{base}, 2) = \text{base} * \text{base} * 1 = \text{base} * \text{power}(\text{base}, 1)$$

$$\text{power}(\text{base}, \text{exponent}) = \text{base} * \text{power}(\text{base}, \text{exponent}-1)$$



# DEFINING POWER(BASE, EXPONENT)

```

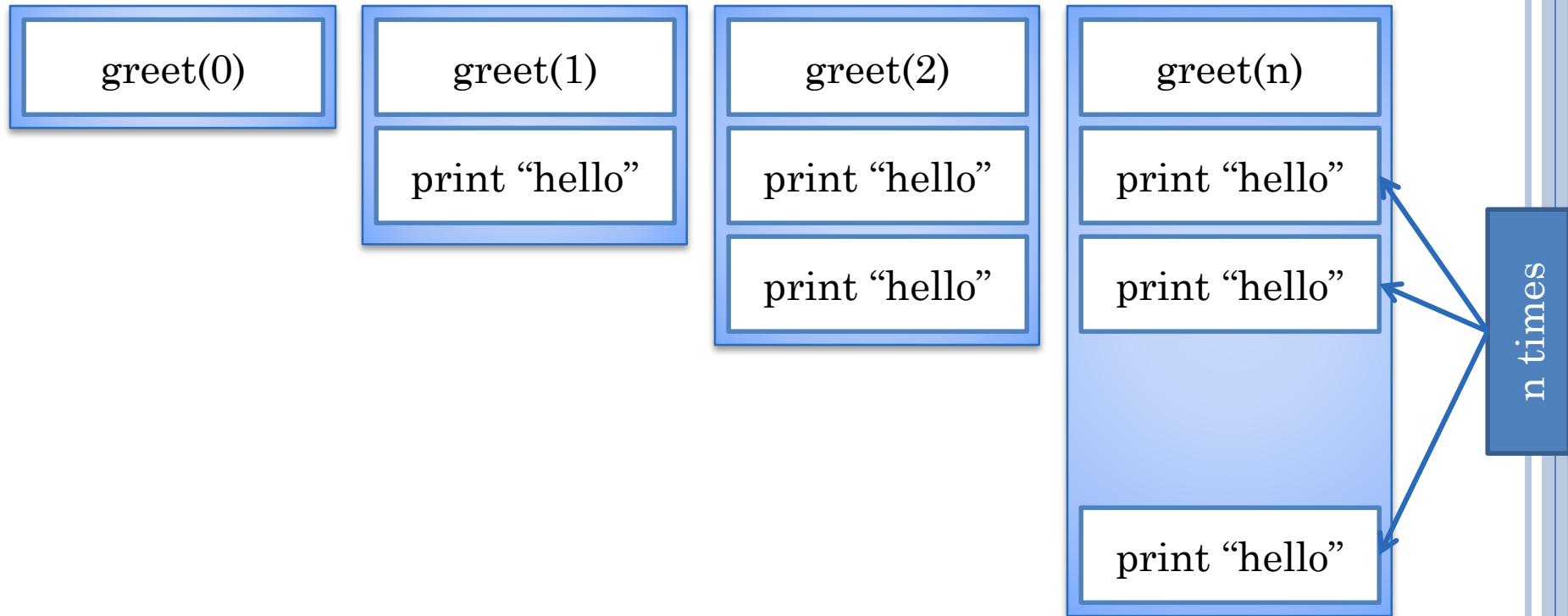
power(base, exponent) = 1                                if exponent <= 0
power(base, exponent) = base * power(base, exponent-1)  if exponent > 0

