

## The University of North Carolina at Chapel Hill

### COMP 144 Programming Language Concepts

Spring 2002

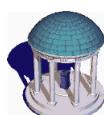
## Lecture 8: Python's Files, Modules, Classes and Exceptions

Felix Hernandez-Campos

Jan 28

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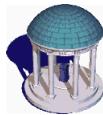


## Files

- Creating file object
  - Syntax: `file_object = open(filename, mode)`  
» `Input = open("d:\inventory.dat", "r")`  
» `Output = open("d:\report.dat", "w")`
- Manual close
  - Syntax: `close(file_object)`  
» `close(input)`
- Reading an entire file
  - Syntax: `string = file_object.read()`  
» `content = input.read()`
  - Syntax: `list_of_strings = file_object.readlines()`  
» `lines = input.readline()`

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## Files

- Reading one line at time
  - Syntax: `list_of_strings = file_object.readline()`
    - » `line = input.readline()`
- Writing a string
  - Syntax: `file_object.write(string)`
    - » `output.write("Price is %(total)d" % vars())`
- Writing a list of strings
  - Syntax: `file_object.writelines(list_of_string)`
    - » `output.write(price_list)`
- This is very simple!
  - Compare it with `java.io`

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## Modules

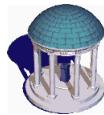
- Long programs should be divided into different files
  - It makes them easier to maintain

- Example: `mandelbrot.py`

```
# Mandelbrot module
def inMandelbrotSet(point):
    """
    True iff point is in the Mandelbrot Set
    """
    X, t = 0 + 0j, 0
    while (t < 30):
        if abs(X) >= 2: return 0
        X, t = X ** 2 + point, t + 1
    return 1
```

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## Using Modules

- Importing a module

— Syntax: import module\_name

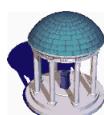
```
import mandelbrot

p = 1+0.5j

if mandelbrot.inMandelbrotSet(p):
    print "%f+%fj is in the set" % (p.real, p.imag)
else:
    print "%f+%fj is NOT in the set" % (p.real, p.imag)
```

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## Using Modules

- Importing functions within a modules

— Syntax: from module\_name import function\_name

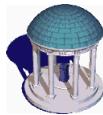
```
from mandelbrot import inMandelbrotSet
p = 1+0.5j
if inMandelbrotSet(p):
    print "%f+%fj is in the set" % (p.real, p.imag)
else:
    print "%f+%fj is NOT in the set" % (p.real, p.imag)
```

- Importing all the functions within a module

— Syntax: from module\_name import \*

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## Standard Modules

- Python has a very comprehensive set of standard modules (a.k.a. libraries)
  - See Python library reference
    - » <http://www.python.org/doc/current/lib/lib.html>

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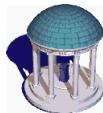


## string

- Reference
  - <http://www.python.org/doc/current/lib/module-string.html>
- Some very useful functions
  - `find(s, sub[, start[,end]])`
  - `split(s[, sep[, maxsplit]])`
  - `strip(s)`
  - `replace(str, old, new[, maxsplit])`

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## Regular expressions

- The `re` module provides Perl-style REs
- References:
  - HOWTO
    - » <http://py-howto.sourceforge.net/regex/regex.html>
  - Module reference
    - » <http://www.python.org/doc/current/lib/module-re.html>

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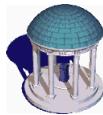


## Regular Expressions

- A regular expression (RE) is:
  - A single character
  - The empty string,  $\epsilon$
  - The concatenation of two regular expressions
    - » Notation:  $RE_1 \cdot RE_2$  (*i.e.*  $RE_1$  followed by  $RE_2$ )
  - The union of two regular expressions
    - » Notation:  $RE_1 \mid RE_2$
  - The closure of a regular expression
    - » Notation:  $RE^*$
    - » \* is known as the *Kleene star*
    - » \* represents the concatenation of 0 or more strings

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## Defining Regular Expression

