Virtual Memory Revisited

Lecture 20 Class 22 of 28 | April 4th 2023 | COMP 211-002 | Joshua Bakita

Welcome!

Today:

- → Examining mmap() and fread()
- → Page faults, syscalls, and virtual memory
- → The make command

Logistics:

- → Post-midterm review guide
- → A3 extension
- → A5 changes & extension

Fun fact...

The NC State Constitution states, "...the benefits of The University of North Carolina... as far as practicable, be extended to the people of the State free of expense."

And NC spends more per-capita on higher education than almost any other state.

Virtual Memory

What is it useful for, beyond mmap()?

Virtual Memory What and why?

Every address your program sees, what's stored in every pointer, is a *virtual address*.

The operating system controls what *physical address*, if any, every virtual address corresponds to.

- → Memory-mapped files
 - mmap()
- → Memory protection
 - One process cannot access another another's memory
- → Shared memory
 - Why keep multiple copies of a file around in-memory?
- → Memory oversubscription
 - What if we need more memory than our system has available?

Virtual Memory

A page fault!

What happens if you access a virtual address with no <u>currently</u> <u>mapped</u> corresponding physical address?

System Calls (syscalls)

System Calls When do they occur?

Whenever you need to perform a privileged operation

- → Like accessing a storage device
- → Signaling another process
- → Updating virtual memory mappings
- → Exiting your program

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When you make a syscall as part of the library functions fopen(), fread(), exit() or similar, you run operating system code, which may suspend your application as part of performing the operation requested. Trace for cat with fread(): https://www.cs.unc.edu/~jbakita/teach/comp211-s23/l20/kutrace_fread.html

Some syscall and page fault examples...

Via KUtrace

Trace for cat with mmap(): <u>https://www.cs.unc.edu/~jbakita/teach/comp211-s23/l20/kutrace_mmap.html</u>

Questions?

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