# COMP 110-003 Introduction to Programming Introductions

January 10, 2013



Haohan Li TR 11:00 – 12:15, SN 011 Spring 2013



of NORTH CAROLINA

at CHAPEL HILL

## **Today**

- Course syllabus
  - Course objectives
  - General info
  - Schedule, assignments, grading
  - Miscellaneous



#### **COMP 110**

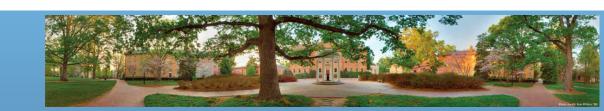
- Who shall take this class?
  - Preparing to use computers to solve problems and to develop softwares
- If you know nothing about computer
  - COMP 101 may be better
- If you've taken an AP course, or know programming
  - COMP 401 may be better
  - Talk to me after class





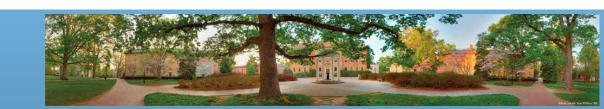
#### **Prerequisites**

- Prerequisites
  - No specific courses
  - Basic computer skills
    - Sending emails, browsing websites, installing softwares
  - Basic mathematics
    - Elementary algebra, such as solving a simple equation
  - No programming experiences required
    - It is OK that you have some experiences but remember that others don't



## **Course Objectives**

- You will learn the basics of JAVA programming
- More importantly, algorithmic thinking
  - An algorithm is just a sequence of instructions used to solve a problem
    - Programming is understanding. (Kristen Nygaard)
    - Programming is abstraction.
    - You will learn how to describe a problem and its solution abstractly and precisely.
  - That can be applied to any programming language (Java, C++, Python, Matlab, etc.)



#### Instructor

- Haohan Li
  - Currently a Ph.D. candidate in the 5<sup>th</sup> year
  - Undergrad: Shanghai Jiao Tong University
  - Research area: real-time systems
    - Computer systems that interact with physical world and provide prompt responses
  - Personal page: <a href="http://www.cs.unc.edu/~lihaohan/">http://www.cs.unc.edu/~lihaohan/</a>
    - · Google my name and you will find it



#### **General** info

- Meeting Place
  - SN 011
- Meeting Time
  - Tue/Thr, 11:00am 12:15pm
- Course Webpage
  - http://www.cs.unc.edu/Courses/comp110-003-s13/
  - You should bookmark it, though it is on my webpage



#### **General** info

- Office hour:
  - Tuesday, 1:00 − 2:00, Wednesday, 10:00 − 11:00 ?
  - Tuesday, 10:00 − 11:00, Wednesday, 10:00 − 11:00 ?
  - Tuesday, 1:00 − 2:00, Wednesday, 2:00 − 3:00 ?
- Instructor office: FB 132, Fred Brooks Building
- Instructor email: lihaohan@cs.unc.edu
  - Put "COMP 110" in the subject line





## Weekly Schedule

#### Lectures:

- All Tuesdays and some Thursdays
- Review previous material
  - Questions
- Present new material
- In-class exercises
  - work in groups
- Lecture notes will be posted online after class
  - The notes posted before class may not be the final version



## Weekly Schedule

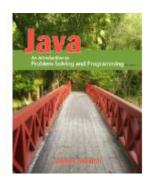
- Lab-times:
  - Some Thursdays
  - Extra programming practice
  - Homework help
  - Answer questions from lecture
- Each group should always have a laptop and a textbook
  - About laptops
    - I recommend that you bring one

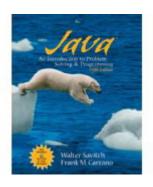




#### **Textbook**

- Textbook is required
  - Java: An Introduction to Problem Solving and Programming (6th Edition), by Walter Savitch.
    - ISBN: 978-0132162708.
    - You can use the Kindle edition, or the 5th edition instead.







#### **Software**

- Java and Eclipse
  - You will find the installation instructions on the course website in this weekend



## **Grading**

- Assignments: 60%
  - Including 3% due-date extension points
- Mid-term exam: 10%
- Final exam: 25%
- Class participation: 5%



#### **Grading Scale**

- A: 93 100; A-: 90 92.99;
- B+: 87 89.99; B: 83 86.99; B-: 80 82.99;
- C+: 77 79.99; C: 73 76.99; C-: 70 72.99;
- D+: 65 69.99; D: 60 65.99;
- F: 0 59.99.





