

# COMP 550: Algorithms & Analysis



Photo credit: Sam Kittner '85



THE UNIVERSITY  
*of* NORTH CAROLINA  
*at* CHAPEL HILL

## UNDERGRADUATE BULLETIN

Formal specification and verification of programs. Techniques of algorithm analysis. Problem-solving paradigms. Survey of selected algorithms.

### COURSE DESCRIPTION

1. Concepts, notation, and terminology for reasoning quantitatively about the efficiency of algorithms
2. Important data-structures and algorithms
3. Fundamental techniques for algorithm design

# Administrative matters

## COURSE WEB-PAGE

- **Monitor frequently!** – assignments, test dates, etc. announced here
- Accessible off dept web-page ([Academics -> Course home-page links](#))
- Directly at <http://www.cs.unc.edu/~baruah/Teaching/2016-1Sp/>

GRADES are maintained on [sakai](#)

[Piazza](#) for discussions

<<Tour of [course web-page](#)>>

# Administrative matters

## READING ASSIGNMENTS

- Sections of the text – on the course web-site
- You must read these – covered in the tests
- May discuss interactively at the start of the next class

## PROBLEM ASSIGNMENTS

- Not graded, but covered in the tests
- Suggestion: form study-groups

## ATTENDANCE

- You are expected to attend most lectures (although no roll call)
- Occasional pop-quizzes for extra credit

<<Roll call and background survey>>

# Topics to be covered

- Introduction. The role of algorithms in computer science
- Asymptotic notation
- Solving recurrences
- Sorting and Order statistics
- Search structures: red-black trees
- Introduction to graphs
- Algorithm design: Dynamic Programming
- Algorithm design: the Greedy strategy
- NP-Completeness
- Linear Programming

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# Introduction to Algorithms

# What is an algorithm?

Informally, an *algorithm* is any well-defined computational procedure that takes some value, or set of values, as *input* and produces some value, or set of values, as *output*. An algorithm is thus a sequence of computational steps that transform the input into the output.

We can also view an algorithm as a tool for solving a well-specified *computational problem*. The statement of the problem specifies in general terms the desired input/output relationship. The algorithm describes a specific computational procedure for achieving that input/output relationship.

# Why study algorithms?

**Important** in all other branches of computer science

Sec 1.1 – Internet; e-commerce; manufacturing; cryptography

Prime **enabler** of innovation

E.g., search algorithms (pagerank)

Read Sec 1.2

“Everyone knows Moore’s Law – a prediction made in 1965 by Intel co-founder Gordon Moore that the density of transistors in integrated circuits would continue to double every 1 to 2 years....in many areas, performance gains due to improvements in algorithms have vastly exceeded even the dramatic performance gains due to increased processor speed.”

- Excerpt from *Report to the President and Congress: Designing a Digital Future*, December 2010 (page 71).



# Why study algorithms?

**Important** in all other branches of computer science

Sec 1.1 – Internet; e-commerce; manufacturing; cryptography

Prime **enabler** of innovation

E.g., search algorithms (pagerank)

Read Sec 1.2

Ideas have been **applied to other domains**

e.g., economics – auctions and mechanisms

Develops **problem-solving skills**

Often **fun** (for some of us)