

A Slow Algorithm for Computing the Gabriel Graph with Double Precision

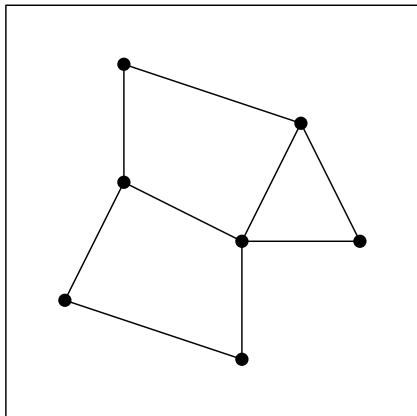
David L. Millman Vishal Verma

University of North Carolina at Chapel Hill

August 12, 2011



Compute the Gabriel Graph



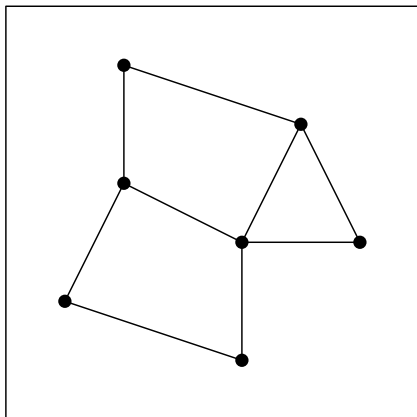
Given

sites $S = \{s_1, \dots, s_n\}$

Compute

the Gabriel graph of S .

Compute the Gabriel Graph



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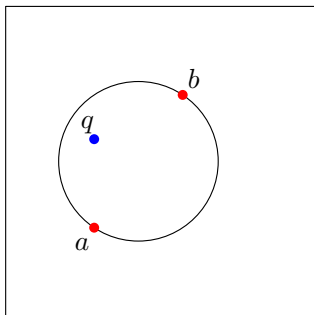
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How much precision is needed to determine this?

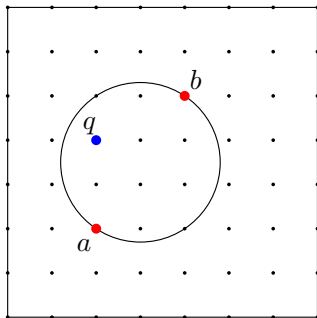
Analyzing Precision[LPT99]

E.g., Precision of testing if a point is inside a circle



Analyzing Precision[LPT99]

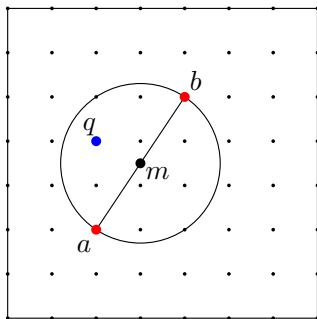
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$$\mathbb{U} = \{1, \dots, U\}^2$$
$$a, b, q \in \mathbb{U}$$

Analyzing Precision[LPT99]

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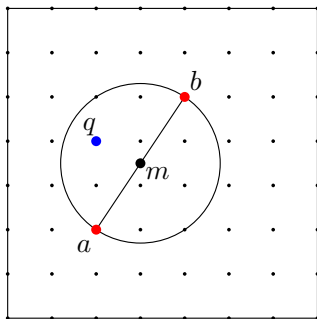
$$b = (b_x, b_y)$$

$$q = (q_x, q_y)$$

$$m = \left(\frac{a_x + b_x}{2}, \frac{a_y + b_y}{2} \right)$$

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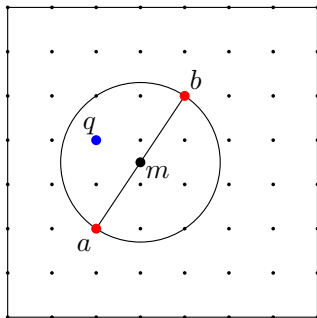
$$q = (q_x, q_y)$$

