

1. Given $n + 1$ points, $\mathbf{x}_0, \mathbf{x}_1, \dots, \mathbf{x}_n$ and a sequence of $n + 1$ parameters, u_0, u_1, \dots, u_n , with $u_i < u_{i+1}$ for all i , our goal is compute a C^2 cubic spline curve $\mathbf{F}(u)$, such that

$$\mathbf{F}(u_i) = \mathbf{x}_i,$$

for all $i, 0 \leq i \leq n$.

- (a) If we use cubic B-spline curves (and compute the appropriate control points), how will you choose the knot sequence? Is your resulting problem under-constrained or over-constrained?
 - (b) If the problem is under-constrained, add sufficient number of tangent conditions at the end points and derive the control points of the resulting B-spline curve.
2. Find the Bézier control points of a closed spline of degree 4 whose control polygon consists of the edges of a square, and whose knot sequence is uniform and consists of simple knots.
3. Given a $m \times n$ tensor product patch, $\mathbf{P}(u, w)$, there are possible ways to evaluate a point:
- Use the recursive de Casteljau algorithm.
 - Use the tensor product formulation. Compute the coefficients of a u isoparametric line, and then evaluate that curve at v .
 - Use the tensor product formulation. Compute the coefficients of a v isoparametric line, and then evaluate that curve at u .

Work out the operation count for each of these cases.

4. Given a rational Bézier patch of degree n , $\mathbf{P}(u, w)$, give an algorithm to compute the control points (and associated weight) of its normal or hodograph patch, $\mathbf{N}(u, w)$. Given the parameter values (u_0, w_0) , $\mathbf{N}(u_0, w_0)$ denotes the normal at $\mathbf{P}(u_0, w_0)$. $\mathbf{N}(u_0, w_0)$ doesn't represent a normalized vector. I am not expecting a closed form solution in terms of weights and control points of $\mathbf{P}(u, w)$, but show all the steps used to compute a representation of the normal patch in terms of Bernstein polynomials.
5. Degree Elevation of a Triangular Patch: Given a triangular patch of degree n , the degree elevation formula for this patch is given as:

$$\sum_{|\mathbf{i}|=n} \mathbf{b}_{\mathbf{i}} B_{\mathbf{i}}^n(\mathbf{u}) = \sum_{|\mathbf{i}|=n+1} \mathbf{b}_{\mathbf{i}}^{(1)} B_{\mathbf{i}}^{n+1}(\mathbf{u}),$$

show that the control points $\mathbf{b}_{\mathbf{i}}^{(1)}$ are given as:

$$\mathbf{b}_{\mathbf{i}}^{(1)} = \frac{1}{n+1} [i \mathbf{b}_{\mathbf{i}-\mathbf{e}_1} + j \mathbf{b}_{\mathbf{i}-\mathbf{e}_2} + k \mathbf{b}_{\mathbf{i}-\mathbf{e}_3}]$$

where $\mathbf{i} = (i, j, k)$.