```

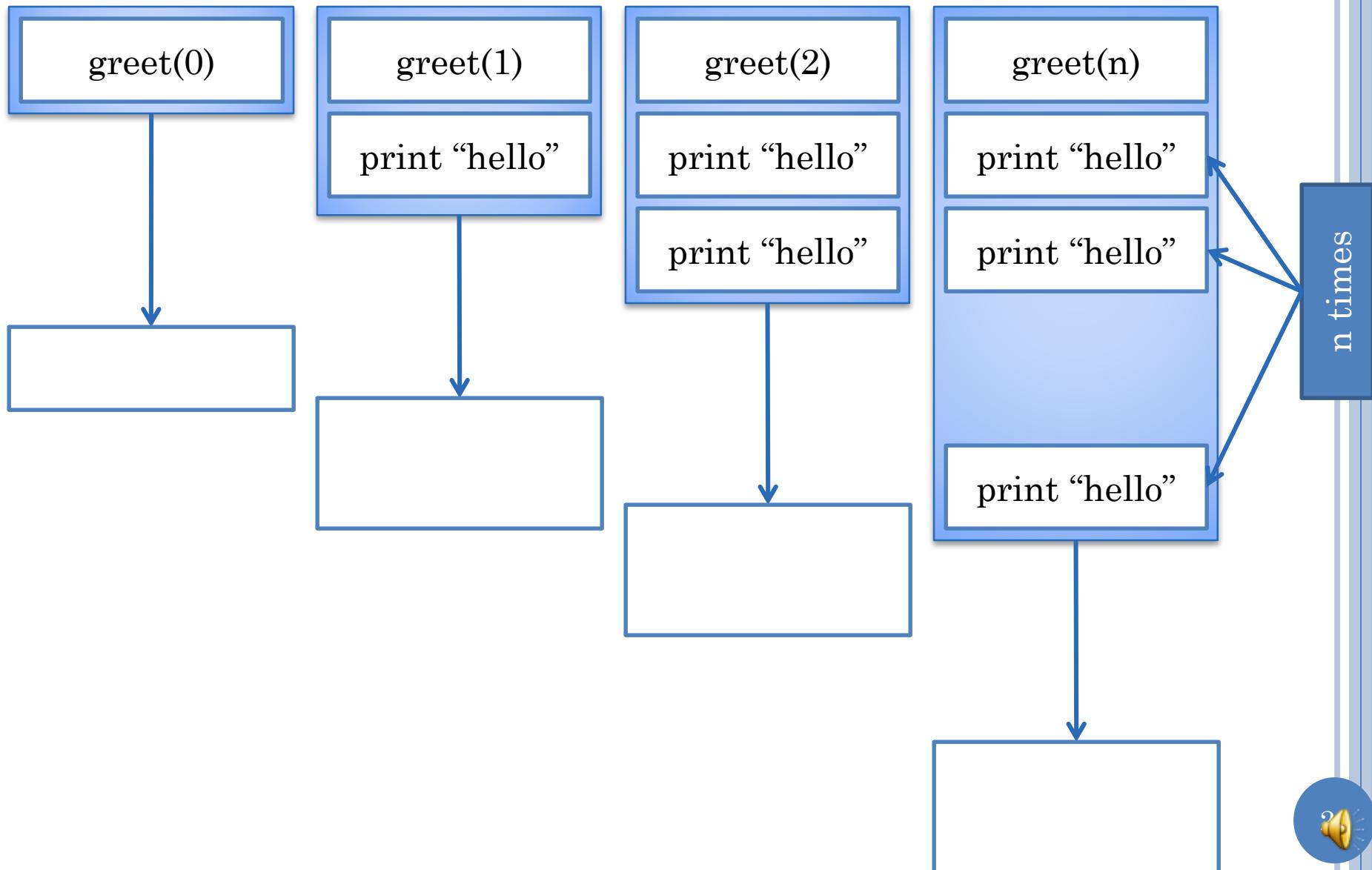
```
public static int power(int base, int exponent) {  
    if (n <= 0)  
        return 1;  
    else  
        return base*power(base, exponent-1);  
}
```