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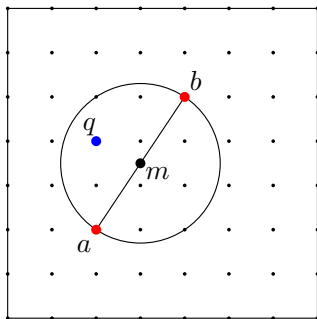
$$\text{IsKiller}(a, b, q) = \text{sign}(\|m - p\|^2 - \|m - r\|^2)$$

$$= \text{sign}(p_x r_x + q_x r_x - p_x q_x - r_x^2$$

$$p_y r_y + q_y r_y - p_y q_y - r_y^2)$$

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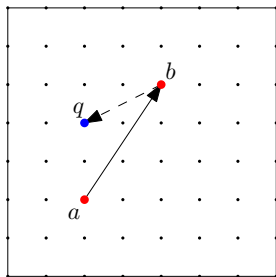
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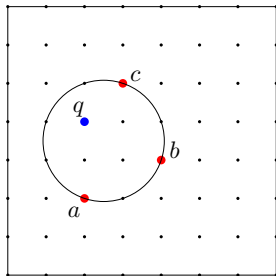
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degree (2)

Precision of Two Well Know Predicates

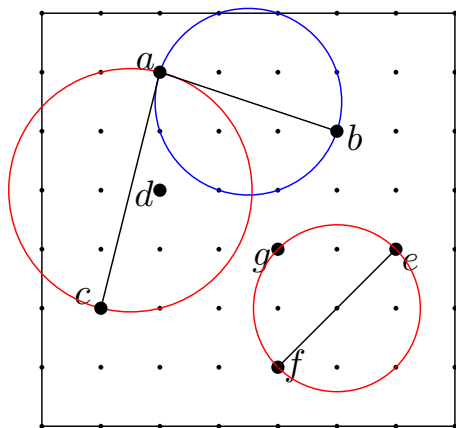


Orientation(a, b, q)
degree ②



InCircle(a, b, c, q)
degree ④

Gabriel Graph



Given

sites n sites S

Definition

an edge \overline{pq}

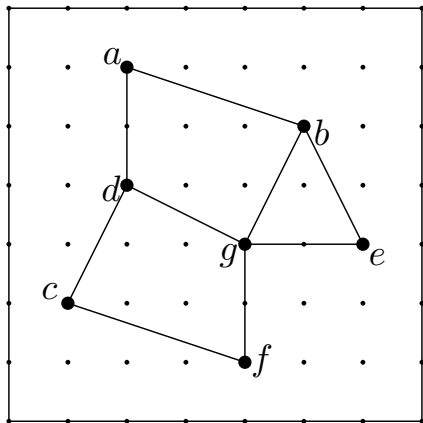
is in the Gabriel graph of S

if the closed disk

centered at the midpoint of \overline{pq}

with diameter $|\overline{pq}|$

contains no points of $S \setminus \{p, q\}$.



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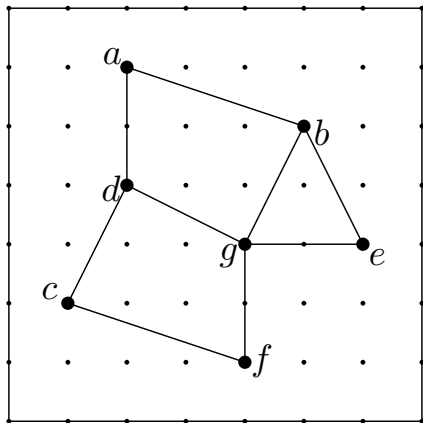
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Gabriel Graph



Proposed by:

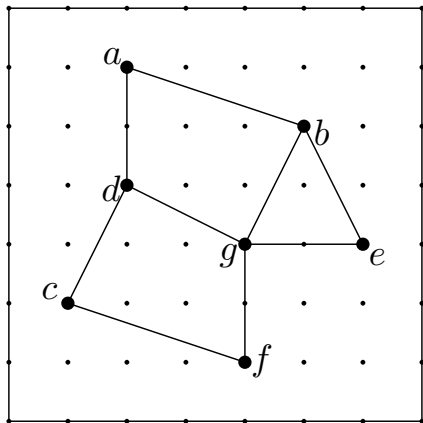
Gabriel and Sokal [GS69]

Compute Gabriel from Delaunay:

