

COMP 790-088

Networked and Distributed Systems

- ◆ There are 2 handouts:
 - » **Course outline**
 - » **Lecture 0 slides**

- ◆ Please get a copy of each

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Networked and Distributed Systems

Networked and Distributed Systems

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URL: *http://www.cs.unc.edu/~jasleen/Courses/Fall09*

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Networked and Distributed Systems

So what is this course about?

- ◆ Two courses squeezed into one?
 - » Yes
 - ❖ Comp 631: Computer Networks
 - ❖ Comp 734: Distributed Systems
 - » No
 - ❖ Redesigned to include:
 - ◆ Principles for designing computer networks
 - Insights used to achieve world-wide scale
 - ◆ Design of several prominent distributed systems
 - DNS, P2P systems, CDNs, Distributed File Systems
 - » Emphasis on design challenges and approaches
 - ❖ Not many fine-details will be covered (unlike both previous offerings)
 - ❖ For details, you will have to refer to the textbook or research papers

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Networked and Distributed Systems

So what is this course about?

- ◆ This course is about the Internet's protocols and distributed services
 - » Other networks exist too: Phone networks, ATM, ...
- ◆ Course can be broken into two parts:
 - » Part 1: Design of Computer Networks
 - How do you design a global-scale network that can be used to transfer information efficiently between end-users and applications?
 - » Part 2: Design of Distributed Systems
 - How do you design (massively) multi-user and global-scale systems and applications on top of such a network?
- ◆ Emphasis on common design principles
 - » Service models, Hierarchy, Randomization, Virtualization, Indirection, ...

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Requirements for a Global Network

Issues to be studied in Part 1


- ◆ Small Networks
 - » Point-to-point links
 - ❖ Issues: error detection, error recovery
 - » Multiple access links
 - ❖ Issue: contention-resolution
 - » Switched networks
 - ❖ Issue: datagram-switching vs virtual-circuit switching
- ◆ Global scale and Autonomous co-existence
 - » Scalable Addressing
 - » Routing and Forwarding
- ◆ Reliability and Congestion-control
 - » Challenges: scale, estimation, ...

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Part 1 Topics

The Internet's Protocol Layers

- 
- ◆ Transport protocols (TCP)
 - » Congestion control and Reliability
 - ◆ Internet routing architecture and algorithms
 - » Distance vector, Link state, BGP
 - ◆ The Internet Protocol (IP)
 - » Scalable addressing
 - ◆ Link-layer media access protocols
 - » Token rings, 802.11

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Massively Large-scale Distributed Systems

Issues to be studied in Part 2

- ◆ Name resolution:
 - » Domain Name System
 - ❖ Issues: scale and autonomy
- ◆ Information sharing:
 - » Peer-to-peer file-sharing systems
 - ❖ Issues: scale, churn, fault-tolerance
- ◆ Content distribution:
 - » Overlay Networks
 - ❖ Issues: resilience, autonomy
 - » P2P Content-distribution systems
 - ❖ Issues: scale, incentives
- ◆ Distributed File Systems
 - » Google
 - ❖ Issues: consistency, scale

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Course Topics

What will not be covered in this course?

- ◆ We will not discuss fine details of most protocols
- ◆ We will not discuss implementation details of most systems we study
- ◆ We will not cover:
 - » Any specific technology
 - » Socket programming
 - » Application-layer protocols (other than DNS)

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Course Administrivia

Prerequisites

- ◆ I assume that you have:
 - » A working knowledge of the UNIX program development environment

I also assume you are:

- » Comfortable with socket programming (in any language)

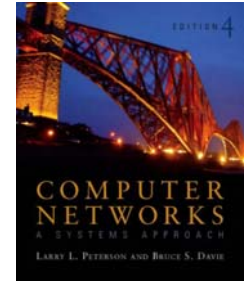
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Course Administrivia

References

- ◆ *Computer Networks: A Systems Approach*
 - » Peterson and Davie
- ◆ Several research papers



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Course Administrivia

Other resources

- ◆ Course web page
<http://www.cs.unc.edu/~jasleen/Courses/Fall109>
- ◆ Your source for copies of all handouts, homework assignments, lecture notes, course emails, ...
 - » If you miss class (bad idea!) you can see if anything was distributed in class by checking the web site
 - » (I don't keep extra copies of class handouts)

**How many of you do not need hard copies
(printed on paper) in class?**

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Course Administrivia

Grading (all percentages approximate within 10%)

- ◆ Programming and written assignments (25%)
 - » Roughly 4 in the semester
- ◆ Course Project (25%)
 - » Implement and evaluate a network protocol or a distributed system as an application-layer overlay
 - » Groups of 2 (or 3)
- ◆ Exams
 - » All exams are *oral*
 - » Midterm examination (15%)
 - ❖ Around mid-October
 - » Final examination (25%)
- ◆ Class participation (10%)

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Course Administrivia

Honor Code: Policy on collaboration

- ◆ Working in groups on assignments is OK but...
 - » You can only collaborate with other students in this course
 - » You can only collaborate on understanding the assignment and possible approaches
 - ❖ Every student must craft their own final solution
 - ❖ Every student must fully write up their own solution
 - » All collaborators must be acknowledged in writing
 - » Code may *never* be shared
 - » Collaboration on the mechanics of programming is OK
 - ❖ Debugging or designing each other's programs is *not* OK

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Reading Assignment

Networking Basics

- ◆ Layered architecture
- ◆ Packets, headers
- ◆ Encoding
- ◆ Framing

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