- Regular expression are created using compile(re)
  - E.g.

```
import re
regex_object = re.compile('key')
```
- Basic syntax
  - Concatenation: sequence
  - Union: |
  - Closure: \*

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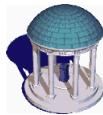
## Regular Expression Matching

- Matching at the beginning of strings
  - Syntax: math\_object = re.match(string)
  - E.g.

```
>>> import re
>>> regex = re.compile('key')
>>> match = regex.match("I have a key")
>>> print match
None
>>> match = regex.match("keys open doors")
>>> print match
<_sre.SRE_Match object at 0x009B6068>
```

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## Regular Expression Matching

- Matching within strings

— Syntax: `match_object = re.search(string)`

— E.g.

```
>>> regex = re.compile('11*')
>>> match = regex.match("I have $111 dollars")
>>> print match
None
>>> match = regex.search("I have $111 dollars")
>>> print match
<_sre.SRE_Match object at 0x00A036F0>
>>> match.group()
'111'
```

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## Matching Object Methods

- Return matched string

— Syntax: `string = match_object.group()`

- Return starting position of the match

— Syntax: `m = match_object.start()`

- Return ending position of the match

— Syntax: `n = match_object.end()`

- Return a tuple with start and end positions

— Syntax: `m, n = match_object.span()`

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## Extended Syntax

- Ranges
  - Any character within [] (e.g. [abc])
  - Any character not within [] (e.g. [^abc])
- Predefined ranges
  - \d              Matches any decimal digit; this is equivalent to the set [0-9].
  - \D              Matches any non-digit character; equivalent to the set [^0-9].
  - \s              Matches any whitespace character; this is equivalent to the set [\t\n\r\f\v].
  - \S              Matches any non-whitespace character; this is equivalent to the set [^\t\n\r\f\v].
- One or more closure + (e.g. a+)

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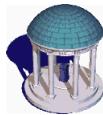


## Grouping

- Groups are defined using parentheses
    - E.g.
- ```
>>> regex = re.compile('(ab*)(c+)(def)')
>>> match = regex.match("abbdbdefhhggg")
>>> print match
None
>>> match = regex.match("abbbcdedefhhggg")
>>> print match
<_sre.SRE_Match object at 0x00A35A10>
>>> match.groups()
('abbb', 'c', 'def')
```

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## Classes

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- Defined using `class` and indentation

— E.g.

```
class MyClass:
    "A simple example class"
    i = 12345
    def f(self):
        return 'hello world'
```

- Methods* are functions defined within the class declaration or using the *dot* notation
- Attributes* are variables defined within the class declaration or using the *dot* notation

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## Class Constructor

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- `__init__` method

— E.g.

```
class MyClass:
    def __init__(self):
        self.data = []
```

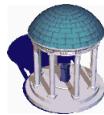
- Creation of instances is straightforward

— E.g.

```
x = MyClass()
```

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## Class Examples

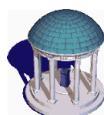
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- Example

```
>>> class Complex:
...     def __init__(self, realpart, imagpart):
...         self.r = realpart
...         self.i = imagpart
...
>>> x = Complex(3.0, -4.5)
>>> x.r, x.i
(3.0, -4.5)
```

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## Exceptions

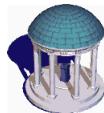
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- Try/except/raise

```
>>> while 1:
...     try:
...         x = int(raw_input("Please enter a number: "))
...         break
...     except ValueError:
...         print "Oops! That was not valid. Try again"
...
```

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## Reading Assignment

- Guido van Rossum and Fred L. Drake, Jr. (ed.),  
*Python tutorial*, PythonLabs, 2001.
  - Read chapters 6 to 9
  - <http://www.python.org/doc/current/tut/tut.html>
  - Write some simple programs
- Glance at the RE HOWTO and reference
  - You will need REs in the next assignment
  - HOWTO
    - » <http://py-howto.sourceforge.net/regex/regex.html>
  - Module reference
    - » <http://www.python.org/doc/current/lib/module-re.html>

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