[MS80] $O(n)$ time, degree ⑥

[L96] $O(n)$ time, degree ②

Gabriel Graph



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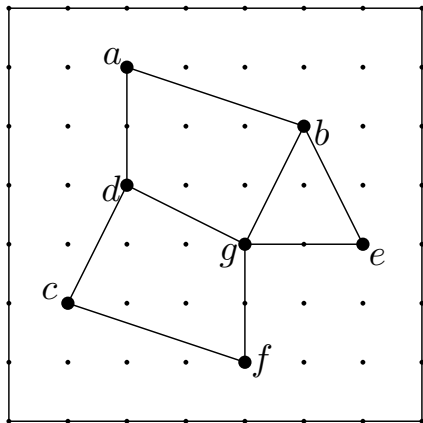
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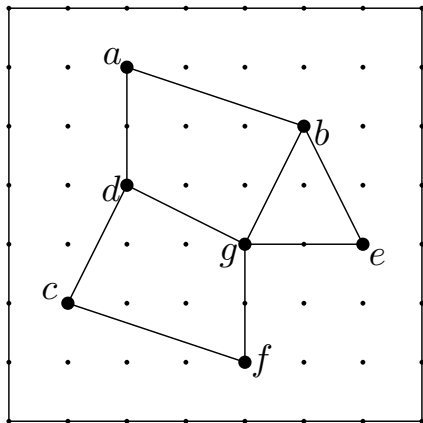
[L96] $O(n)$ time, degree ②

Compute Delaunay, degree ④

Directly compute Gabriel graph:

Brute force, $O(n^3)$ time, degree ②

Gabriel Graph



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[MV11], $O(n^2)$ time, degree ②

Approaches for implementing geometric algorithms with finite precision computer arithmetic:

- Rely on machine precision ($+\epsilon$) [NAT90,LTH86,KMP*08]
- Topological Consistency [S99,S01,SI90,SI92,SII*00,H01]
- Exact Geometric Computation [Y97,C92,ABO*97,BEP*97]
 - Arithmetic Filters [FW93,FW96,BBP01,DP98,DP99]
 - Adaptive Predicates [P92,S97,BF09]
 - Degree-driven algorithm design
[L96,LPT99,BP00,BS00,C00,MS01,MS09,CMS09,MS10]

Given

sites $S = \{s_1, \dots, s_n\}$

Arrangement of dual lines S^* and its trapezoidation

- Time: $O(n^2)$
- Space: $O(n^2)$
- Precision: degree ②

Gabriel graph

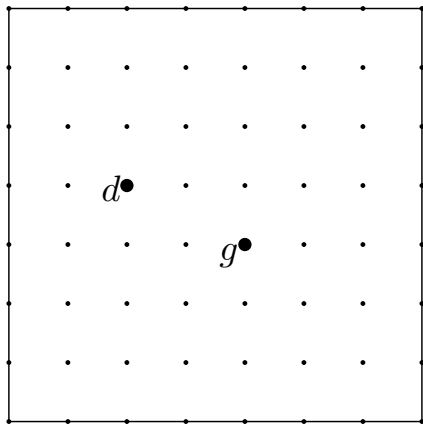
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Primal

