

Midterm Review & More

Lecture 10

Feb 16th 2023 | COMP 211-002 | Joshua Bakita

Welcome!

Today:

- Midterm Review
- More on Preprocessor

Logistics:

- Scores for Midterm 1, and Assignment 1 Style are up
- Let us know if mistakes are in the readings. Ex: the online copy of *Computer Systems...* has different section numbering
- Assignment 3 coming soon

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THE EXPERIENCE
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THAT CAROLINA
NEEDS.

Write- In
THEODORE
NOLLERT
for Student Body President

Remember to vote!

Early voting:
Sat & Sun, Feb 17-18

General Voting:
Thurs, Feb 21

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Fun fact...

Midterm Review

Great job!

Midterm Review

Statistics

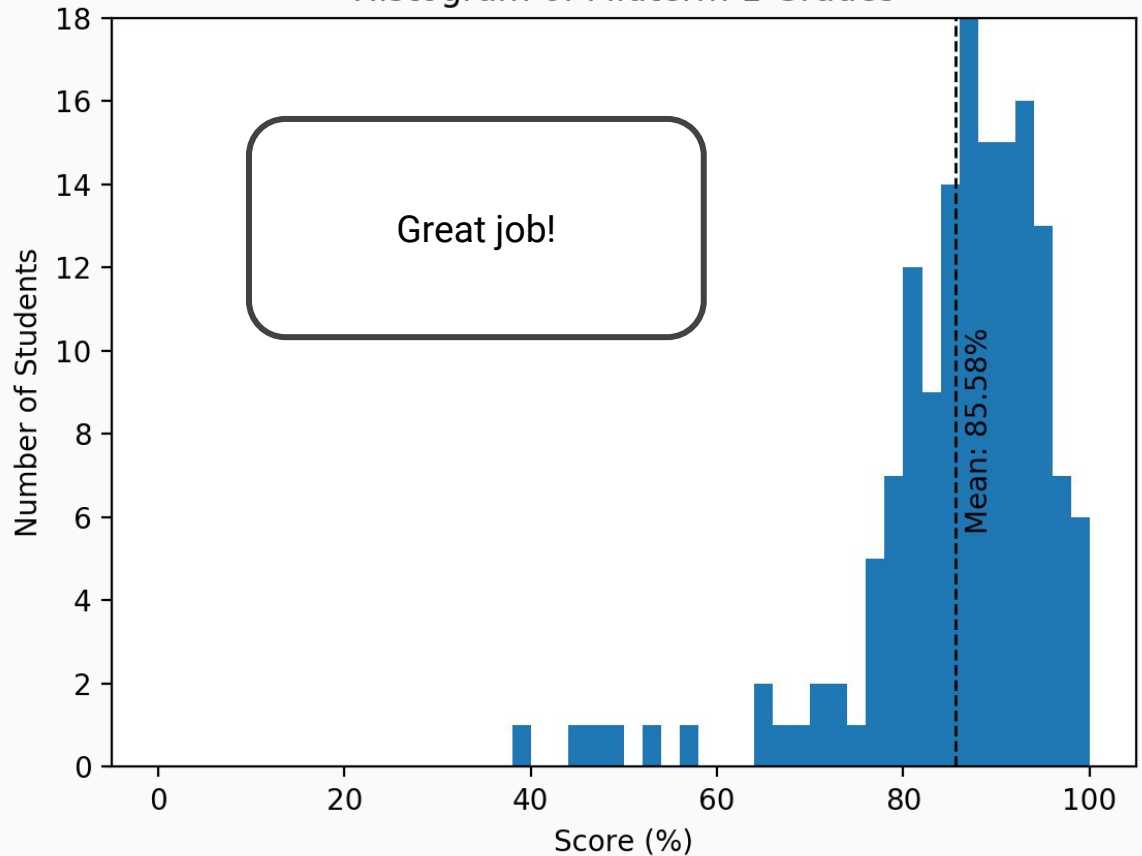
Raw Scores:

- Best: 25.7/26 (99%)
- Worst: 10.3/26 (40%)
- Avg (mean): 22/26 (86%)

Top incorrect questions:

1. Q. 1.3.2 (79%)
2. Q. 1.1.5 (57%)
3. Q. 1.1.12 (54%)
4. Q. 1.1.1 (47%)
5. Q. 1.1.7 (33%)
6. Q. 1.1.9 (29%)
7. Q. 1.3.5 (28%)

