SELinux

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MAC vs. DAC

- By default, Unix/Linux provides Discretionary Access
 Control
 - The user (subject) has discretion to set security policies (or not)
 - Example: I may 'chmod o+a' the file containing course grades, which violates university privacy policies
- Mandatory Access Control enforces a central policy on a system
 - Example: MAC policies can prohibit me from sharing course grades

SELinux

- Like the Windows 2k ACLs, one key goal is enforcing the principle of least authority
 - No 'root' user
 - Several administrative roles with limited extra privileges
 - Example: Changing passwords does not require administrative access to printers
 - The principle of least authority says you should only give the minimum privilege needed
 - Reasoning: if 'passwd' is compromised (e.g., due to a buffer overflow), we should limit the scope of the damage

SELinux

- Also like Win2k ACLs, a goal is to specify fine-grained access control permission to kernel objects
 - In service of principle of least authority
 - Read/write permissions are coarse
 - Lots of functions do more limited reads/write

SELinux + MAC

- Unlike Win2k ACLs, MAC enforcement requires all policies to be specified by an administrator
 - Users cannot change these policies
- Multi-level security: Declassified, Secret, Top-Secret, etc.
 - In MLS, only a trusted declassifier can lower the secrecy of a file
 - Users with appropriate privilege can read classified files,
 but cannot output their contents to lower secrecy levels

Example

- Suppose I want to read a secret file
- In SELinux, I transition to a secret role to do this
 - This role is restricted:
 - Cannot write to the network
 - Cannot write to declassified files
 - Secret files cannot be read in a declassified role
- Idea: Policies often require applications/users to give up some privileges (network) for others (access to secrets)

General principles

- Secrecy (Bell-LaPadula)
 - No read up, no write down
 - In secret mode, you can't write a declassified file, or read top-secret data
- Integrity (Biba)
 - No write up, no read down
 - A declassified user can't write garbage into a secret file
 - A top-secret application can't read input/load libraries from an untrusted source (reduce risk of compromise)



SELinux Policies

- Written by an administrator in a SELinux-specific language
 - Often written by an expert at Red Hat and installed wholesale
 - Difficult to modify or write from scratch
- Very expansive---covers all sorts of subjects, objects, and verbs

Key Points of Interest

- Role-Based Access Control (RBAC)
- Type Enforcement
- Linux Security Modules (LSM)
 - Labeling and persistence



Role-Based Access Control

- Idea: Extend or restrict user rights with a role that captures what they are trying to do
- Example: I may browse the web, grade labs, and administer a web server
 - Create a role for each, with different privileges
 - My grader role may not have network access, except to sakai and gradescope
 - My web browsing role may not have access to my home directory files
 - My admin role and web roles can't access students' labs



Roles vs. Restricted Context

- Win2k ACLs allow a user to create processes with a subset of his/her privileges
- Roles provide the same functionality
 - But also allow a user to add privileges, such as administrative rights
- Roles may also have policy restrictions on who/when/how roles are changed
 - Not just anyone (or any program) can get admin privileges

The power of RBAC

- Conditional access control
- Example: Don't let this file go out on the internet
 - Create secret file role
 - No network access, can't write any files except other secret files
 - Process cannot change roles, only exit
 - Process can read secret files
 - I challenge you to express this policy in Unix permissions!

Roles vs. Specific Users

- Policies are hard to write
- Roles allow policies to be generalized
 - Users everywhere want similar restrictions on their browser
- Roles eliminate the need to re-tailor the policy file for every user
 - Anyone can transition to the browser role

Type Enforcement

- Very much like the fine-grained ACLs we saw last time
- Rather than everything being a file, objects are given a more specific type
 - Type includes a set of possible actions on the object
 - E.g., Socket: create, listen, send, recv, close
 - Type includes ACLs based on roles

Type examples

Device types:

- agp_device_t AGP device (/dev/agpgart)
- console_device_t Console device (/dev/console)
- mouse_device_t Mouse (/dev/mouse)

File types:

- fs_t Defaults file type
- etc_aliases_t /etc/aliases and related files
- bin_t Files in /bin

More type examples

Networking:

- netif_eth0_t Interface eth0
- port_t TCP/IP port
- tcp socket t TCP socket

/proc types

- proc_t /proc and related files
- sysctl_t /proc/sys and related files
- sysctl_fs_t /proc/sys/fs and related files

Detailed example

- ping_exec_t type associated with ping binary
- Policies for ping_exec_t:
 - Restrict who can transition into ping t domain
 - Admins for sure, and init scripts
 - Regular users: admin can configure
 - ping_t domain (executing process) allowed to:
 - Use shared libraries
 - Use the network
 - Call ypbind (for hostname lookup in YP/NIS)

Ping cont.