Point $p = (p_x, p_y)$

Line $l = (y = l_m x + l_b)$

Set of points $S = \{s_1, \dots, s_n\}$

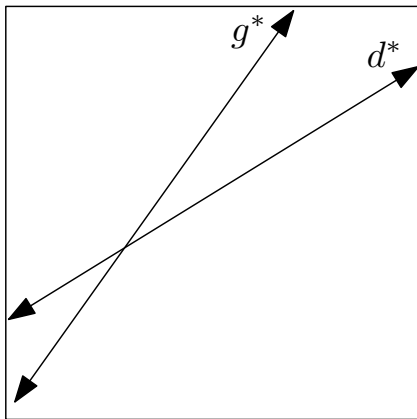


Dual

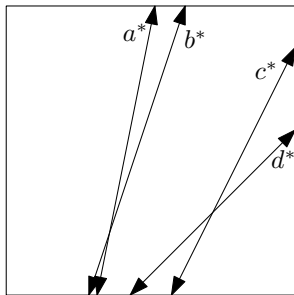
Line $p^* = (y = p_x x - p_y)$

Point $l^* = (l_m, -l_b)$

Set of lines $S^* = \{s_1^*, \dots, s_n^*\}$



$x\text{IntersectOrder}(a^*, b^*, c^*, d^*)$



Given

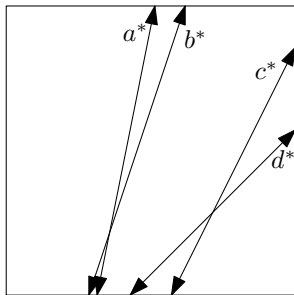
dual lines a^* , b^* , c^* , and d^*

Determine

if the x -coordinate of $a^* \cap b^*$ is left of $c^* \cap d^*$.

$x\text{IntersectOrder}(a^*, b^*, c^*, d^*)$

xIntersectonOrder(a^* , b^* , c^* , d^*)



Given

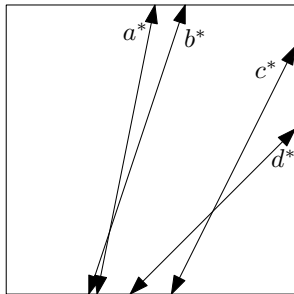
points a , b , c , and d

Determine

if the slope of \overline{ab} is less than \overline{cd} .

xIntersectonOrder(a^* , b^* , c^* , d^*)

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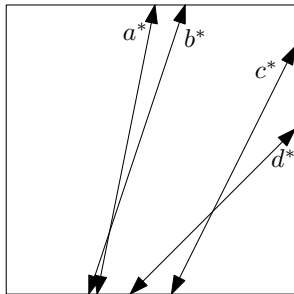
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$$\text{xIntersectOrder}(a^*, b^*, c^*, d^*) = \text{sign}\left(\frac{a_y - b_y}{a_x - b_x} - \frac{c_y - d_y}{c_x - d_x}\right)$$

xIntersectOrder(a^* , b^* , c^* , d^*)



Given

points a , b , c , and d

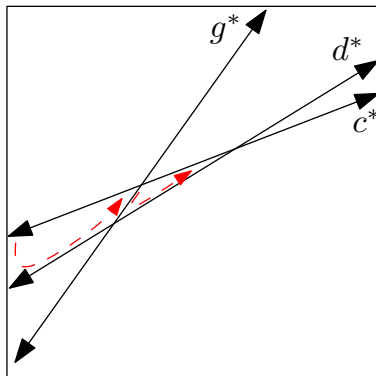
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degree ②

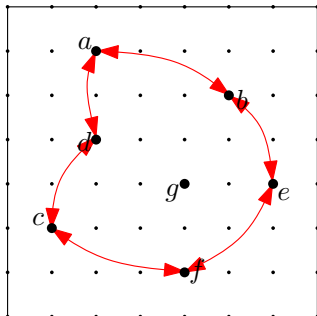
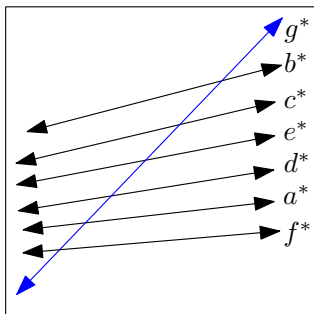
Arrangement of Dual Lines



Arrangement

For n dual lines S^* , we can compute the arrangement of S^* and its trapezoidation in $O(n^2)$ time and degree ②.

