CALL FOR PAPERS: RTSS-2002

The 23rd IEEE Real-Time Systems Symposium
December 3-5, 2002
Austin, Texas (USA)

Sponsored by the IEEE Computer Society TC on Real-Time Systems

Submissions of papers describing original research in all areas of real-time computer systems design, analysis and implementation are invited for consideration towards presentation at the 23rd Annual IEEE Real-Time Systems Symposium, and publication in the Conference Proceedings (published by the IEEE Computer Society Press).

Scope of the Conference. The Real-Time Systems Symposium (RTSS) provides a forum for the presentation of high-quality, original research covering all aspects of real-time systems design, analysis, and implementation. RTSS-2002 will continue the trend of the previous several RTSS's towards becoming an expansive and inclusive symposium, looking to embrace new and novel areas of real-time research in addition to the traditional foci of interest.

Important dates. The deadline for the submission of papers has been extended to May 7th, 2002. Authors will be notified of the program committee’s decision regarding acceptance by August 1st, 2002. Camera-ready versions of accepted papers will become due on September 1, 2002. The conference will be held on December 3rd-5th, 2002, with pre-conference workshops upon topics of interest to the real-time systems research community on December 2nd.

For further information. Please visit the symposium home page, located at URL:

www.cs.unc.edu/rtss2002