- ping_t domain process can also:
 - Read certain files in /etc
 - Create Unix socket streams
 - Create raw ICMP sockets + send/recv on them on any interface
 - Access the terminal
 - Get file system attributes and search /var (mostly harmless operations that would pollute the logs if disallowed)
 - setuid (again, backwards compatibility)
 - The last two violate least privilege to avoid modification!



Full ping policy

```
01 type ping t, domain, privlog;
02 type ping exec t, file_type, sysadmfile, exec_type;
03 role sysadm r types ping t;
04 role system r types ping t;
05
06 # Transition into this domain when you run this
program.
07 domain auto trans(sysadm t, ping exec t, ping t)
08. domain auto trans(initro t, ping exec t, ping t)
09
10 uses shlib(ping t)
11 can network(ping t)
12 general domain access(ping t)
13 allow ping t { etc t resolv conf t }:file { getattr read
14 allow ping t self:unix stream socket
create_socket perms;
15
16 # Let ping create raw ICMP packets.
17 allow ping t self:rawip socket {create ioctl read write
bind getopt setopt);
18 allow ping tany socket t:rawip socket sendto;
```

```
19
20 auditallow ping tany socket t:rawip socket sendto;
22 # Let ping receive ICMP replies.
23 allow ping t { self icmp socket t }:rawip socket
recvfrom:
24
25 # Use capabilities.
26 allow ping t self:capability { net raw setuid };
28 # Access the terminal.
29 allow ping t admin tty type:chr file rw file perms;
30 ifdef('gnome-pty-helper.te', 'allow ping t
sysadm gph t:fd use;')
31 allow ping t privfd:fd use;
32
33 dontaudit ping t fs t:filesystem getattr;
34
35 # it tries to access /var/run
36 dontaudit ping t var t:dir search;
```



Linux Security Modules

- Culturally, top Linux developers care about writing a good kernel
 - Not as much about security
 - Different specializations
- Their goal: Modularize security as much as humanly possible
 - Security folks write modules that you can load if you care about security; kernel developers don't have to worry about understanding security

Basic deal

- Linux Security Modules API:
 - Linux developers put dozens of access control hooks all over the kernel
 - See include/linux/security.h
 - LSM writer can implement access control functions called by these hooks that enforce arbitrary policies
 - Linux also adds opaque "security" pointer that LSM can use to store security info they need in processes, inodes, sockets, etc.

SELinux example

- A task has an associated security pointer
 - Stores current role
- An inode also has a security pointer
 - Stores type and policy rules
- Initialization hooks for both called when created



SELinux example, cont.

- A task reads the inode
 - VFS function calls LSM hook, with inode and task pointer
 - LSM reads policy rules from inode
- Suppose the file requires a role transition for read
 - LSM hook modifies task's security data to change its role
 - Then read allowed to proceed

Problem: Persistence

- All of these security hooks are great for in memory data structures
 - E.g., VFS inodes
- How do you ensure the policy associated with a given file persists across reboots?

Extended Attributes

- In addition to 9+ standard Unix attributes, associate a small key/value store with an on-disk inode
 - User can tag a file with arbitrary metadata
 - Key must be a string, prefixed with a domain
 - User, trusted, system, security
 - Users must use 'user' domain
 - LSM uses 'security' domain
- Only a few file systems support extended attributes
 - E.g., ext2/3/4; not NFS, FAT32

Persistence

- All ACLs, type information, etc. are stored in extended attributes for persistence
- Each file must be labeled for MAC enforcement.
 - Labeling is the generic problem of assigning a type or security context to each object/file in the system
 - Can be complicated
- SELinux provides some tools to help, based on standard system file names and educated guesses

Summary

- SELinux augments Linux with a much more restrictive security model
 - MAC vs. DAC
- Understand Roles and Types
- Basic ideas of LSM
 - Labeling and extended attributes