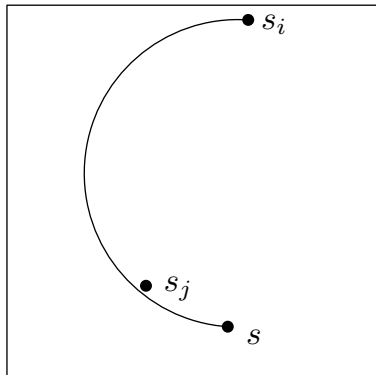
Arrangement to Circular Ordering Around a Site

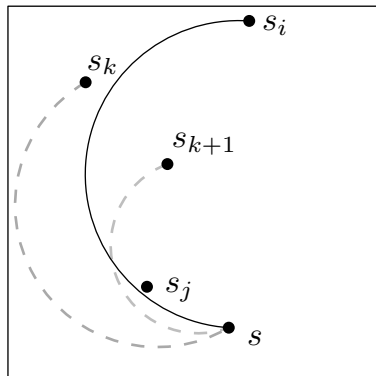


Circular Orderings

Given the arrangement of S^* , for site $s \in S$, we can compute the circular ordering of the sites in $S \setminus \{s\}$ around s in $O(n)$ time and degree ①.

Kill Edges

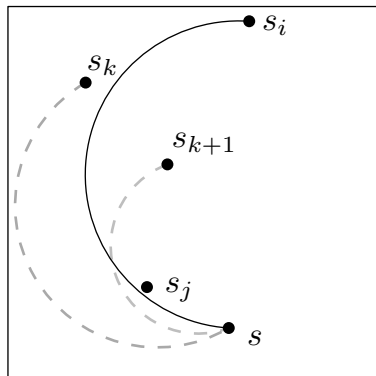




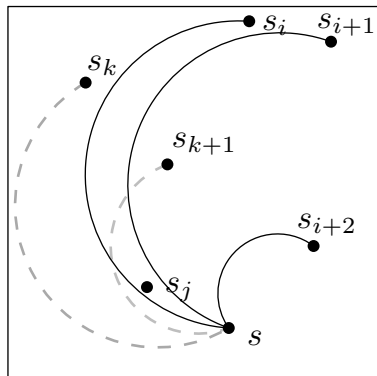
Lemma

If s_j lies in $D_I(s, s_i)$ and $\forall k \in \{i, \dots, j-1\} s_k \in D_I(s, s_i)$, then s_j also lies in $D_I(s, s_k)$, $\forall k \in \{i, \dots, j-1\}$.

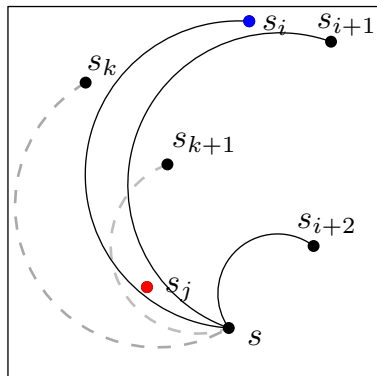
Circular Ordering Around a Site to Gabriel Edges



