

# Rational Bezier Curves

- Use of homogeneous coordinates
- Rational spline curve: define a curve in one higher dimension space, project it down on the homogenizing variable
- Mathematical formulation:

$$\underline{\mathbf{P}}(u) = (X(u) \ Y(u) \ W(u)) = \sum_{i=0}^n (\mathbf{P}_i, w_i) B_{i,n}(u) \quad u \in [0,1]$$

$$\mathbf{p}(u) = (x(u) \ y(u)) = (X(u)/W(u) \ Y(u)/W(u)) = \sum_{i=0}^n \frac{w_i \mathbf{P}_i B_{i,n}(u)}{\sum_{j=0}^n w_j B_{j,n}(u)}$$

# Rational Bezier Curves: Properties

- $W_i$  are the weights and they affect the shape of the curve
- All the  $W_i$  cannot be simultaneously zero
- If all the  $W_i$  are non-negative, the curve is still contained in the convex hull of the control polygon
- It interpolates the end points
- The tangents at  $\mathbf{P}_0$  is given by  $\mathbf{P}_1 - \mathbf{P}_0$  and at  $\mathbf{P}_n$  is given by  $\mathbf{P}_n - \mathbf{P}_{n-1}$
- The weights affect the shape in the interior. What happens when
$$W_i \rightarrow \infty$$
- A rational curve has perspective invariance

# Rational Bezier Curves and Conics

- A rational Bezier curve can exactly represent a conic
- The conics are second degree algebraic curve and their segments can be represented exactly using rational quadratic curves (i.e. 3 control points and 3 weights)
- A parabola can be represented using a polynomial curve, but a circle, ellipse and hyperbola can only be represented using a rational curve

# B-Spline Curves

- Consists of more than one curve segment
- Each segment is influenced by a few control points (e.g. local control)
- Degree of a curve is indpt. of total number of control points
- Use of basis function that have a local influence
- Convex hull property: contained in the convex hull of control points
- In general, it does not interpolate any control point(s)

# Non-Uniform B-Spline Curves

- A B-spline curve is defined as:
- Each segment is influenced by a few control points (e.g. local control)

$$\mathbf{P}(u) = \sum_{i=0}^n \mathbf{P}_i N_{i,k}(u)$$

where  $\mathbf{P}_i$  are the control points,  $k$  controls the degree of the basis polynomials

# Non-Uniform Basis Function

- The basis function is defined as:

$$\begin{aligned} N_{i,1}(u) &= 1 && \text{if } t_i \leq u < t_{i+1} \\ &= 0 && \text{otherwise} \end{aligned}$$

$$N_{i,k}(u) = \frac{(u-t_i)N_{i,k-1}(u)}{t_{i+k-1}-t_i} + \frac{(t_{i+k}-u)N_{i+1,k-1}(u)}{t_{i+k}-t_{i+1}}$$

where  $k$  controls the degree ( $k-1$ ) of the resulting polynomial in  $u$  and also the continuity of the curve.

- $t_i$  are the knot values, and a set knot values define a knot vector

# Non-Uniform Basis Function

- The parameters determining the number of control points, knots and the degree of the polynomial are related by

$$n + k + 1 = T,$$

where  $T$  is the number of knots. For a B-spline curve that interpolates  $\mathbf{P}_0$  and  $\mathbf{P}_n$ , the knot  $T$  is given as

$$T = \{\alpha, \alpha, \dots, \alpha, t_k, \dots, t_{T-k-1}, \beta, \beta, \dots, \beta\}$$

where the end knots  $\alpha$  and  $\beta$  repeat with multiplicity  $k$ .

- If the entire curve is parametrized over the unit interval, then, for most cases  $\alpha = 0$  and  $\beta = 1$ . If we assign non-decreasing values to the knots, then  $\alpha = 0$  and  $\beta = n - k + 2$ .

# Non-Uniform Basis Function

- Multiple or repeated knot-vector values, or multiply coincident control point, induce discontinuities. For a cubic curve, a double knot defines a join point with curvature discontinuity. A triple knot produces a corner point in a curve.
- If the knots are placed at equal intervals of the parameter, it describes a UNIFORM non-rational B-spline; otherwise it is non-uniform.
- Usually the knots are integer values. In such cases, the range of the parameter variable is:

$$0 \leq u \leq n - k + 2$$



# Locality

- Each segment of a B-spline curve is influenced by  $k$  control points
- Each control point only influences only  $k$  curve segments
- The interior basis functions (not the ones influenced by endpoints) are independent of  $n$  (the number of control points)
- All the basis functions add upto 1: convex hull property

# Uniform B-Spline Basis Functions

- The knot vector is uniformly spaced
- The B-spline curve is an approximating curve and not interpolating curve
- The B-spline curve is a uniform or periodic curve, as the basis function repeats itself over successive intervals of the parametric variable
- Use of Non-uniformity: insert knots at selected locations, to reduce the continuity at a segment joint