

COMP 455  
Models of Languages and Computation  
Spring 2012  
The Pumping Theorem for Context-Free Languages Made “Simple”

Here is a simpler form for the pumping theorem, Theorem 3.5.3:

If  $L$  is a context-free language, then there is an integer  $N$  such that any string  $w \in L$  of length larger than  $N$  can be written as  $uvxyz$  such that ( $v \neq \epsilon$  or  $y \neq \epsilon$ ) and  $uv^i xy^i z \in L$  for all  $i \geq 0$ .

This can be used to show that a language is *not* context-free as follows:

If  $L$  is a language and for all integers  $N$ , there is a string  $w \in L$  of length greater than  $N$  such that for all ways of writing  $w$  as  $uvxyz$  with ( $v \neq \epsilon$  or  $y \neq \epsilon$ ), there is an  $i$  such that  $uv^i xy^i z$  is not in  $L$ , then  $L$  is *not* context-free.

We illustrate the pumping lemma as a game. Suppose we are trying to show that a language  $L$  is not context-free. The game is as follows:

The opponent chooses an integer  $N$ .

You choose a word  $w$  in  $L$  of length larger than  $N$ .

The opponent expresses  $w$  as  $uvxyz$  where  $u$ ,  $v$ ,  $x$ ,  $y$ , and  $z$  are strings and  $v$  is not  $\epsilon$  or  $y$  is not  $\epsilon$ .

You choose an integer  $i$ .

If the word  $uv^i xy^i z$  is in  $L$ , the opponent wins.

If the word  $uv^i xy^i z$  is not in  $L$ , you win.

If you have a winning strategy in this game, then  $L$  is not context-free.

If the opponent has a winning strategy, then  $L$  may or may not be context-free.