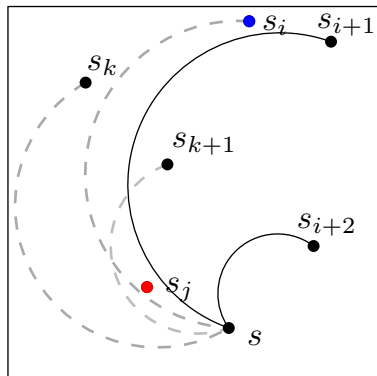
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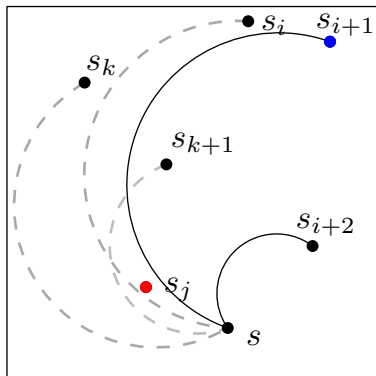
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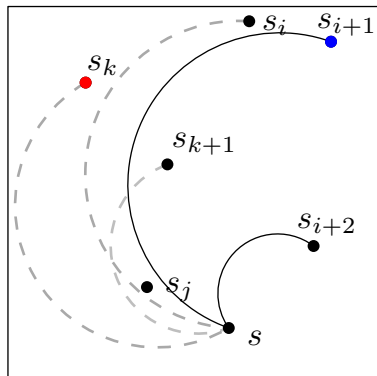
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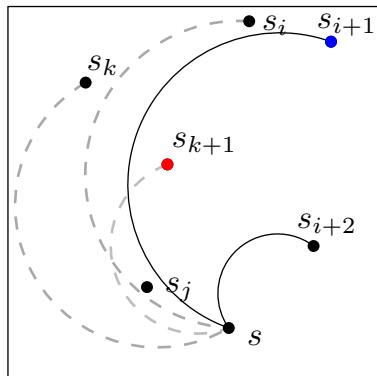
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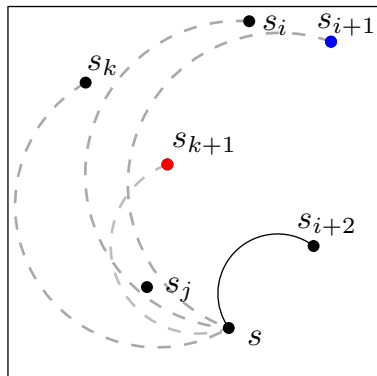
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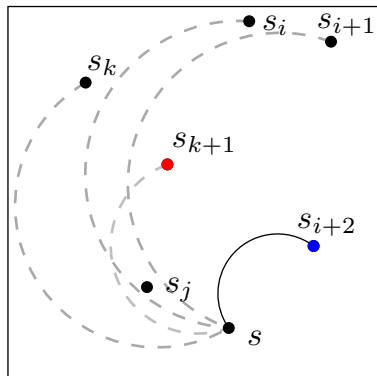
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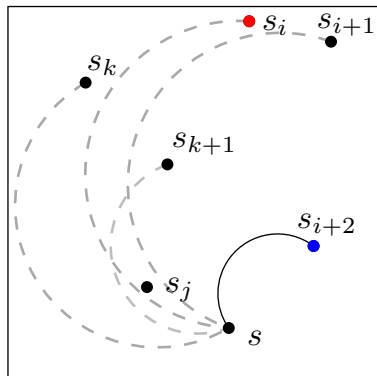
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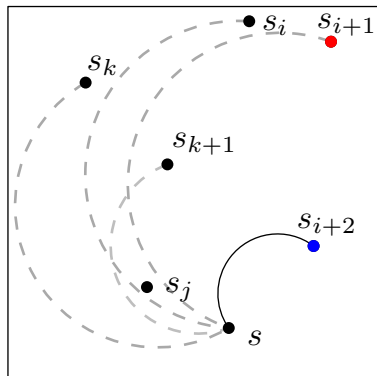
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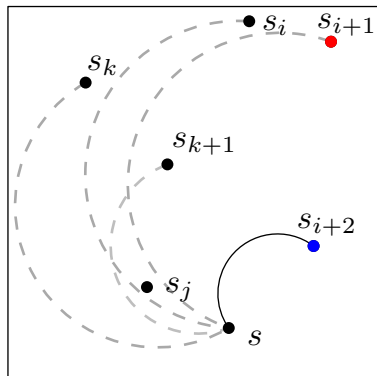
Circular Ordering Around a Site to Gabriel Edges



Circular Ordering Around a Site to Gabriel Edges



Circular Ordering Around a Site to Gabriel Edges



Determine Edges

Given the circular ordering of $S \setminus \{s\}$ around s , in $O(n)$ time and degree 2, we can find the Gabriel edges incident at s .

Algorithm for Computing the Gabriel Graph

Given

sites n sites S

Compute

Gabriel graph of S

- 1 Compute arrangement S^*
- 2 For each $s \in S$
 - 1 compute the circular ordering of $S \setminus s$ around s .
 - 2 determine the set of Gabriel edges in which s is incident.

Given

sites $S = \{s_1, \dots, s_n\}$

Arrangement of dual lines S^* and its trapezoidation

- Time: $O(n^2)$
- Space: $O(n^2)$
- Precision: degree ②

Gabriel graph

- Time: $O(n^2)$
- Space: $O(n^2)$
- Precision: degree ②

Can we...

- compute the Gabriel graph with sub-quadratic time and space in degree $\mathcal{O}(n)$?
- compute a triangulation “close” to Delaunay?
- treat precision as a limited resource (like time and space) when solving other algorithmic problems?

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Thank you!

Contact:

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<http://cs.unc.edu/~dave>