Histogram of Midterm 1 Grades



Midterm Review

Q. 1.1.1: "warning: implicit
declaration of function"

Code available at
https://www.cs.unc.edu/~jbakita/teach/comp211-s23/l10/q1_demo.c

Midterm Review

Q. 1.1.5: string termination

Code available at

https://www.cs.unc.edu/~jbakita/teach/comp211-s23/l10/q5_demo.c

Midterm Review

Q. 1.1.12: define FALSE as the value 0

Code available at

https://www.cs.unc.edu/~jbakita/teach/comp211-s23/l10/q12_demo.c

Midterm Review

Question 1.3.2

1.3.2 To find documentation for a C function, I might try the command: (Select all that apply)

A) `whatis`

B) `man`

C) `info`

D) `cmatrix`

Lecture 3 (and others)

Lecture 7 (and others)

More on the Preprocessor

Beyond `#define` and `#include`. Picking up from last time...

This section of the slides was not covered in-class, but the midterm question demos sufficiently covered the preprocessor. These examples have been cut from future lectures, but are left here for your study.

```
>>...CHANNEL_STATUS_ON_ENG_PENDING_ACQUIRE = 8,  
>>...CHANNEL_STATUS_ON_ENG_PENDING = 9,  
>>...CHANNEL_STATUS_ON_PBDMA_CTX_RELOAD = 10,  
>>...CHANNEL_STATUS_ON_PBDMA_AND_ENG_CTX_RELOAD = 11,  
>>...CHANNEL_STATUS_ON_ENG_CTX_RELOAD = 12,  
>>...CHANNEL_STATUS_ON_ENG_PENDING_CTX_RELOAD = 13,  
>>...CHANNEL_STATUS_ON_ENG_PENDING_ACQ_CTX_RELOAD = 14,  
};
```

```
#define NV_PCCSR_CHANNEL_INST(i) (0x00800000+(i)*8)
```

```
// There are a total of 512 possible channels
```

```
#define MAX_CHID 512
```

```
typedef union {
```

```
>>...struct {
```

```
// 0:31
```

```
>>...>>...uint32_t inst_ptr:28;
```

```
>>...>>...enum INST_TARGET inst_target:2;
```

```
>>...>>...uint32_t pa
```

```
>>...>>...bool inst_bi
```

```
// 32:64
```

```
>>...>>...bool enable:
```

```
>>...>>...bool next:1;
```

Code available at
<https://www.cs.unc.edu/~jbakita/teach/comp211-s23/l6/nvdebug.h>

```

VERSIONED_RL_ACCESSOR(tsg, uint32_t, tsgid);
VERSIONED_RL_ACCESSOR(tsg, enum ENTRY_TYPE, entry_type);
VERSIONED_RL_ACCESSOR(tsg, uint32_t, timeslice_scale);
VERSIONED_RL_ACCESSOR(tsg, uint32_t, timeslice_timeout);
VERSIONED_RL_ACCESSOR(tsg, uint32_t, tsg_length);

#define NV_RL_ENTRY_SIZE(g) \
    ((g)->chip_id >= NV_CHIP_ID_VOLTA ? sizeof(struct gv100_runlist_tsg) : \
     sizeof(struct gk110_runlist_tsg))

#define for_chan_in_tsg(g, chan, tsg) \
    for (chan = (typeof(chan))(((u8*)tsg) + NV_RL_ENTRY_SIZE(g)); \
         (u8*)chan < ((u8*)tsg) + (1 + tsg_length(g, tsg)) * NV_RL_ENTRY_SIZE(g); \
         chan = (typeof(chan))(((u8*)chan) + NV_RL_ENTRY_SIZE(g)))

#define next_tsg(g, tsg) \
    (typeof(tsg))((u8*)(tsg) + NV_RL_ENTRY_SIZE(g) * (tsg_length(g, tsg) + 1))

struct runlist_iter {
    >>...// Pointer to either
    >>...void *curr_entry;
    >>...// This should be se
    >>...// decremented as ea
    >>...// track which chann
    int channels_left_in_tsg
}

```

Code available at
<https://www.cs.unc.edu/~jbakita/teach/comp211-s23/l6/nvdebug.h>

Questions?

See office hour calendar on the website for availability.

Assignment 3 will be posted by next class.

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