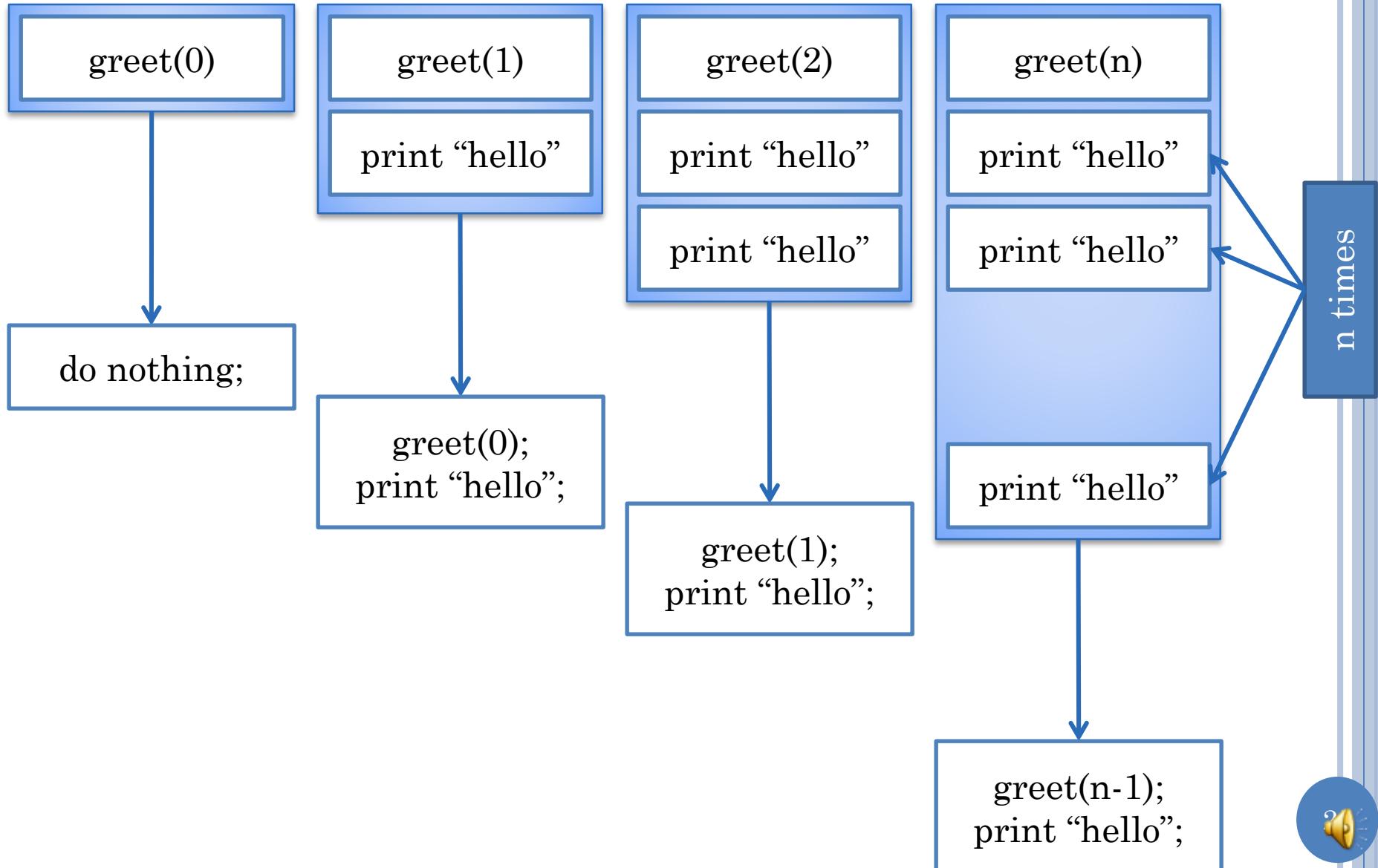
# RECURSIVE PROCEDURES: GREET(N)



# DEFINING GREET(N) (EDIT)



## DEFINING GREET(N)



# DEFINING GREET(N)

greet(n)  $\longrightarrow$  do nothing;      if  $n \leq 0$

greet(n)  $\longrightarrow$  greet(n-1);  
                      print "hello";      if  $n > 0$



# IMPLEMENTING GREET(N) (EDIT)

greet(n)  $\longrightarrow$  do nothing;      if  $n \leq 0$

greet(n)  $\longrightarrow$  greet(n-1);  
                  print "hello";      if  $n > 0$



# IMPLEMENTING GREET(N)

greet(n) → do nothing;      if n <= 0

greet(n) → greet(n-1);  
                  print “hello”;      if n > 0

```
public static void greet (int n) {  
    if (n > 0) {  
        greet(n-1);  
        System.out.println("hello");  
    }  
}
```



# LIST-BASED RECURSION: MULTIPLYLIST()

<code>multiplyList()</code>	$= 1$	if remaining input is: -1
<code>multiplyList()</code>	$= 2$	if remaining input is: 2, -1
<code>multiplyList()</code>	$= 12$	if remaining input is: 2, 6, -1

`multiplyList() = readNextVal()`

`if nextVal < 0`

`multiplyList() = readNextVal() * multiplyList()`

`if nextVal > 0`

# LIST-BASED RECURSION: MULTIPLYLIST()

multiplyList() = 1

if nextVal < 0

multiplyList() = readNextVal() \* multiplyList()

if nextVal > 0

```
public static int multiplyList () {  
    int nextVal = Console.readInt();  
    if (nextVal < 0)  
        return 1;  
    else  
        return nextVal*multiplyList();  
}
```



# TRACING MULTIPLYLIST()

```
public static int multiplyList () {  
    int nextVal = Console.readInt();  
    if (nextVal < 0)  
        return 1;  
    else  
        return nextVal*multiplyList();  
}
```

Invocation	Remaining input	Return value
multiplyList()	-1	1
multiplyList()	30, -1	30
multiplyList()	2, 30, -1	60

# SUMMARY

- Recursive Functions
- Recursive Procedures
- Number-based Recursion
- List-based Recursion
- See sections on trees, graphs, DAGs and visitor for other kinds of recursion