#### Assignments

- You will have about 8-9 lab assignments, and 4-5 program assignments
  - Labs will be discussed on Thursday lab-times
    - Some labs will build on previous labs
    - Not all labs will be graded
  - Programs are very time-consuming
    - They weight the highest amount of credit!
- Reading assignments and written homework as well
  - Finish reading assignments before class
  - Written homework weights only a small amount of credit





#### **Assignment submission**

- Submit assignments through Sakai
  - Subject COMP110 Program# your full name
- Naming code scheme
  - Name your jar files for submission as follows:
    - lastname\_program#.jar
    - Example: li\_program1.jar
- You will have these instructions in every assignment descriptions



## **Late Policy**

- An assignment is on time only if it is received at or before 11:59 PM on the due date.
  - You will receive half of the credit if the assignment is received no more than 24 hours late
  - After 24 hours, you will receive no credit
- Example
  - Due date: Jan 10; Your deserved credit: 90.
    - If received on 11:59 PM, Jan 10: You get 90 points;
    - If received on 00:01 AM, Jan 11: You get 45 points;
    - If received on 00:01 AM, Jan 12: You get 0 points!





#### **Due Date Extensions**

- You have 3 opportunities to extend the due date by one more day
  - You can use them at any time and in any combination
  - You must declare the due-date extension before or on the due date
  - Unused opportunities are each worth 1 points on the final grade



#### **Due Date Extensions**

#### Examples:

- Due date: Jan 10; Your deserved credit: 90; You declared one due-date extension:
  - If received before 11:59 PM, Jan 10: You get 90 points;
  - If received before 11:59 PM, Jan 11: You get 90 points;
  - If received before 11:59 PM, Jan 12: You get 45 points;
  - If received after 0:00 AM, Jan 13: You get 0 points!
- However, your final grade will be subtracted by 1 point!



#### **Due Date Extensions**

- You must declare the due-date extension before submitting the assignment
  - You can include the comment in the submission, or send me an email
    - Otherwise you late submission will be penalized
  - You can also choose to use the opportunity in the end of the semester
    - If you still have extensions left and you have late submissions



#### **Exams**

- Mid-Term
  - To take a make-up mid-term, you must be in case of emergencies. I will ask for supporting documents.
- Final (Saturday May 4, 12:00 PM)
  - To take the exam at a different time, you must get permission from your Dean and bring me the blue slip you get from the Dean.
- I do not give incomplete



#### **Class Participation**

- Attendance is mandatory for all lectures
  - Don't make a habit of arriving late, or leaving in the midst of class;
  - No talking, sleeping, reading newspapers, eating, etc. in class;
  - Keep cellphones, pagers, etc. off;
  - Don't use your laptop to browse the web.



## **Working on Assignments**

- Before you open Eclipse and start coding:
  - read the assignment
  - think about what the assignment is asking for
  - review lectures and examples on the topic
  - write (on paper) your plan for completing the assignment (i.e., your algorithm)



## **Backup Your Work!**

- Save a file when you finish editing it
  - It's better to save it when you finish a part
  - However, if it's working and you want to add some function, you should make a copy of the working version
- Use laptops to protect the codes from power outage
- Use USB drives, AFS or Dropbox to protect the codes from laptop outage
  - <a href="http://help.unc.edu/subject/data-storage/afs/">http://help.unc.edu/subject/data-storage/afs/</a>
  - <a href="https://www.dropbox.com/">https://www.dropbox.com/</a>





## Need help?

- For help on general computer problems
- Also, for free software
  - <a href="http://help.unc.edu">http://help.unc.edu</a>
  - 919-962-HELP



## Collaborating

- Do not cheat!
- Do not share code!
  - You are encouraged to work together for better understanding of the course material and assignment requirements. But do the actual coding by yourself.
- Get familiar with the Honor Code
  - http://studentconduct.unc.edu/students
  - http://www.cs.unc.edu/Admin/Courses/HonorCode.html



## Struggling with Assignment

- Start early!
- Struggle with your assignment first before asking for help
- You are allowed to let others help you finding bugs.
   However, you must fix them yourself.
- It is easy to cheat but it is also easy to detect plagiarism. Keep safe by writing your own codes



## **Assignment for This Week**

- Check Sakai for Homework 0
  - Homework 0 is due Jan. 13, Sun.
- Read Chapter 1.1 & 1.2
- Read Syllabus







