Zhen Wei http://cs.unc.edu/~zhenni zhenni latl cs.unc.edu

EDUCATION

UNC at Chapel Hill

University of North Carolina Ph.D., Computer Science 3D Computer Vision Group 2016-2023 | Chapel Hill, NC

Shanghai Jiao Tong University

B.S.E., Computer Science and Technology 2012-2016 | Shanghai, China ACM Honored Class (a pilot computer

science class in China) Zhiyuan College

LINKS

Github:// zhenni LinkedIn:// zhenwei528 Google Scholar:// Zhen Wei

COURSEWORK & TA

(TA) Deep Learning (TA) 2D Computer Graphics (TA) Computational Photography Computer Vision in our 3D World Graphics & Machine Learning Physically Based Modeling & Simulation Machine Learning **Optimal Estimation for Image Analysis** Robotics Mobile Computing Systems

SKILLS

Deep Learning Framework

PyTorch • Tensorflow • Caffe

Programming Languages

Over 10000 lines: C++ • Python • Java Over 5000 lines: Matlab • Android • Bash Over 1000 lines: html • Javascript

Design & Fine Art

Adobe: Photoshop • Premiere • Audition • Illustrator • Animate Fine Art Portfolio:// zhenni • IG

SELECTED AWARDS

2021-2022 | John M. Glotzer Teaching Assistant Award, UNC CS Contest Women Final 2016. Rank 2

SELECTED WORK EXPERIENCE

The University of North Carolina | 3D Vision | Research Assistant

Advisor: Prof. Jan-Michael Frahm, UNC-CH, Meta Chapel Hill, NC | 9.2016-12.2023

- Human Body Reconstruction & Pose Estimation in Extended Reality (AR/VR)
- Proposed 3D human pose estimation algorithm for top-down egocentric dataset^[1,3] • Led the creation head-worn device prototype (glasses^[1]) with mounted cameras
- Captured egocentric 3D human pose data^[1,3] (Engineered remote capture system)
- Contributed to impactful projects by applying expertise in human body research.^[4,5]
- Closely working with Prof. Henry Fuchs on Egocentric Human Pose for Parkinson's

Adobe Research | Research Intern

San Jose, CA | 05.2020-07.2020

- 3D Human body pose and shape estimation. Part-time Intern | 08.2020-12.2020
- Research on clothed human body dataset focusing on registration & deformation Proposed parametric neural implicit model for articulated-deformable body shapes

Meta Research | Research Intern

Menlo Park, CA | 05.2019-08.2019

- Proposed egocentric pose estimation method Part-time Intern | 08.2019-05.2020 outperforming the state-of-the-art techniques with a 20% error reduction.
- Collaborated with researchers on groundbreaking architecture search project^[3]

Amazon Robotics Applied Scientist Intern Seattle, WA | 05.2018-08.2018

- Developed CNN understanding platform empowering researchers & product team
- Proposed a novel CNN understanding and visualization algorithm
- Collaborated cross-functionally leveraging CNN understanding to various projects

SAIC Innovation Center | Summer Intern San Jose, CA | 05.2017-08.2017

- Developed 3D object detection algorithm for autonomous driving (Image & Lidar)
- Coordinated with the team to integrate techniques into real-world applications.

Microsoft Research Asia | Research Intern Beijing, China | 08.2015-02.2016

- Contributed to design a new architecture for deep networks (Deeply-Fused Nets)^[6]
- Developed DisturbLabel method and other applications on ImageNet^[7]

Shanghai Jiao Tong University | BCMI Lab | RA 07.2014-06.2016

• Researched large-scale image retrieval using hashing (traditional & deep learning)

SELECTED PUBLICATIONS

- [1] Dongxu Zhao, Zhen Wei, Jisan Mahmud, and Jan-Michael Frahm. (Oral) "EgoGlass: Egocentric-View Human Pose Estimation from an Eveglass Frame" International Conference on 3D Vision (3DV), 2021
- [2] Xiaoliang Dai, Alvin Wan, Peizhao Zhang, Bichen Wu, Zijian He, Zhen Wei, et al. "FBNetV3: Joint Architecture-Recipe Search using Neural Acquisition Function IEEE Conference on Computer Vision and Pattern Recognition(CVPR),2021
- [3] Young-Woon Cha, True Price, Zhen Wei, Xinran Lu, et al. "Towards Fully Mobile 3D Face, Body, and Environment Capture Using Only Head-worn Cameras" IEEE Transactions on Visualization and Computer Graphics (TVCG), 2018
- [4] Price, True, Johannes L. Schönberger, Zhen Wei, Marc Pollefeys, and Jan-Michael Frahm. "Augmenting Crowd-Sourced 3D Reconstructions using Semantic Detections" IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2018
- [5] Dinghuang Ji, Zhen Wei, Enrique Dunn, Jan-Michael Frahm. "Dynamic Visual Sequence Prediction with Motion Flow Networks" **IEEE Winter Conf. on Applications** of Computer Vision (WACV), 2018.
- [6] Jingdong Wang, Zhen Wei, Ting Zhang, Wenjun Zeng. "Deeply-Fused Nets" arXiv preprint arXiv:1605.07716 https://arxiv.org/abs/1605.07716
- [7] Lingxi Xie, Jingdong Wang, Zhen Wei, Meng Wang, Qi Tian. "DisturbLabel: Regularizing CNN on the Loss Layer" IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2016.

SELECTED GRADS COURSE PROJECTS

Robotics Object-oriented Dense 3D Semantic Mapping with CNN semantic visual SLAM, C++ 5.2016 | China Collegiate Programming Mobile APP Dance Dance Convolution Android dance game with human pose detection, JAVA